

GAMES

ALLIANCE GAME DISTRIBUTORS

SPOTLIGHT ON!



ART FROM PREVIOUS ISSUE

GAME TRADE MAGAZINE #218

GTM contains articles on gameplay, previews and reviews, game related fiction, and self contained games and game modules, along with solicitation information on upcoming game and hobby supply releases.

GTM 218 \$3.99

9TH LEVEL GAMES



BEARICADES

The evil LUMBERCO wants to cut down protected forests! These lumberjacks will Stomp, Dynamite, and Sneak through a forest to make room for their big, bad bulldozers and tree-chopping chainsaws! Recruit Bears and other Forest Creatures to defend your woods from hordes of Greedy and Evil Lumberjacks in *Bearicares*! Using 16 unique Animals and your drafted predator allies, can your forest survive? Grrrrrr! Scheduled to ship in February 2018.

IMP 9LG2500 \$25.00

ALDERAC ENTERTAINMENT GROUP



THE CAPTAIN IS DEAD: EPISODE 2

The Captain is Still Dead! The Crew has been captured and taken to an alien prison planet. Now they must escape their cells, avoid patrolling aliens, and get away! Scheduled to ship in May 2018.

AEG 7018PI

ACADEMY GAMES



878 VIKINGS: VIKING AGE EXPANSION

The *Viking Age Expansion* adds several new scenarios, game components, mechanics, and victory conditions to *878 Vikings*, including Christian Churches, Pagan Relics, Viking Settlements, and Holy Places. Scheduled to ship in April 2018.

PSI AYG5502 \$40.00

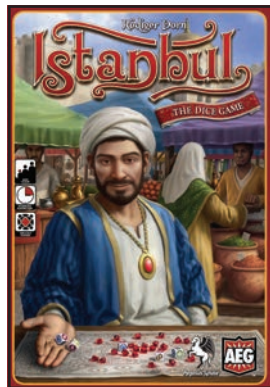
OFFERED AGAIN



O/A MARE NOSTRUM: EMPIRES

In *Mare Nostrum - Empires*, play as one of five leaders of the Ancient World: Caesar of Rome, Hammurabi of Babylon, Cleopatra of Egypt, Ptolemy of Greece, and Hannibal of Carthage as you strive for Cultural, Military, or Commercial dominance of the Ancient World. Recruit Heroes and create Wonders, expand trade caravans, build cities to collect taxes, construct temples, and build the Pyramids to display your stature in this world - and the next!

PSI AYG5420\$75.00



ISTANBUL: THE DICE GAME

Are you ready for a trade competition? If so, you'll need to acquire the coveted rubies faster than your competitors! Fortunately, you're not alone: your assistants will collect goods and money for you. Use your income wisely to invest in improved abilities or save for purchasing rubies! With a little bit of luck and the right strategy you'll be victorious and become the Master of the Trade Guild in this dice-themed addition to the award-winning *Istanbul* series of games!

AEG 7024 \$29.99

ARCANE WONDERS



SENSHI

You are Senshi, Warrior-Monks studying diligently under the tutelage of an ailing master. To be chosen as successor, you must first develop four attributes: strength, agility, wisdom, and honor. A true master must be strong in all of these. Scheduled to ship in April 2018.

PSI AWGAW02SS \$19.99

THE ARMY PAINTER



PROJECT PAINT STATION

Designed to hold 30 assorted Warpaints and seven brushes, *The Army Painter Project Paint Station* is the perfect tool for the immaculate hobbyist that wants all their Warpaints within easy reach and sorted for their painting project.

TAP TL5023 \$29.99



RUNEWARS: UTHUK Y'LLAN PAINT SET

Scheduled to ship in January 2018.

TAP WP8028 \$29.99

ASMADI GAMES



FEALTY

The King is dead - and your eyes are set on the throne! To be victorious in the coming succession struggle, you must spread your influence across the countryside. Every space you capture brings you one step closer to the crown in *Fealty*, a game of positioning and territory control.

Scheduled to ship in December 2017.

ASI 0200 \$30.00



GOLD THIEF

Theft - with Style! Steal, bluff, and bribe your way to victory in *Gold Thief*!

Scheduled to ship in December 2017.

ASI 0002 \$5.00



ONE DECK DUNGEON: PLAYMAT

This Neoprene playmat for use with *One Deck Dungeon* features fantastic art painted by Naomi Robinson. Scheduled to ship in December 2017.

ASI 0086 \$25.00



ASI 0081 \$25.00

**ONE DECK DUNGEON:
FOREST OF SHADOWS**

A standalone expansion for *One Deck Dungeon: Forest of Shadows* contains new heroes, dungeons, perils, and foes, including new mechanisms (Poison and event Perils). Scheduled to ship in December 2017.

**ONE DECK DUNGEON:
GLOOPING OOZE PLUSHIE**

During the Kickstarter campaign for *One Deck Dungeon: Forest of Shadows*, one of the stretch goals was to create a plushie of the Glooping Ooze card from the original *One Deck Dungeon*. Partnering with Symbiote, this soft, oversized plush (almost a foot tall!) features detailed stitching and embroidery to depict the finest purple slime fiend friend! Scheduled to ship in December 2017.

ASI 0085 \$25.00



RED7 INTERNATIONAL

The rules of *Red7* are simple - have the best card! But, *Red* is just one of seven games you'll be playing. If you're not winning the current game at the end of your turn, you're out - and the last player standing wins the round!

ASI 0051 \$12.00

ASMODEE EDITIONS



FEATURED ITEM



ATTACK OF THE JELLY MONSTER

Take cover! A gigantic, gelatinous alien is wreaking havoc in our city in *Attack of the Jelly Monster*! Fortunately, the army is taking matters into their own hands: a drone is slowly sucking up the monster to jettison it back into space. However, the government wants to study the alien creature and needs to collect as many samples as possible. Hold your positions! Deploy your squad to the different districts to collect the jelly and watch your back... the competition is fierce! Scheduled to ship in March 2018.

ASM AJM01 \$19.99



FEATURED ITEM



CIV

In *CIV* (*Carta Impera Victoria*), a game of civilization-building and diplomacy, be the first to reach supremacy in any field and you'll make history. But, pay attention to your opponents' advances! Building temporary alliances may be the best way to prevent the other rivals from advancing their agendas. And remember, sometimes the best defense is a good offense! Scheduled to ship in March 2018.

ASM LUCV01 \$24.99



FEATURED ITEM



PERUDO

Bluff and cajole your way to total victory in *Perudo*! Based on the ever-evolving and ever-delightful game of *Liar's Dice*, *Perudo*'s style and color bring an all-new attitude to this classic game of dice rolling, bluffing, and surprises! Scheduled to ship in March 2018.

ASM PER01 \$19.99



FEATURED ITEM



UNLOCK! A NOSIDE STORY

A thick smoke lingers over the region... Professor Noside has returned to ruin your day! It's up to you to stop him before it's too late in *A Noside Story* for *Unlock!* Scheduled to ship in March 2018.

ASM NLK07 \$14.99



FEATURED ITEM



UNLOCK! THE ADVENTURES OF OZ

Re-enter the land of Oz! Follow the Yellow Brick Road to adventure and pay a visit to the wizard, meet some familiar friends, and challenge the Wicked Witch of the West in *The Adventures of Oz for Unlock!* Scheduled to ship in March 2018. ASM NLK09 \$14.99

UNLOCK! TOMBSTONE EXPRESS

The train you're escorting through the Wild West contains some precious cargo. It's up to you to survive the adventure and escort it home safely in the *Tombstone Express for Unlock!* Scheduled to ship in March 2018.

ASM NLK08 \$14.99



AVALANCHE PRESS



GREAT WAR AT SEA: JUTLAND 1919

Imperial Germany laid down her last dreadnought in January 1915, and never completed her. But planning continued for new classes of battleships, battle cruisers, armored cruisers, and scout cruisers. All understood that they could not possibly be built during the course of the ongoing First World War, but would be laid down afterwards. Across the North Sea, the British Admiralty had no clear idea of what the Germans might be planning to build, but planned their own new dreadnoughts to carry ever-more-powerful armaments. A supplement for *Great War at Sea: Jutland, Jutland 1919* studies the German and British drawing-board battleships designed during the First World War that would never actually be launched. It includes background essays, 40 new scenarios, and 80 new die-cut playing pieces. Scheduled to ship in April 2018.

APL 0881 \$29.99

BACKSPINDLE GAMES

DANCE OF THE FIREFLIES

Tomkins, his Lordship's longest serving and most trusted horticulturalist, is retiring, and the prized position of Head Gardener is up for grabs. Join his team of green-fingered underlings as you compete to create the most beautiful flower bed in the garden. The more flowers you plant, the more Fireflies will visit your patch, and that's a sure way to please her Ladyship and see your career blossom in *Dance of the Fireflies*. Scheduled to ship in December 2017.

NJD 410504 \$24.99



BANDAI

SPOTLIGHT ON



DRAGON BALL SUPER THEMED BOOSTER SET 1 DISPLAY (24)

These themed boosters have a different mix of cards than standard packs, providing card lineups based around specific themes. This expansion's theme is the 'Tournament of Power', featuring current characters from *Dragon Ball Super!* Build a mono-color deck with warriors from the same universe, or a multi-colored deck with warriors from Universe 7! Scheduled to ship in May 2018. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

BAN DBBO7733 PI

BRAIN GAMES



DOODLE RUSH

Doodle Rush is a fast-paced family and party game which will keep you on your toes and challenge you to be quick on the draw! Scheduled to ship in December 2017.

BGP 5458 \$19.95

BURNING GAMES



FAITH: BODIES IN THE CLOSET MINIATURE SET

This set of four 35mm-scale, high quality resin miniatures for use with *Faith: The Sci-Fi RPG* includes *Vash'Uh*, *Remko*, *Yi Lee*, and *Anuka*. Scheduled to ship in April 2018.

BRG BGE01015 \$49.99



FAITH: NEFARIOUS FOLK NPC DECK

The *Nefarious Folk NPC Deck* is a deck of cards for use with *Faith: The Sci-Fi RPG* that contains 54 cards designed to work with Seedsheets, a series of one-shot ideas to get started with the universe of *Faith* or spice-up your campaigns. Scheduled to ship in April 2018.

BRG BGE11005 \$14.99



FAITH: TOOLS OF THE TRADE GEAR DECK

The *Tools of the Trade Gear Deck* is a deck of cards for use with *Faith: The Sci-Fi RPG* that contains 54 cards designed to work with Seedsheets, a series of one-shot ideas to get started with the universe of *Faith* or spice-up your campaigns. Scheduled to ship in April 2018.

BRG BGE11004 \$14.99



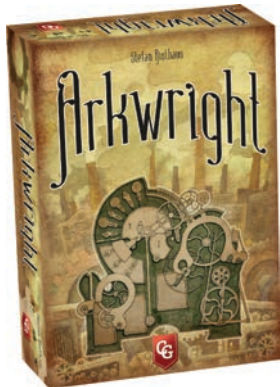
CALLIOPE GAMES



THE MANSKY CAPER

In *The Mansky Caper - An Offer You Can't De-Fuse!*, an explosive, press-your-luck game, you'll be robbing rooms and dodging booby traps that go boom! Al Mansky, the most ruthless and illustrious Mob Boss ever, has never shown the Family the respect it deserves! Well, Big Al is away on vacation and it's time to even the score! We're breaking into his mansion and absconding with all his loot! During *The Mansky Caper*, players take turns navigating through Big Al Mansky's mansion, cracking safes to reveal valuables, explosives, and thrilling plot twists. Share your loot with others in your room, call in favors to perform skillful actions, and above all, make sure you stash your share at the getaway car before you hear a BOOOOOM! Work together to help yourself... just don't get blown up! Scheduled to ship in April 2018.
CLP 135 \$49.99

CAPSTONE GAMES



ARKWRIGHT: 2ND EDITION

In the 17th and 18th centuries, merchantmen sailing under the English flag dominated the seas and international trade. But, the Navigation Acts restricted foreign ships from partaking in trade between England and her colonies. Richard Arkwright was one of the English inventors and businessmen who developed the first advanced machines and founded early factories. England's Industrial Revolution has brought the opportunity for you to establish your manufacturing company and earn hefty profits serving the growing demand. Hire workers, build machines, modernize your factories, develop innovative technologies, and produce and sell your goods throughout England. Careful planning and outsmarting your competition will allow you to earn the most valuable stock portfolio in *Arkwright*, a game of economic strategy and skill. Scheduled to ship in April 2018.
CSG ARK01 \$79.99



THE CLIMBERS

They gazed at the massive structure of colorful blocks neatly stacked before them. The goal was simple: climb to the highest level possible. The catch? You can only touch surfaces that match your player color or the neutral surface. To help you ascend, you may move and rotate blocks, use ladders, and position blocking discs to divert fellow climbers. Scale to greater heights in *The Climbers*, an easy-to-learn, all-wooden, 3D strategy game. Scheduled to ship in November 2017.
CSG SC1001 \$49.99

CATALYST GAME LABS



SHADOWRUN RPG: DARK TERRORS

You heard the scream. It's important to remember that. Sometimes, when it's late, and you hear something that sounds like a scream echoing through dark alleys, you try to convince yourself that it was something else. An animal. An illusion. Anything but what it sounded like. But it was a scream. You heard it, and you'll hear it again, because in the Sixth World, the supply of terror is growing. Bug spirits work to devour corporations from within. Shedim claim dead bodies and mobilize to their own dark ends. And the hidden corners of the metaplanes and the Matrix contain creatures that are best not imagined, because to imagine them is to sever ties with reason. A plot sourcebook for use with *Shadowrun, Fifth Edition* and *Shadowrun: Anarchy, Dark Terrors* is a catalog of the horrors lurking under the surface of the Sixth World. With plot updates and hooks, critter stats, and campaign information presented in an immersive style, it's an invaluable resource for players ready to stay on the edge of their seats. Scheduled to ship in April 2018.
PSI CAT27231 \$44.99

SHADOWRUN RPG: BETTER THAN BAD

Scheduled to ship in April 2018.
PSI CAT27203 \$49.99



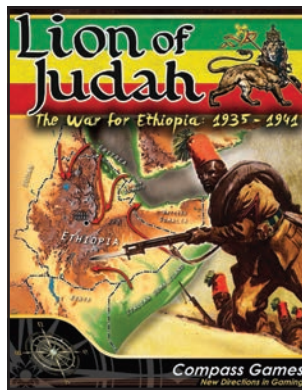
SHADOWRUN CROSSFIRE DBG: PRIME RUNNER

This *Prime Runner Edition* of the *Shadowrun: Crossfire Deckbuilding Game* features updated and revised rules, redesigned character cards, and new missions designed to streamline the game and make it more accessible. Scheduled to ship in April 2018.
PSI CAT2700X \$59.99

SHADOWRUN CROSSFIRE DBG: REFIT KIT

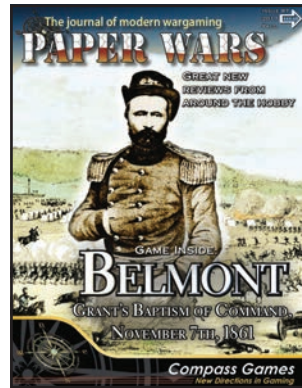
The *Refit Kit* contains only the new rules and material included in the *Primer Runner* edition of *Shadowrun: Crossfire Deckbuilding Game*. Scheduled to ship in April 2018.
PSI CAT27750 \$24.99

COMPASS GAMES



LION OF JUDAH: THE WAR FOR ETHIOPIA

Lion of Judah: The War for Ethiopia, 1935-1941 is a two-player wargame simulating two campaigns located in the Horn of Africa - Italy vs. Ethiopia in 1935-1936, and the British Commonwealth and Ethiopia vs. Italy in 1940-1941. Scheduled to ship in January 2018.
CPS 1054 \$69.00



PAPER WARS #87: BATTLE OF BELMONT

Ulysses Grant - who is he? Prior to the battle of Belmont at Belmont on November 7, 1861, this was a valid question. General Grant's Belmont offensive was his first action in the war, providing him and his green mid-western troops much-needed experience. Scheduled to ship in January 2018.
CPS 087 \$46.95

CORVUS BELLI

ARISTEIA!



DICE PACK

CVB CBARI03 \$10.89



MAXIMUS 'THERMOPYLAE'

CVB CBARI10 \$23.97

INFINITY



ALEPH THORAKITAL

CVB 280858-0691 \$30.47



ARIADNA 3RD HIGHLANDER GREY RIFLES (HM)

CVB 280193-0695 \$13.03



COMBINED ARMY THE CHARONTIDS (PLASMA RIFLE)

CVB 280688-0692 \$18.48



MERCENARIES WARCORS, WAR CORRESPONDENTS (STUN PISTOL)
CVB 280728-0690 \$11.17



PANOCEANIA CROC MEN
CVB 280297-0694 \$18.48



NOMADS DIE MORLOCK GRUPPE
CVB 280591-0696 \$33.74



TOHAA IGAO
CVB 280934-0693 \$18.48



WALLET
In *Wallet*, players attempt to locate a plausible ID card and either acquire bribe money or ditch extra currency. Holding multiple IDs and several types of currency will get you locked up for sure! And, there might be an undercover cop in your midst - if only he can find a badge! Feel free to reach into the wallet... you never know what you'll find. Players may even stash cards there hoping to be rid of them or save them for later. The multiple pockets and zippered areas on the working cloth wallet allow you to bluff your opponents or lead them into traps. Scheduled to ship in June 2018.
CZE 02673 \$30.00

CZECH GAMES EDITIONS

SPOTLIGHT ON

TASH-KALAR: ETHERWEAVE EXPANSION DECK
Arcane beings transform the arena, intertwining space and time, bringing visions of things yet to come. Play with the threads of causality, itself, when you embrace the tactics of *Etherweave* in this third expansion to *Tash-Kalar: Arena of Legends*. Scheduled to ship in February 2018.
CGE 00044 \$12.95



CRYPTOZOIC ENTERTAINMENT

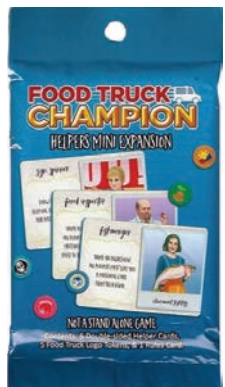


DC COMICS DBG: CROSSOVER PACK 7 - NEW GODS
The New Gods are a race of ultra-powerful beings who inhabit two warring planets in a faraway galaxy - New Genesis and Apokolips. No teams to be found here - it's every God for themselves as Orion, Mister Miracle, Big Barda, Kalibak, Granny Goodness, and Darkseid battle it out in the *DC Comics Deck-Building Game*! Instead of the usual Super-Villain stack, there are two stacks of Homeworld cards, each with a special ability that all players can take advantage of, as many of the New Gods have spent time on both sides of the conflict. Scheduled to ship in June 2018.
CZE 026445 \$13.00

DC SPYFALL
In this exciting variation on the social deduction game *Spyfall*, players take on the roles of DC's greatest super-heroes as they gather for a secret meeting at an iconic location, such as the Batcave, the Daily Planet, the Fortress of Solitude, Arkham Asylum, or S.T.A.R. Labs. The problem? One of them is secretly the Joker in disguise! And, where the Joker goes, Harley Quinn usually follows! Scheduled to ship in June 2018.
CZE 019967 \$25.00



DAILY MAGIC GAMES



FOOD TRUCK CHAMPION: HELPER'S MINI EXPANSION
This mini expansion for *Food Truck Champion* introduces 12 Helpers with powerful actions you can tap into during play. Each card is double-sided, and as a Helper is activated, the card is flipped to reveal a new Helper with a different action. Scheduled to ship in April 2018.
PSI DMGFTC002 \$5.00



RICK AND MORTY: THE RICKS MUST BE CRAZY MULTIVERSE GAME
Take on the roles of Rick, Morty, Zeep, and Kyle and introduce wondrous Power-making technology to the worlds you've created - then steal it for yourself! That is, if your opponents don't get to it first! This engine-building game (of sorts) takes place in the four locations ("Verses") from the far-out *Rick and Morty* episode "The Ricks Must Be Crazy": the Rickverse, Microverse, Miniverse, and Teenyverse. Due to time dilation and other pseudo-scientific malarkey, the lower you travel in the "Verses", the greater number of Actions you'll have each round. But some of those lower "Verses" are a bit primitive, so the Contraptions you build to use all that sweet Power might not work so well! Scheduled to ship in April 2018.
CZE 22661 \$20.00

DAN VERSEN GAMES



GAMER PACK
Scheduled to ship in January 2018.
DV1 GP \$49.99



PHANTOM LEADER DELUXE MINIATURES
Scheduled to ship in January 2018.
DV1 025A \$39.99



THUNDERBOLT APACHE LEADER MINIATURES
Scheduled to ship in January 2018.
DV1 017A \$24.99

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1500 - THE NEW WORLD

Explore the New World! Build Colonies! Crush all who stand in your way! Earn fame and glory for your Empire in *1500 - The New World!* Scheduled to ship in January 2018.

DV1 009 \$49.99

1500 - THE NEW WORLD: EXPANSIONS

Each expansion for *1500 - The New World* includes 112 cards and a rulesheet, complete with a deck of player cards to play that Nation, and a deck of AI cards that run the country as a nonplayer, making *1500* a fully solitaire gaming experience! Scheduled to ship in January 2018.

- ENGLAND**
DV1 009C \$24.99
- FRANCE**
DV1 009B \$24.99
- NETHERLANDS**
DV1 009E \$24.99
- PORTUGAL**
DV1 009F \$24.99
- SPAIN**
DV1 009D \$24.99



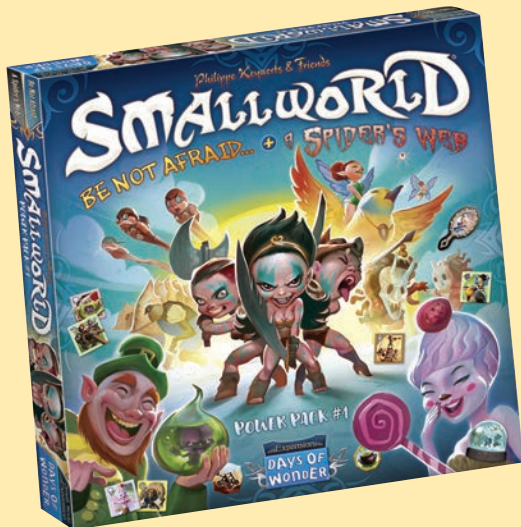
1500 - THE NEW WORLD: NEOPRENE ROLL UP GAME MAT

This neoprene game mat measures 17" wide by 22" tall! Scheduled to ship in January 2018.
DV1 009A \$24.99

DAYS OF WONDER



FEATURED ITEM



SMALL WORLD: POWER PACK #1 EXPANSION

Small World: Power Pack #1 contains all of the content from the *Be Not Afraid...* and *A Spider's Web* expansions combined in one box! Bolster your games of *Small World* with eight races and eight new powers, adding even more exciting content to the ever-popular game of area control. Scheduled to ship in March 2018.

DOW DO7923 \$29.99



FEATURED ITEM



SMALL WORLD: POWER PACK #2 EXPANSION

The *Small World: Power Pack #2* contains all of the content from the *Cursed!*, *Royal Bonus*, and *Grand Dames* expansions combined in one box! Bolster your games of *Small World* with eight races and ten new powers, adding even more exciting content to the ever-popular game of area control. Scheduled to ship in March 2018.

DOW DO7924 \$29.99

DEVIR AMERICAS

GRETCHINZ

The greenskin's passion for speed and violence is known throughout the galaxy. It's not uncommon to see (from a reasonably safe distance, of course) little crowds of Orks from different clans take any excuse to launch their best 'Gretchinz' into insane races where they pilot buggies which have been slapped together with whatever is at hand. There's no need to point out that firepower and speed are far more important than the safety of the racers when it comes to the design of such contraptions. Now you, too, can recreate these frantic races, pitting these crazy speed freaks against each other with *Gretchinz!*, the hilariously violent, card-driven racing game set in Games Workshop's *Warhammer 40,000* universe. Scheduled to ship in March 2018.

DVR GRETCHINZ \$34.99



DIAMOND COMIC DISTRIBUTORS



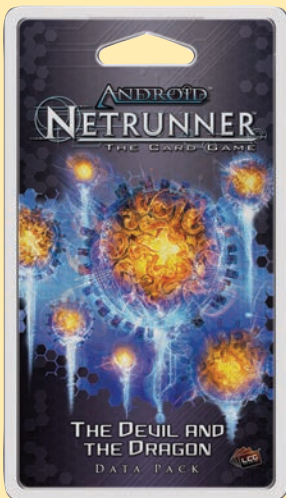
ELVIRA MISTRESS OF THE DARK SPECTRAL SWITCHBOARD

Tired of the same old droll messages from the dead? Your favorite ghostly gal is here to open the lines of communication to the other side! Elvira Mistress of the Dark lends her particular brand of sexy snark to your party as you let the spirits visiting you speak their piece on the *Spectral Switchboard*. Follow the planchette as it dances across the custom board revealing the secrets of the other side. Scheduled to ship in December 2017.

DIA STL064256 PI



FEATURED ITEM



**ANDROID NETRUNNER LCG:
THE DEVIL AND THE DRAGON DATA PACK**

The establishment of the Sub-Saharan League has launched Africa to a new position as a center of technological advancement. Fueling this hotbed of innovation is the Weyland Consortium, with their SSO Industries subsidiary proven to be a profitable venture. Despite their contributions to the SSL, SSO Industries has been shut out of construction for the potential second beanstalk on the banks of Lake Victoria. What plans does Weyland have for this beanstalk, and will their focus distract them from the Runners on the fringe, waiting for a chance to strike? The fourth Data Pack in the *Kitara Cycle* for *Android: Netrunner*, *The Devil and the Dragon* features three copies each of twenty new cards and continues to explore the Sub-Saharan League in the world of Android through the eyes of new Criminal and Weyland Consortium identities. Scheduled to ship in March 2018.

FFG ADN53 \$14.95



FEATURED ITEM



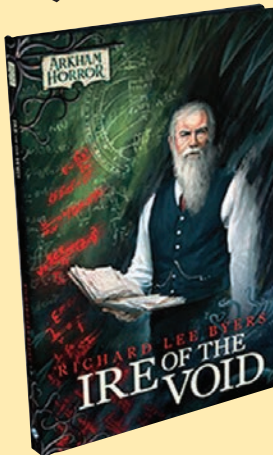
**ARKHAM HORROR LCG:
DIM CARCOSA MYTHOS PACK**

Journey to the realm of madness in the stars with *Dim Carcosa*, the sixth and final Mythos Pack in the *Path to Carcosa Cycle* for *Arkham Horror: The Card Game*. Your investigations into The King in Yellow have led you to the warped city where Hastur reigns. Will you be able to end the madness and return, or will you become just another lost soul? Scheduled to ship in March 2018.

FFG AHC17 \$14.95



FEATURED ITEM



**ARKHAM HORROR:
IRE OF THE VOID HARDCOVER**

How could six stars vanish from sight all at once, never to reappear? Norman Withers has, perhaps, made the greatest scientific discovery in the history of Miskatonic University, one that could earn him prestige and international fame. There's only one problem - nobody believes him. So, when a young student of Albert Einstein, himself, comes to Arkham, Norman seizes the chance to prove his discovery to the world. But, when the physicist mysteriously goes missing, Norman finds himself in a desperate fight against time and the creatures that defy scientific explanation.

In *Ire of the Void*, a thrilling novella by Richard Lee Byers, players can take on the role of the investigator with detailed, full-color inserts of Norman Withers' gathered evidence, complete with the astronomer's notes. In addition to a hardcover copy of the book, *Ire of the Void* includes four promotional cards to allow readers to build a deck for Norman Withers in *Arkham Horror: The Card Game*.

FFG NAH12 \$14.95



FEATURED ITEM



**A GAME OF THRONES LCG: 2ND EDITION -
SANDS OF DORNE EXPANSION**

House Martell has waited long for vengeance. Seventeen years have passed since the death of Elia Martell at the hands of Ser Gregor Clegane and the invading Lannisters during Robert's bloody rebellion. Over those long years, their hatred has festered and grown in the shadows. The Martells have been unable to quench their thirst for justice - and now, only blood can sate their appetites! A deluxe expansion for *A Game of Thrones: The Card Game*, *Sands of Dorne* brings House Martell squarely into the sunlight, giving them the cards they need to go toe-to-toe with any other faction in the game. Here, you'll find powerful new versions of House Martell's most iconic and dangerous characters - all intent on bloody revenge - including Doran Martell, The Red Viper, Ellaria Sand, Quentyn Martell, Nymeria Sand, and Areo Hotah. Scheduled to ship in March 2018.

FFG GT30 \$29.95

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FEATURED ITEM



LEGEND OF THE FIVE RINGS LCG: DISCIPLES OF THE VOID - PHOENIX CLAN PACK

The mystical Phoenix mediate between worlds - the physical and the spiritual, appealing to the very soul of the land. Mountains collapse at their whispered requests, dry rivers are convinced to flow again, plagues are banished, restless ghosts return to slumber, and crops flourish in previously barren wastelands. More than that, the Phoenix are the caretakers of the Emperor's soul. In tune with the spiritual side of Rokugan, they would be the first to know if things were to fall out of balance... Primarily focusing on the Phoenix Clan, *Disciples of the*

Void features a different spell for every element, a bevy of Shugenja with powerful effects, and a new role card. Each Clan Pack for the *Legend of the Five Rings: The Card Game* contains 78 new cards (three copies each of 25 different cards and one copy each of three different cards). Scheduled to ship in March 2018.

FFG L5C08 \$19.95



FEATURED ITEM



THE LORD OF THE RINGS LCG: THE WILDS OF RHOVANION DELUXE EXPANSION

As the shadow of Mordor extends its reach, ever more people are torn from their homes and left without safety or refuge. When you're met with one such band of wanderers, you find yourself honor-bound to deliver them to a new setting where they may finally find peace. But the road is treacherous and fraught with dangers. Will you be able to keep them safe? Who knows what you may encounter over the Edge of the Wild? Battle Orcs, Wargs, and Spiders, and protect your allies at all costs in *The Wilds of Rhovanion!* A Deluxe Expansion for *The Lord of the Rings: The Card Game*, *The Wilds of Rhovanion* explores the vast, untamed country of Rhovanion in three original scenarios that take you from the Vales of Anduin, through Mirkwood Forest, and into the Iron Hills. With an expansive 156 cards, *The Wilds of Rhovanion* introduces new ways to expand your quests and help you master the art of trade, as perfected by the merchants of the Dale. Scheduled to ship in March 2018.

FFG MEC65 \$29.95



FEATURED ITEM



MANSIONS OF MADNESS 2ND EDITION: SANCTUM OF TWILIGHT EXPANSION

The Fading of the Light! Arkham is under threat once more, but this time, evil is not emerging from beyond the veil that divides worlds. It comes from within the city itself! The Order of the Silver Twilight is a powerful, esteemed society within Arkham, but their secretive nature naturally incites your curiosity. What are they really up to and what are their motives? A deluxe expansion for *Mansions of Madness*, *Sanctum of Twilight* challenges players to investigate the occult happenings and horrors that haunt the once-quiet city of Arkham, Massachusetts. With previously unseen tiles and cards, a new monster, and two new investigators, this expansion takes a closer look at the wealthy and upstanding members of the Silver Twilight Lodge who wield forbidden arcane powers alongside their city-wide influence. Beneath a veneer of respectability, the true Order of the Silver Twilight performs rituals with mysterious motives. Scheduled to ship in March 2018.

FFG MAD26 \$29.95



FEATURED ITEM



STAR WARS: LEGION - GENERAL VEERS COMMANDER EXPANSION

Imperial commanders will soon have more options than ever before when they choose who will lead their troops into combat. An expert in ground combat, and especially noted for his use of Walkers in the surface attack on Hoth, General Veers, the first new commander for the Imperial forces, is well acquainted with leading the Empire's finest into battle against insurgents such as the Rebel Alliance. This expansion pack for *Star Wars: Legion* comes with an unpainted General Veers miniature and his three personal command cards, as well as a unit card and an assortment of upgrade cards that you can use to equip your units for battle in even the most hostile environments. Scheduled to ship in March 2018.

FFG SWL10 \$12.95



FEATURED ITEM



STAR WARS: LEGION - SNOWTROOPERS UNIT EXPANSION

There are Rebel scum to be found on any planet in the galaxy - no world is too remote or inhospitable for them. Fortunately, the legions of the Empire are ready to pursue the Rebel Alliance wherever they try to hide. Begin your pursuit with the *Snowtroopers Unit Expansion* for *Star Wars: Legion*! No matter how dangerous the freezing temperatures are on a planet, you'll quickly learn that your Snowtroopers are equipped to handle the killing cold with ease. Within this Unit Expansion, you'll find seven unpainted Snowtrooper miniatures, inviting you to field these troopers as a single unit and combat the Rebellion in even the most hostile and adverse environments, as well as an assortment of upgrade cards, allowing you to kit out your Snowtroopers for whatever you expect to face on the field of battle. Scheduled to ship in March 2018.

FFG SWL11 \$24.95



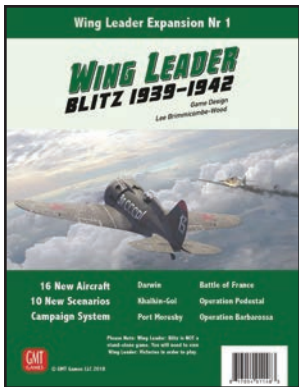
FEATURED ITEM



TWILIGHT IMPERIUM 4TH EDITION: GALACTIC PLAYMAT

Celebrate twenty years of *Twilight Imperium* with the *Twilight Imperium Galactic Gamemat*, specially designed for use with the *Fourth Edition* of the classic board game of galactic domination. This 3' x 3' mat features a slip-resistant bottom to keep your galaxy firmly grounded, making this the perfect centerpiece

for your games of *Twilight Imperium*. Scheduled to ship in January 2018.
FFG UTI09PI



WING LEADER: BLITZ 1939-1942

Fly Dewoitine D.520 fighters into the cauldron of battle against German Heinkels! Lead Japanese Ki-27's against the Soviets in the skies over Nomonhan! Direct Royal Navy Fulmars and Martlets at Italian torpedo bombers in Operation Pedestal! Launch P-39D Aircobras against Japanese invasion forces approaching New Guinea! *Blitz 1939-1942* adds more aircraft and scenarios to play while expanding *Wing Leader* into new theaters of war! Scheduled to ship in January 2018.

GMT 1801\$36.00

GOODMAN GAMES

DUNGEON CRAWL CLASSICS: #96 THE TOWER OF FACES

Summoned to a mysterious black tower made of glass, the adventurers are given a simple mission: protect the mage's estate while he's distracted weaving a mighty spell. Surviving the five days of his spellcasting requires quick wits and sharp blades, for the estate has mischievous guests and strange visitors. But, the mage demands one final task: stand by his side as he binds a great horror from beyond! Featuring cover art by Sanjulian of Warren Publishing fame (*Creepy*, *Eerie*), *The Tower of Faces* is a Level 6 Dungeon Crawl. Scheduled to ship in January 2018.

IMP GMG5097 \$9.99



GREATER THAN GAMES



SCYTHE: REALISTIC RESOURCES

This accessory pack contains 80 realistic resources for use with *Scythe*. Scheduled to ship in January 2018.

GTG STM608 \$30.00

VITICULTURE: MOOR VISITORS EXPANSION

The *Moor Visitors Expansion* adds 40 new visitor cards to *Viticulture*, and includes reprints of the Promoter and Harvest Machine cards. Scheduled to ship in January 2018.

GTG STM107\$15.00



IELLO

DECRYPTO

Scheduled to ship in February 2018.

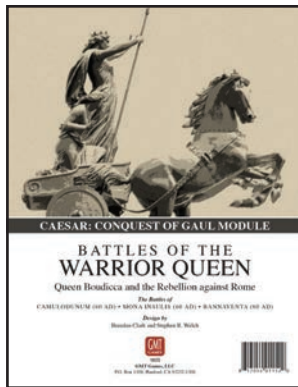
IEL 00072\$19.99

GMT GAMES

GREAT BATTLES OF HISTORY: BATTLES OF THE WARRIOR QUEEN

In 60AD, Roman greed and brutality ignited a massive rebellion against Roman rule in Britain, led by the charismatic Iceni queen, Boudicca. The ferocious Britons destroyed an entire Roman Legion, underscoring the severity of the threat. In the end, Roman tactics and training inflicted a stunning defeat on the barbarian horde and ended the rebellion. *Battles of the Warrior Queen* is a campaign module for use with *Caesar: Conquest of Gaul* for the *Great Battles of History* series. Scheduled to ship in January 2018.

GMT 1805\$20.00



KENZER & COMPANY



KNIGHTS OF THE DINNER TABLE: MEN THAT HACK

In this special *Editor's Cut* the Knights take on enemies of the state (be they domestic, foreign, or other worldly) as their HackNoia characters are sent around the globe. This trade paperback collects and massages the classic *KoDT* strips and expands on them with over 30-pages of never-before-seen material. Scheduled to ship in January 2018.

KEN 317\$12.99

KONAMI DIGITAL ENTERTAINMENT



YU-GI-OH! TCG: KAIBA 9-POCKET PORTFOLIO

Show off your collection just like Seto Kaiba with the *Yu-Gi-Oh! Kaiba's 9-Pocket Duelist Portfolio*! Whether you're trying to impress your friends or just flaunt your rarest cards, this 9-Pocket Duelist Portfolio's design features Seto Kaiba, as well as artwork from two of his signature Blue-Eyes White Dragon Spell Cards: Burst Stream of Destruction and Majesty with Eyes of Blue! Each Duelist Portfolio includes 10-pages with 9-pockets per page, allowing you to display up to 180 total cards!
KON 83714.....\$9.99

YU-GI-OH! TCG: KAIBA CARD CASE

Now you can carry your Deck like a champ with the *Yu-Gi-Oh! Kaiba's Card Case*! Featuring Seto Kaiba along with artwork from Burst Stream of Destruction and Majesty with Eyes of Blue, this Card Case is bound to strike envy among your rivals. With enough space to fit a Main Deck, Extra Deck, and Side Deck, complete with a Deck Divider, the *Yu-Gi-Oh! Kaiba's Card Case* is sturdy enough to last while you rise through the ranks!
KON 83710.....\$4.99

YU-GI-OH! TCG: KAIBA CARD SLEEVES PACK (50)

Strike fear in the heart of your opponents as soon as they cut your Deck with the *Yu-Gi-Oh! Kaiba's Card Sleeves*! Featuring Seto Kaiba and artwork from Majesty with Eyes of Blue, your Deck will look as fly as Kaiba's Blue-Eyes White Dragon jet! Each pack contains 50 tournament-legal sleeves specifically designed for the *Yu-Gi-Oh! Trading Card Game*.
KON 83706.....\$3.99

SPOTLIGHT ON!



YU-GI-OH! TCG: STAR PACK - VRAINS BOOSTER DISPLAY (50)

Cyberse Monsters! Link Monsters! Starfoil Cards! Following the advent of the Link era, *Star Pack: VRAINS* is filled to the brim with popular themes from *Yu-Gi-Oh! VRAINS*, including cards from the Gouki, Trickstar, and Altegeist themes. 3 cards per pack / 50 packs per display. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.
KON 83690.....\$49.50

MANTIC ENTERTAINMENT

DREDBALL: 2ND EDITION

Scheduled to ship in April 2018.



BOXED GAME
MGE MGDB2M101.....\$79.99



COLLECTOR'S EDITION RULEBOOK
MGE MGDB202.....\$39.99



DECAL SHEETS
MGE MGDBM56-1.....\$6.99



EVENT DECK
MGE MGDB2M103.....\$34.99



GALACTIC TOUR EXPANSION
MGE MGDB2M104.....\$44.99



MATSUDO TECTONICS - MATSUDAN TEAM
MGE MGDB2M301.....\$39.99



NEW EDEN REVENANTS - CYBORG TEAM
MGE MGDB2M302.....\$39.99



PRE-ORDER EXCLUSIVE MVP - BLAINE
MGE MGDB2M105.....\$12.99

KINGS OF WAR

Scheduled to ship in December 2017.



FORCES OF NATURE FIRE ELEMENTAL REGIMENT
MGE MGKWS403.....\$34.99



FORCES OF NATURE GREATER FIRE ELEMENTAL
MGE MGKWS401.....\$49.99



UNDEAD VAMPIRE LORD ON UNDEAD DRAGON
MGE MGKWU204.....\$64.99

KINGS OF WAR

Scheduled to ship in February 2018.



CLASH OF KINGS 2018 SUPPLEMENT
MGE MGKW14.....\$24.99



TACTICS DECK
MGE MGKW15.....\$12.99

THE WALKING DEAD: ALL OUT WAR

Scheduled to ship in January 2018.



WOODBURY ESTATE MDF KIT
MGE MGWD023.....\$124.99



WOODBURY HOUSE 1 MDF KIT
MGE MGWD019.....\$34.99



WOODBURY HOUSE 2 MDF KIT
MGE MGWD020.....\$34.99



WOODBURY HOUSE 3 MDF KIT
MGE MGWD021 \$34.99



WOODBURY HOUSE 4 MDF KIT
MGE MGWD022 \$34.99

WARPATH

Scheduled to ship in December 2017.



VEER-MYN TUNNELER
MGE MGWPV401 \$39.99

WARPATH

Scheduled to ship in March 2018.



GCPS ANTI-INFANTRY WEAPONS TEAMS
MGE MGWPG303 \$19.99



GCPS ANTI-TANK WEAPONS TEAMS
MGE MGWPG302 \$19.99

GCPS LIEUTENANT/MAJOR LOREN CHARD
MGE MGWPG201 \$12.99



GCPS MEGA FORCE
MGE MGWPG103 \$149.99



GCPS MULE TRANSPORT
MGE MGWPG401 \$24.99



GCPS RANGER SNIPER/TANK HUNTER TEAM
MGE MGWPG304 \$19.99



GCPS RESERVE FORCE
MGE MGWPG102 \$84.99



GCPS STARTER FORCE
MGE MGWPG101 \$84.99



GCPS TROOPERS
MGE MGWPG301 \$29.99



TAD-65 HORNET DROPSHIP
MGE MGWPG402 \$39.99

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50 COUNT MAX MX-SB50 PI
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150 COUNT MAX MX-SB150 PI



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MAX MX-1S PI
THICK 50PT CARDS
MAX MX-1S-THICK PI
SUPER THICK 120 PT CARDS
MAX MX-1S-SUPERTHICK PI



O/A 4 SCREW SCREWDOWN FOR STANDARD 20PT CARDS
RECESSED MAX MX-4SR PI
NON-RECESSED MAX MX-4SNR PI

MODIPIIUS



ELITE DANGEROUS RPG
Take control of your own spaceship and forge your own destiny in a cutthroat galaxy in the *Elite: Dangerous Roleplaying Game*! Travel to fantastic locations, exploring new worlds, defeating deadly enemies, and outwitting powerful opponents who will stop at nothing to destroy you in a futuristic galaxy in which spacelife is common, amazing technology is freely available, and danger is everywhere! Scheduled to ship in February 2018.
IMP MUH051031 \$54.99

FALLOUT: WASTELAND WARFARE

Scheduled to ship in May 2018.



FALLOUT: WASTELAND WARFARE - TWO PLAYER STARTER

Wargaming in the Wasteland! In *Fallout: Wasteland Warfare*, players build their own crew from a wide range of factions, allies, and iconic characters from the *Fallout* series, and play in apocalyptic campaigns using high-quality, 32mm-scale miniatures through a variety of iconic scenery and settlement buildings - from the Red Rocket and Sanctuary Hills, to Nuka-Cola vending machines and wrecked cars. Pick units or characters to be Heroic giving them access to V.A.T.S bonuses, then select a Leader who can gain Perks and other abilities to support your crew. Develop your settlement's buildings, defenses, and resources which impacts your crew's army list and abilities in the wasteland. This two-player starter set includes rules for solo and co-op play. Scheduled to ship in May 2018.
IMP MUH051235 \$79.99



BROTHERHOOD OF STEEL
IMP MUH051236 \$52.99



DICE SET
IMP MUH051279\$19.99



NUKA COLA CAPS SET
IMP MUH051281\$15.99



RED ROCKET SCENIC SET
IMP MUH051233\$87.99



SETTLEMENT DECK
IMP MUH051282\$19.99



SUPER MUTANTS CORE
IMP MUH051239\$52.99



SURVIVORS CORE
IMP MUH051243\$52.99

FALLOUT: WASTELAND WARFARE

Scheduled to ship in June 2018.



BROTHERHOOD OF STEEL KNIGHT - CAPTAIN CADE, PALADIN DANSE
IMP MUH051238\$33.99



SUPER MUTANTS HAMMER
IMP MUH051242\$26.99



SURVIVORS BOSTON COMPANIONS
IMP MUH051260\$26.99



SURVIVORS HEROES OF SANCTUARY HILLS
IMP MUH051245\$26.99

FALLOUT: WASTELAND WARFARE

Scheduled to ship in July 2018.



BROTHERHOOD OF STEEL FRONTLINE KNIGHTS
IMP MUH051237\$33.99



SUPER MUTANTS SUICIDERS
IMP MUH051240\$33.99



SURVIVORS MINUTEMEN POSSE
IMP MUH051244\$32.99

INFINITY RPG

Scheduled to ship in February 2018.



INFINITY RPG: ADVENTURES IN THE HUMAN SPHERE

From the unreachable boardrooms of the Hyperpowers and the cold asteroids of Human Edge, to the bright allure of Maya and the dark corners of Arachne, intrigues and confrontations take place across every aspect of the Human Sphere. New plots, counter-offensives, and plans for subterfuge are deployed with a frantic pace even ALEPH would struggle to process. Walking an infinitesimally thin line amidst the political, social, and physical turmoil, agents are tasked with containing the chaos before it escalates, allowing regular citizens of the Human Sphere to live their lives, blissfully unaware of the dangers that threaten to unravel the delicate balance of powers. *Adventures in the Human Sphere* provides a collection of far-reaching missions for the *Infinity RPG*.
IMP MUH050212\$21.99



INFINITY RPG: QUANTRONIC HEAT

Amid the glittering, skyscraper-studded city block arcologies of Neoterra, the back-biting industrial espionage of the hypercorps has finally boiled over into open violence and murder... or has it? When Bureau Noir agents are called in to investigate the shocking corporate raid, they quickly discover there's a deeper conspiracy in play - a terrorist splinter group pursues a mysterious scheme of quantronic brinkmanship which threatens the entire Human Sphere! *Quantronic Heat* is a min-campaign of three interlinked scenarios for the *Infinity RPG*.
IMP MUH050208\$14.99

MINDJAMMER
Scheduled to ship in February 2018.



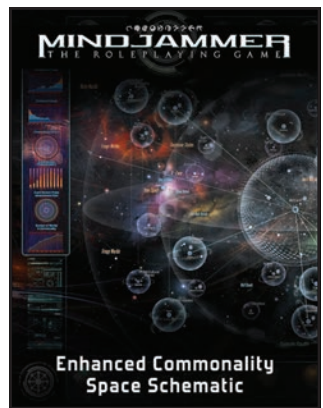
MINDJAMMER: CHILDREN OF ORION - THE VENU

Welcome to the Bright Empire of Venu, an ancient people of xenophobic human supremacists, survivors of an ancient war, now hellbent on cleansing the cosmos of abominations and bringing the purifying word of their undying God-Emperor to the stars! *Children of Orion - The Venu Sourcebook* provides a whole new universe of adventure for your *Mindjammer* games - a harsh and violent interstellar empire beyond the Commonality frontier. Play rebels against the domineering rule of the God-Emperor, mutated troopers and servants of the sinister Dark Radiance fighting against the cultural inroads of the Commonality - or Commonality agents themselves, working behind enemy lines to defeat an implacable foe which once devastated the Core Worlds!
IMP MUH042209\$24.99



MINDJAMMER: COMPANION

They call it the Anvil. The place where metal is forged into weapons of destruction. When you see it in anastrogation virtuality, the name seems out of place. But come with me! Let me show you the null fire of pirate fleets burning the hulls of Venu warhawks in the shadow of the Warstar! Welcome to the turbulent worlds of the Outremer subsector, out on the Commonality frontier. It's the heart of the Rim Sector, a spectacular, violent place of feuding polities in the no-man's land between the Commonality and the VenuEmpire. The *Mindjammer Companion* features history and background of the Outremer Subsector, including subsector octant maps, as well as essays on the conflicting economic systems which vie for supremacy out beyond the Frontier, five generations of Commonality starship design, new cultures and genotypes, an octant map of the Heritage Contestation, and planetary maps and writeups for 30 adventure-packed worlds!
IMP MUH042207\$24.99



MINDJAMMER: ENHANCED SPACE SCHEMATIC POSTER MAP

The *Enhanced Commonality Space Schematic* is a starmap of Commonality Space, showcasing its stellar regions, sector capitals, fargates, capitals, and more. Now presented in an updated and enhanced format, this gorgeous poster map and digital file suite is the perfect compliment to your *Mindjammer* game.

IMP MUH042210 \$14.99



MINDJAMMER: THE PLAYER'S GUIDE

Citizens of the Commonality! It's a time of adventure, a time of opportunity! A time for humankind itself to change! Join us, in the hyperadvanced worlds of the Core or the chaos and conflict of the Fringe, and reach for the stars! Charge your blaster, thoughtcast your orders to the starship sentience, and fire up the planing engines. Come and defend the light of humanity's greatest civilization as it spreads to the stars. The universe awaits! This *Player's Guide* features all the rules you need to create and play characters in the *Mindjammer* universe - even a sentient starship! Included are descriptions and histories of the New Commonality of Humankind, as well as new starmaps, homeworlds, and genotypes of Commonality Space, and rules for the Mindscape and virtual worlds.

IMP MUH042208 \$19.99



MINDJAMMER: THE CORE WORLDS

Welcome to the mind-blowing worlds of the Commonality Core - humankind's most ancient and advanced civilization; a people of deep yet divergent cultures, riven by the shock of contact with new and rediscovered worlds. The Core Worlds are where humankind began - but now, after ten-thousand years or more, maybe they're no longer human at all... Play Fringe Worlders experiencing the strangeness of the Core first-hand, or Core Worlders, sure of their superiority, until they leave their homes and are found wanting. Play planetary sentiences ruling whole worlds, ancient dynasties with plans crossing millennia, illegal xenomorphs fighting oppression and neglect in the forbidden substrates beneath the towering arcologies. A bright, bizarre, and thought-provoking milieu for your *Mindjammer* games, the *Core Worlds Sourcebook* features the history and background of the Core, including lavish maps, new genotypes, and strange subcultures.

IMP MUH042211 \$24.99



SYBAROUM RPG: ABILITIES & POWERS

This two deck boxed set contains 120 cards detailing the level descriptions of all abilities and mystical powers included in the *Sybaroum Core Rulebook* and the *Advanced Players Guide*, plus three new ones. Scheduled to ship in February 2018.

IMP MUH051162 \$22.99



TALES FROM THE LOOP: OUR FRIENDS THE MACHINES & OTHER MYSTERIES

Toys suddenly developing intelligence. A mystical mummy roaming the beaches. Weird events in the local video store. A mixtape full of mysteries. Four wondrous machines. A guide to creating your own setting for the game, complete with the Norfolk Broods, a UK-based Loop. All of this and more is included in this first official module for the multiple award-winning *Tales from the Loop* RPG. Scheduled to ship in February 2018.

IMP MUH051314 \$33.99



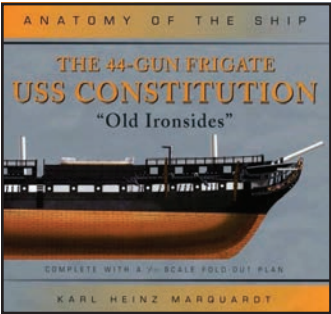
NSKN

SHADOWSCAPE: DEEPER DUNGEON

Delve deeper into the deadly depths of the Nightfather's labyrinth! Expand the dungeon in *Shadowscape* with *Deeper Dungeon*, making it larger and more dangerous than ever before! Customize your heroes with a set of new skills and arm them with new gear as they step into the underworld Realm of Shadows. Face events and recruit allies to help you once again emerge as the champion of *Shadowscape*! Scheduled to ship in April 2018.

PSI NSK018..... \$15.00

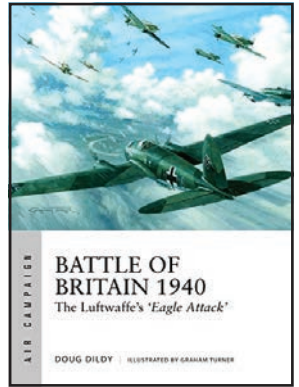
OSPREY PUBLISHING



44 GUN FRIGATE USS CONSTITUTION OLD IRONSIDES

The *Constitution* was one of the first frigates built by the fledgling U.S. Navy, ordered in 1794 as a counter to the Barbary corsairs in the Mediterranean. Heavily built but fast, she was rated as a 44-gun ship, but mounted thirty 24-pounder cannons. Her most famous encounter came in 1812 when she successfully fought against the *HMS Guerriere*, earning the nickname 'Old Ironsides' when the British round shot could not penetrate her walls. Internationally-acclaimed draftsman and author Karl-Heinz Marquardt worked closely with the team at *The Constitution* to ensure that the book is accurate and up-to-date. Dozens of photographs and some 100 perspective drawings are included, along with fully descriptive keys and a large-scale foldout plan on the reverse side of the jacket.

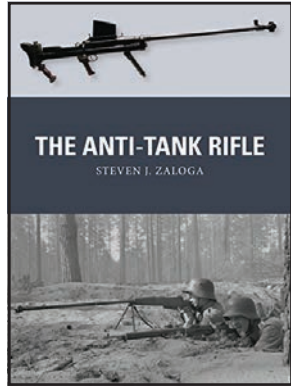
OSP ANT080 \$40.00



BATTLE OF BRITAIN 1940: THE LUFTWAFFE'S EAGLE ATTACK

The Battle of Britain was one of the most iconic campaigns of World War II, where the 'Few' of the Royal Air Force took on the might of the German Luftwaffe. Explaining Hermann Gring's plans, the Luftwaffe's capabilities in 1940, the RAF's defenses, and how the fierce aerial battles over south-east England were fought, this fully illustrated fresh study is based on original documents and new analysis by an expert on the campaign.

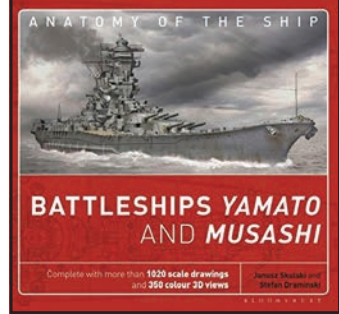
OSP ACM001 \$20.00



ANTI-TANK RIFLE

The emergence of the tank in World War I led to the development of the first infantry weapons to defend against tanks. Anti-tank rifles became commonplace in the inter-war years and in the early campaigns of World War II in Poland and the Battle of France, which saw renewed use in the form of the British .55in Boys anti-tank rifle - also used by the US Marine Corps in the Pacific. Fully illustrated and drawing upon a range of sources, this is the absorbing story of the anti-tank rifle, the infantryman's anti-armor weapon during the World Wars.

OSP WEAP060..... \$20.00



BATTLESHIPS YAMATO AND MUSASHI

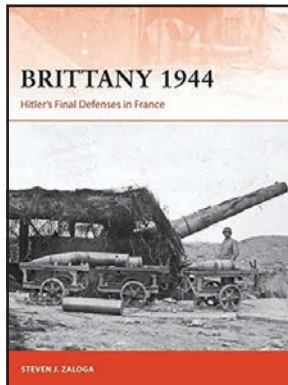
Equipped with the largest guns and heaviest armor, and with the greatest displacement of any ship ever built, the *Yamato* proved to be a formidable opponent to the US Pacific Fleet in the Second World War. This book contains a full description of the design and construction of the battleship including wartime modifications and a career history, followed by a substantial pictorial section with rare onboard views of *Yamato* and her sister ship, *Musashi*, a comprehensive portfolio of more than 600 perspectives and drawings, and 30 photographs. This new edition is a genuine 'Super Anatomy' containing the most detailed renditions of these ships ever seen.

OSP ANTI05 \$60.00



BOLT ACTION: CAMPAIGN - MARKET GARDEN

Market Garden was a bold plan, designed to capture the Rhine crossings along the Dutch/German border and establish a foothold for an advance into Germany. A massive combined arms operation involving airborne landings and an armored thrust, it was one of the most dramatic and controversial operations of the war. This new Campaign Book for *Bolt Action* allows players to command the forces facing each other across the Rhine, fighting key battles and attempting to change the course of history. New, linked scenarios, rules, troop types, and Theater Selectors provide plenty of options for novice and veteran players alike.
OSP BTC023\$30.00



BRITTANY 1944: HILTER'S GINAL DEFENSES IN FRANCE

One of the prime objectives for the Allies following the D-Day landings was the capture of sufficient ports to supply their armies. The original Overlord plans assumed that ports along the Breton coast would be essential to expansion of the Normandy beach-head. Using full-color maps and artwork, as well as contemporary accounts and photographs, *Brittany 1944* is the fascinating story of the siege of Germany's last bastions on the French Atlantic coast.
OSP CAM320\$24.00



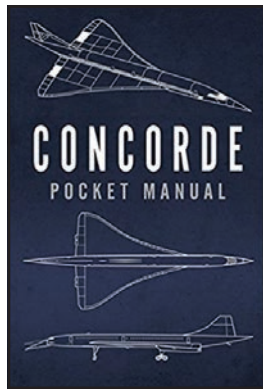
CROSSBOW

Technologically sophisticated and powerful, the crossbow has long enjoyed a popular reputation for villainous superiority because it could be used with little training as a weapon of assassination. The study of bow designs, trigger mechanisms, and spanning devices reveals a tale of considerable mechanical ingenuity; advances that produced a battlefield weapon requiring comparatively little training to use. In this study, acknowledged weaponry expert Mike Loades traces the origins, development, combat record, and lasting legacy of the crossbow, the formidable projectile weapon that played a key role in a host of battles and sieges across Europe and Asia.
OSP WEAP061\$20.00



BURROWS & BADGERS: A SKIRMISH GAME OF ANTHROPOMORPHIC ANIMALS

The Kingdom of Northymbra is a land in turmoil. King Redwolf is missing, and his son rules as regent in his stead, facing threats from within and without: growing dissension among the knights and nobles of the realm, whispers of revolution from the Freebeasts, Wildbeasts encroaching on the borders, and bandits of all stripes making the most of the chaos. *Burrows & Badgers* is a tabletop skirmish game set in the ancient realm of Northymbra, a kingdom where mice, badgers, toads, and other animals wear armor, wield swords, and cast magic spells. Your tabletop becomes part of the Kingdom of Northymbra, whose ruined villages, haunted forests, and misty marshes play host to brutal ambushes and desperate skirmishes. Lead your warband from battle to battle, and uphold the name of your faction, whether you stand with Reinert's Royalists, the Freebeasts of the Fox Families, or simply for your own glory or survival.
OSP BRW001\$30.00



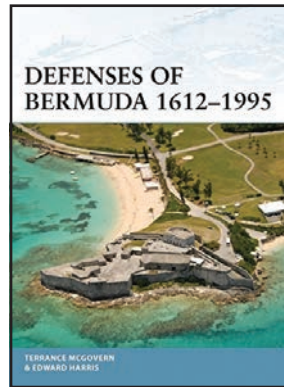
CONCORDE POCKET MANUAL

First flown in 1969, *Concorde* was the first supersonic aircraft to go into commercial service in 1976 and made her final flight in 2003. Through a series of key documents, this book tells the story of how the aircraft was designed and developed, as well as ground-breaking moments in her commercial history.
OSP GM288\$15.00



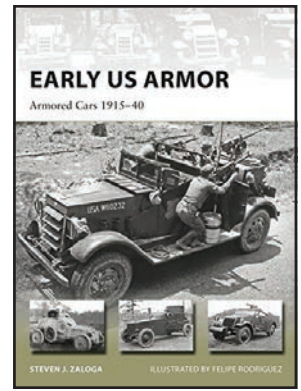
CUTTY SARK POCKET MANUAL

Constructed on the Clyde in 1869 for the Jock Willis Shipping Line, *Cutty Sark* was one of the last tea clippers to be built - and one of the fastest. This handy pocket manual collates original documents to tell the fascinating story of how the legendary *Cutty Sark* was commissioned, her design and building, life on board, and her notable journeys.
OSP GM317\$15.00



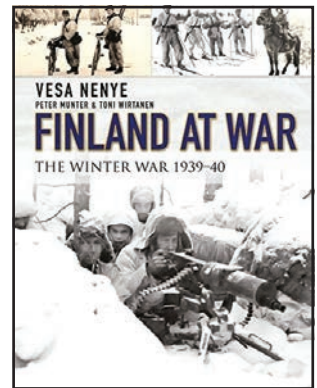
DEFENSES OF BERMUDA 1612-1995

Bermuda has played an important military role between America and Europe for almost 400-years due to its location in the Western North Atlantic some 635 miles off the Carolinas, halfway between Halifax and Jamaica. Bermuda was a key naval base for the Royal Navy after the American Revolution in 1783, and ultimately as allies with the United States. Defending its coastline and ports has been vital, resulting in the construction of over ninety forts and batteries. This book provides an overview of the design, features, and operational history of Bermuda's fortifications - from the settlement of the islands in 1612, to the closure of the last defense base in 1995.
OSP FOR112\$19.00



EARLY US ARMOR: ARMORED CARS 1915-40

The first American armored cars began to emerge around the turn of the century, seeing their initial military use in 1916 during the Punitive Expedition against Pancho Villa. In this study, using detailed, full-color plates and rigorous analysis, US armor expert Steven J. Zaloga chronicles the development of the US armored car in the years leading up to World War II.
OSP NVG254\$18.00



FINLAND AT WAR: THE WINTER WAR 1939-40

The story of the 'Winter War' between Finland and Soviet Russia is a dramatic David versus Goliath encounter. When close to half-a-million Soviet troops poured into Finland in 1939, it was expected that Finnish defenses would collapse in a matter of weeks. But, they held firm. The Finns not only survived the initial attacks, but succeeded in inflicting devastating casualties before superior Russian numbers eventually forced a peace settlement. This is a rigorously detailed and utterly compelling guide to Finland's vital, but almost forgotten role in the cataclysmic World War II.
OSP GM290\$25.00



DRACULA'S AMERICA: SHADOWS OF THE WEST - HUNTING GROUNDS

This supplement for *Dracula's America: Shadows of the West* contains a host of new rules and material, including two new factions (The Forsaken and the White Dragon Tong), new scenarios, encounters, terrain, and denizens of the Hunting Grounds, as well as new hired guns, gear, and skills.
OSP DAM002\$25.00



FROSTGRAVE: GHOST ARCHIPELAGO – LOST COLOSSUS

Long ago, the great Colossus of Argantheon stood upon one of the outer islands, its vast, outstretched arm pointing the way to the Crystal Pool, or so the ancient texts claim. Then, during some forgotten war, the Colossus was shattered, its parts flung across the Archipelago to lie in forgotten ruin. In this expansion for *Frostgrave: Ghost Archipelago*, players lead their warbands through a series of interlinked scenarios in a race to discover the secrets of the Colossus. Along the way, they'll encounter new monsters, discover new treasures, and even recruit a few new specialist warriors to their cause.

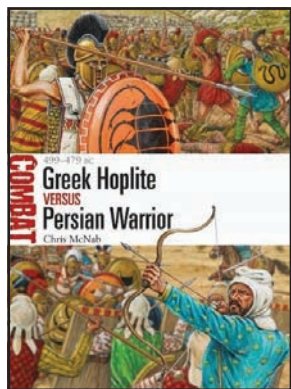
OSP FGV003..... \$16.00



GEBIRGSJÄGER VS SOVIET SAILOR: ARCTIC CIRCLE 1942-44

In 1941-44, Nazi Germany's *Gebirgsjäger* - elite mountain troops - clashed repeatedly with land-based units of the Soviet Navy during the mighty struggle on World War II's Eastern Front. Formed into naval infantry and naval rifle brigades, some 350,000 of Stalin's sailors would serve the Motherland, playing a key role in the defense of Moscow, Leningrad, and Sevastopol. Featuring archive photographs, specially commissioned artwork, and expert analysis, this is the absorbing story of the men who fought and died in the struggle for the Soviet Union's northern flank at the height of World War II.

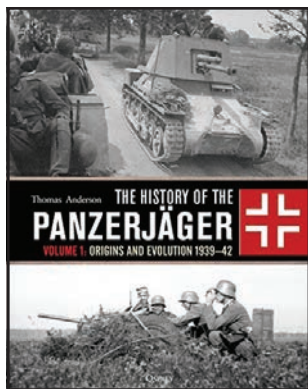
OSP CBT030..... \$20.00



GREEK HOPLITE VS PERSIAN WARRIOR: 499-479 BC

The Greco-Persian Wars convulsed Greece, Asia Minor, and the Near East for half a century. Through a series of bloody invasions and pitched battles, the mighty Persian Empire pitted itself against the smaller armies of the Greeks, strengthened through strategic alliances. This epic conflict also brought together two different styles of warfare: the Greek hoplite phalanx and the combined spear and projectile weapon-armed Persian infantry. Analyzing the battles of Marathon, Thermopylae, and Plataea from the eyes of a soldier, this study explores the experience of front-line combat in the Greco-Persian Wars.

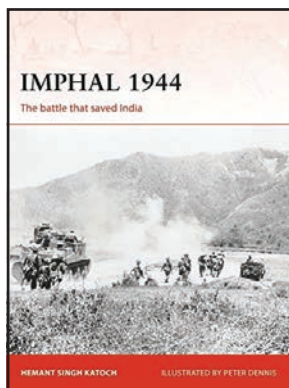
OSP CBT031..... \$20.00



HISTORY OF THE PANZERJÄGER: VOLUME 1 - ORIGINS AND EVOLUTION 1939-42

The German Panzerjäger, or *Panzergertruppe*, was one of the most innovative fighting arms of World War II, and its story has never properly been told. *History of the Panzerjäger* covers the whole story of the development and organization of Nazi Germany's anti-tank force - from its earliest origins in World War I, through its development in the interwar period, and its baptism of fire in the early days of World War II. This is the first of two volumes that will trace the story through the glory years of Blitzkrieg and the improvements that were made when Soviet tanks were first encountered, leading to new weapons, tactics, and organization. It's packed with previously unpublished wartime photographs, combat reports, and detailed charts and statistics to give an unparalleled account of this unique arm of the Wehrmacht.

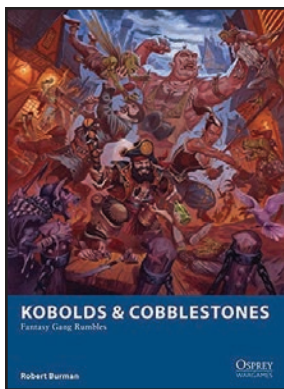
OSP GM272..... \$45.00



IMPHAL 1944: THE JAPANESE INVASION OF INDIA

In March 1944, the Japanese Fifteenth Army launched an offensive into India from Burma. Named 'U Go', its main objective was the capture of the town of Imphal, which provided the easiest route between India and Burma. Whoever controlled it, controlled access between the two countries. With fully commissioned artwork and maps, this is the complete story of the turning point in the Burma campaign in World War II.

OSP CAM319..... \$24.00



KOBOLDS & COBBLESTONES: FANTASY GANG RUMBLES

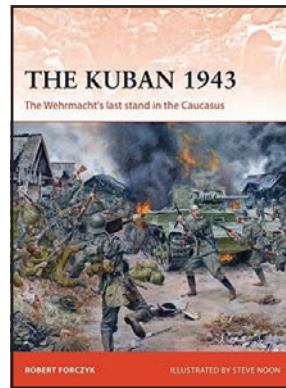
Ordinsport was a backwater on the vast Ordin River before the Council of Wizards chose it as the site of their grand experiment. After a near-catastrophic war that saw orcs, elves, dwarves, and many other traditional enemies fighting alongside each other as uneasy allies, the Council intended Ordinsport to symbolize the new peace as a shining example of old enemies living and thriving together in a new era of hope and prosperity. While the treaty has held, Ordinsport itself has fallen some way short of these lofty aims. With so many races living side-by-side, and the potential for smuggling presented by the great river itself, Ordinsport has become home to an immense black market, with an underworld dominated by a vast array of criminal syndicates, all vying for territory and influence. Crime

bosses have their pick of mercenaries, and hire ruthless gangs of goblin grunts, human thugs, dwarf barbarians, and lumbering trolls. Orcs and dwarves still may not get along, but it's amazing what a cunning crime boss can achieve by greasing a few palms with a few gold coins. *Kobolds & Cobblestones* is a skirmish wargame for rumbles between gangs in Ordinsport's seedy underbelly. OSP OWG023..... \$19.00

KUBAN 1943: THE WEHRMACHT'S LAST STAND IN THE CAUCASUS

In the summer of 1942, the Wehrmacht invaded the Caucasus in order to overrun critical oil production facilities at Maikop, Grozny, and Baku. However, the Red Army stopped the Germans short of their objectives, then launched a devastating winter counteroffensive that encircled them at Stalingrad. With the help of stunning, specially commissioned artwork, this book tells the enthralling story of the impressive, but strategically foolish German stand at Kuban, which tied down seven Soviet armies in a sideshow battle of attrition, which the Soviets dubbed 'the Kuban meat grinder.'

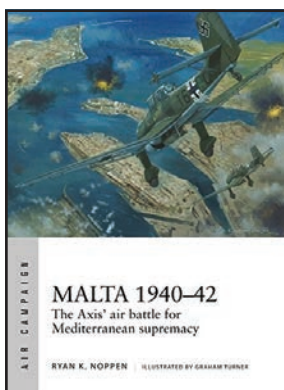
OSP CAM318..... \$24.00



MALTA 1940-42: THE AXIS AIR BATTLE FOR MEDITERRANEAN

In 1940, the strategically vital island of Malta was Britain's last stronghold in the central Mediterranean, wreaking havoc among Axis shipping. Launching an air campaign to knock Malta out of the war, first Italy and then Germany sought to force a surrender or reduce the defenses enough to allow an invasion. Drawing on original documents, multilingual aviation analyst Ryan Noppen explains how technical and tactical problems caused the original Italian air campaign of 1940-41 to fail, and then how the German intervention came close to knocking Malta out of the war.

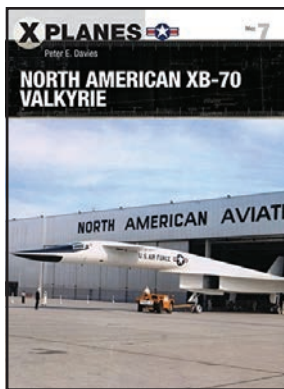
OSP ACM004..... \$20.00



NO ORDINARY PILOT

After a lifetime in the RAF, Group Captain Bob Allen finally allowed his children and grandchildren to see his official flying log. It contained the line: 'KILLED IN ACTION.' He refused to answer any further questions, leaving instead a memoir of his life during World War II. Fleshing out Bob's careful, third-person memoir with detailed research, his daughter, Suzanne Campbell Jones, tells the gripping story of a more or less ordinary pilot, who came home with extraordinary memories which he kept to himself for more than 50 years.

OSP GM291..... \$28.00



NORTH AMERICAN XB-70 VALKYRIE

Of the many futuristic military aircraft concepts created in the 1950s, the North American XB-70 still stands out as the most awe-inspiring. With its huge, white, partially-folding delta wing, its fuselage resembling a striking cobra, and its extraordinary performance, it was one of the foremost technological achievements of the 20th Century. Using full-color artwork and rigorous analysis, this is the complete story of the ultimate US Cold War military X-plane.

OSP XPL007..... \$20.00

IF YOU ARE INTERESTED IN WHAT YOU SEE ON THESE PAGES, ASK YOUR LOCAL RETAILER TO RESERVE IT FOR YOU!

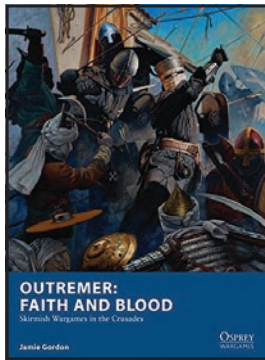
WWW.GAMETRADEMAGAZINE.COM



OPERATION MARKET-GARDEN 1944 (3): THE BRITISH XXX CORPS MISSIONS

Field Marshal Montgomery's plan to get Second British Army behind the fortifications of the German Siegfried Line in 1944 led to the hugely ambitious Operation Market-Garden. Using specially commissioned artwork and detailed analysis, Ken Ford completes his trilogy on Operation Market-Garden by examining this attack which, if successful, could have shortened the war in the west considerably. Yet it turned out to be a bridge too far.

OSP CAM317 \$24.00



OUTREMER: FAITH AND BLOOD - SKIRMISH WARGAMES IN THE CRUSADES

Outremer: Faith and Blood is a 28mm skirmish wargame featuring small groups of warriors fighting in Outremer during the Crusades. While suitable for one-off skirmish encounters, the focus of the game is a structured and progressive campaign setting in which players are able to watch their force grow and develop over a series of scenarios and encounters from a small party of five or so soldiers into a powerful warband a score strong. Character development is key, and a wide range of troop options and factions allows a high degree of individuality and personalization. Players will also be able to recruit mercenaries and agents such as Hashashin and Varangian survivors to bolster their forces - potent but expensive additions that will add a distinct flavor to each encounter.

OSP OWG024 \$19.00

ROLLING THUNDER 1965-68: JOHNSON'S AIR WAR OVER VIETNAM

The bombing campaign that was meant to keep South Vietnam secure, 'Rolling Thunder' became a byword for pointless, ineffective brutality, and was a key factor in America's Vietnam defeat. But in its failures, Rolling Thunder was one of the most influential air campaigns of the Cold War. It spurred a renaissance in US air power and the development of an excellent new generation of US combat aircraft, and it was still closely studied by the planners of the devastatingly successful Gulf War air campaign. Dr Richard P. Hallion, a vastly knowledgeable air power expert at the Pentagon, explains in this fully illustrated study how the might of the US air forces was crippled by inadequate strategic thinking, poor pilot training, ill-suited aircraft, and political interference.

OSP ACM003 \$20.00



RABAUL 1943-44: REDUCING JAPAN'S GREAT ISLAND FORTRESS

In 1942, the massive Japanese naval base and airfield at Rabaul was a fortress standing in the Allies' path to Tokyo. It was impossible to seize Rabaul, or starve the 100,000-strong garrison out. Instead, the US began an innovative, hard-fought, two-year air campaign to draw its teeth, and allow them to bypass the island completely. The struggle decided more than the fate of Rabaul. If successful, the Allies would demonstrate a new form of warfare, where air power, with a judicious use of naval and land forces, would eliminate the need to occupy a ground objective in order to control it. As it turned out, the Siege of Rabaul proved to be more just than a successful demonstration of air power - it provided the roadmap for the rest of World War II in the Pacific.

OSP ACM002 \$20.00



RAF: 1918-2018

For a hundred years, the Royal Air Force (RAF) has been at the forefront of the UK's defenses, protecting its allies, attacking its enemies, and, in the 1950s and 1960s, providing a key part of Britain's Nuclear Deterrent. This book examines the history of the RAF from the biplanes of the First World War, through its finest hour in 1940, the dawn of the jet age, and up to today's hi-tech aircraft, including the emerging role of the unmanned aerial vehicle. Enriched with personal accounts and a wealth of photographs, this book provides a concise introduction to the world's first independent air force.

OSP SLI844 \$14.00



ROMAN STANDARDS & STANDARD-BEARERS (1): 112 BC-AD 192

Roman unit standards played an important role, both ceremonially and on the battlefield. With the armies of the late Roman Republic and early Empire continually engaged on the frontiers, the soldiers selected for the dangerous honor of carrying them were figures of particular renown and splendor. This first volume of a two-part series by Roman army expert Raffaele D'Amato uses detailed color plates and the latest research to examine these vital cogs in the Roman army machine that drove its soldiers to conquer the known world.

OSP ELI221 \$19.00

ROYAL AIR FORCE: A CENTENARY OF OPERATIONS

The world's first independent air force, the Royal Air Force (RAF), celebrates its Centenary in 2018. In the 100 years since the end of World War I, the service has been involved in almost continuous operations around the globe, giving the RAF the longest and most wide-ranging history of any air force in the world. But, over the years, this history has also become entangled with myths. *The Royal Air Force: A Centenary of Operations* will set the record straight, dispelling these as it uncovers - in both words and photographs - the true exploits and accomplishments of RAF personnel over the last 100 years. From its formation as an independent service in the dying days of World War I, its desperate fight against the Axis air forces in World War II, and its commitments during both the Cold War and modern times, this is the complete story of how the RAF has defended Britain for a century.

OSP GM271 \$35.00



SAGGER ANTI-TANK MISSILE VS M60 MAIN BATTLE TANK: YOM KIPPUR WAR 1973

The 1973 Yom Kippur War rewrote the textbook on the tactics of modern armored warfare. Unlike the previous major Arab-Israeli war of 1967, the Israeli Defense Forces (IDF) faced an enemy that had invested heavily in modern Soviet weapon systems and tactics. Using detailed color artwork and insightful analysis, this book explains how the effective use of the Soviet-supplied AT-3 Sagger (9M14 Maluytka) anti-tank missile allowed small Arab tank-killing teams to destroy Israeli armor at an astonishing rate. It also analyzes the tank that opposed it, the US-built M60A1.

OSP DUE084 \$20.00



SAKURA

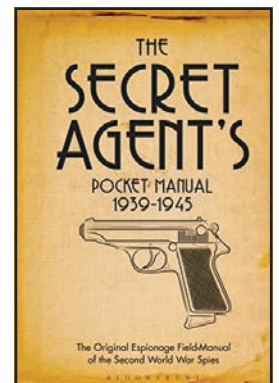
Every year the Emperor walks through the imperial gardens to greet the spring. Every year he stops beneath the Sakura trees, and every year you try to paint his picture. This year will be your year. Artists from near and far will step over their rivals to be closest to the Emperor as he reaches the cherry blossoms, hoping to paint a portrait that will please him. However, should one of them accidentally bump into the Emperor, they will certainly earn his ire! *Sakura* is a light, tactical game of pushing your luck - and your friends.

OSP GAM018 \$30.00

SECRET AGENT'S POCKET MANUAL: 1939-1945

Most wars have had some element of espionage and subterfuge, but few have included as much as the Second World War, where the all-embracing nature of the conflict, new technology, and the battle of ideologies conspired to make almost everywhere a war zone. The occupation of much of Europe in particular left huge areas that could be exploited. Partisans, spies and saboteurs risked everything in a limbo where the normal rules of war were usually suspended. This manual brings together a selection of these dark arts and extraordinary objects and techniques in their original form under one cover to build up an authentic picture of the Allied spy.

OSP GM330 \$15.00





SHORT STIRLING UNITS OF WORLD WAR 2

Of the RAF's trio of four-engined heavy bombers in World War 2, the mighty Short Stirling was the first to enter service in August 1940. From its first raid in February 1941, the Stirling was at the forefront of the British night bombing offensive against Germany before unacceptably high losses forced its relegation to second-line duties later in the war. Containing numerous first-hand combat accounts from the crews that flew the bomber and detailed profile artwork, *Short Stirling Units of World War 2* uncovers the history of one of the RAF's greatest World War 2 bombers.

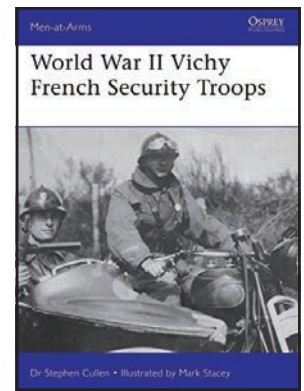
OSP COM124 \$23.00



WARTIME BROADCASTING

On September 3, 1939, Prime Minister Neville Chamberlain sat tensely at a microphone, using radio to declare that 'this country is at war with Germany'. During the ensuing wartime years, the BBC was the sole radio broadcaster in Britain, boosting morale through programs such as 'ITMA' and 'Worker's Playtime' - helping the Home Front with useful hints and advice, transmitting government messages, and providing news. Personalities and stars became household names - Tommy Handley, Arthur Askey, Ethel and Doris Walters, Mr Middleton - and their catchphrases could be heard everywhere. And yet, as this fascinating book explains, the BBC chose to avoid propaganda, and had to tread a fine line between what the people wanted to hear and what it was felt they *should* hear.

OSP SLI845 \$14.00



WORLD WAR II VICHY FRENCH SECURITY TROOPS

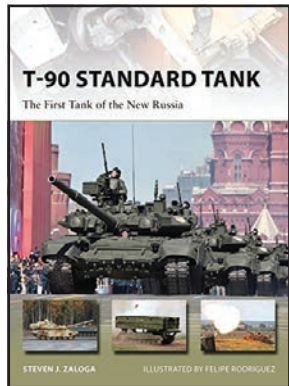
After the Fall of France in 1940, a new puppet state was set up in the south. Officially known as the French State, it's better known as 'Vichy France'. This collaborationist Vichy regime's armed forces were more active and usually more numerous than German troops in the task of hunting down and crushing the maquis - the French Resistance guerrilla forces. This book covers the organization and operations of Vichy French Security Forces, including: the new Vichy Police Nationale, particularly their Groupes Mobiles de Reserve, the Service d'Ordre Lgionnaire, and the Milice Francaise.

OSP MAA516 \$18.00

SOVIET DESTROYERS OF WORLD WAR II

The Soviet Navy that faced the German onslaught in 1941 boasted a mixture of modern warships, often built with foreign technical assistance, and antiquated warships from the Tsarist era that were modernized for the conflict. Some Soviet naval vessels saw limited involvement in the war against Finland in 1939-1940, but the main action occurred after the German invasion, when these destroyers escorted convoys, fought battles against other destroyers and the deadly threat posed by attacking aircraft, and provided fire support for Soviet troops. From the Gnevny class of the prewar period to the specialist destroyer leaders of the Leningrad class and the unique Tashkent, *Soviet Destroyers of World War II* is a detailed guide to the often forgotten destroyers of the Soviet Navy.

OSP NVG256 \$18.00



T-90 STANDARD TANK: THE FIRST TANK OF THE NEW RUSSIA

In the wake of the T-72 tank's poor performance in the 1991 Gulf War, the Kremlin instructed the Russian tank industry to drop the discredited T-72 designation in favor of the T-90 Vladimir. The T-90 was, in fact, a further evolution of the T-72 family, but the name change represented an important break in Russian/Soviet tank design history. Using detailed illustrations and full-color artwork, this book also describes the evolution of the T-90's many failed successors, including the little known Bokser, Molot, and T-95, as well as its likely successor, the new T-14 Armata, and the wide range of specialized vehicles based on the T-90 chassis such as the formidable Terminator tank support vehicle.

OSP NVG255 \$18.00

ZEPPELIN VS BRITISH HOME DEFENCE 1916-18

When Ferdinand Graf von Zeppelin's rigid airship LZ 1 flew over Lake Constance in 1900, it was the most advanced and impressive flying machine in the world: a colossal, lighter-than-air craft capable of controlled flight. In World War I, Zeppelins were first used in a reconnaissance role, but on January 19, 1915, Kaiser Wilhelm II authorized their use in bombing strategic targets in England. From then on, 'Zeppelin' became synonymous with terror to the British, and, indeed, the airship's effectiveness was more psychological than material. Using specially commissioned artwork, contemporary photographs, and first-hand accounts, this book tells the fascinating story of Britain's first Blitz, from the airships who terrorized the public to the men who sought to defend the skies.

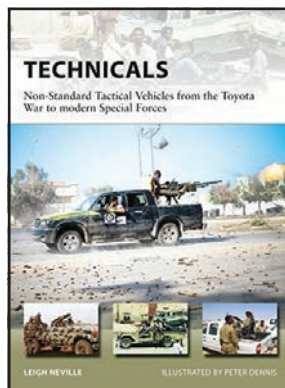
OSP DUE085 \$20.00



TECHNICALS: NON-STANDARD TACTICAL VEHICLES FROM THE GREAT TOYOTA WAR TO MODERN SPECIAL FORCES

Over the last 30 years, the 'technical' or armed pick-up truck has become arguably the most ubiquitous military land vehicle of modern warfare. Harking back to the armed Jeeps and Chevrolet trucks of the SAS and Long Range Desert Group in North Africa in World War II, the world's first insurgent technicals were those of the Sahrawi People's Liberation Army in Algeria in the late 1970s, followed by the Chadian use of technical in the so-called Toyota War against Libya. Since then, technicals have seen use in Somalia, Iraq, Afghanistan, and Libya, as well as being used by Western and Russian Special Forces. Fully illustrated with commissioned artwork and providing rigorous analysis, this is the first history of how this deceptively simple fighting vehicle has been used and developed in conflicts worldwide.

OSP NVG257 \$18.00



PAIZO PUBLISHING



PATHFINDER ADVENTURE CARD GAME: ULTIMATE MAGIC ADD-ON DECK

Whether you're an arcane or divine spellcaster, you'll need the magical boon cards included in this exciting player deck for the *Pathfinder Adventure Card Game*. Loaded with spells and magic items galore, the *Ultimate Magic Add-On Deck* can be used with any *Pathfinder Adventure Card Game* character or Adventure Path. Or you can play with the character included in this 109-card box: Enora, the iconic arcanist! Scheduled to ship in April 2018.

PZO 6829 \$19.99



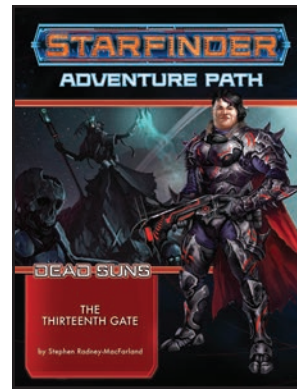
PATHFINDER RPG: ADVENTURE PATH - WAR FOR THE CROWN PART 3 - TWILIGHT CHILD

After dealing with the Lotheed family of Meratt County, the adventurers head to the city of Yanmass, only to learn that an imperialist merchant has begun a political campaign against Princess Eutropia! In addition to this political struggle, the heroes discover that the city is plagued with other troubles, including increased threats from Qadiran bandits, the disappearance of skilled Taldan cavalry, a plague of disturbing nightmares, and the rise of a mysterious cult who worships a figure known as the Twilight Child. A *Pathfinder Roleplaying Game* adventure for 7th-level characters, *Twilight Child* continues the *War for the Crown* Adventure Path. Scheduled to ship in April 2018.
PZO 90129 \$24.99



PATHFINDER RPG: BESTIARY 4 (POCKET EDITION)

The mightiest monsters and foulest foes of nightmare and legend rampage into your *Pathfinder Roleplaying Game* campaign with *Bestiary 4!* This collection of creatures shatters all past thresholds of danger and destructiveness with phenomenally powerful beings like demon lords, kaiju, juggernauts, and Great Old Ones, including invincible Cihulhu! Terrors like nosferatu vampires, clockwork dragons, twisted fleshwarps, and sadistic tooth fairies number among the more than 250 monsters collected to challenge heroes of every level of play - from first-level novices to mythic champions. Scheduled to ship in April 2018.
PZO 1127-PE \$19.99



STARFINDER RPG: ADVENTURE PATH - DEAD SUNS PART 5 - THE THIRTEENTH GATE

The heroes journey deeper into the Vast to the Gate of Twelve Suns, an alien megastructure incorporating no fewer than a dozen stars. A *Starfinder Roleplaying Game* adventure for 9th-level characters, *The Thirteenth Gate* continues the *Dead Suns* Adventure Path. Scheduled to ship in April 2018.
PZO 7205 \$22.99

PATHFINDER RPG: CAMPAIGN SETTING - NIDAL LAND OF SHADOWS

Shed some light on a land perpetually shrouded in shadow. Draw back the veil on this ancient nation and learn more about the people and places that make up the umbral lands of Nidal. Ruled by a brutal and oppressive theocracy, the nation of Nidal is among the oldest and most isolated in the Inner Sea region. Its people hide in fear from the monsters that openly hunt the countryside, and those in cities, like the gothic capital Pangolais, keep their heads down when walking the streets among the masochistic priests of the Midnight Lord, Zon-Kuthon. *Pathfinder Campaign Setting: Nidal, Land of Shadows* presents a comprehensive look at this shadowy servitor state, a place of nightmarish creatures, tyrannical subjugation, and ancient mysteries. Scheduled to ship in April 2018.
PZO 92108 \$22.99



SPOTLIGHT ON



PATHFINDER RPG: ULTIMATE MAGIC (POCKET EDITION)

Raise your character to the pinnacle of magical might with *Ultimate Magic!* Within this tome, secrets arcane and divine lie ready to burst into life at the hands of all the spellcasting classes in the *Pathfinder Roleplaying Game*. In addition to the brand-new magus class - a master of both arcane magic and martial prowess - you'll also find a whole new system for spellcasting, rules for spell duels and other magical specialties, and pages upon pages of new spells, feats, and more. Because when it comes to magic, why settle for less than absolute power? Scheduled to ship in April 2018.
PZO 1117-PE \$19.99

PLAID HAT GAMES



FEATURED ITEM



CRYSTAL CLANS: FANG CLAN EXPANSION DECK

The path to the magic crystals leads through the forest and the animals who seek to claim what is rightfully theirs! Become the leader of the pack with the *Fang Clan Expansion Deck* for *Crystal Clans!* Summon all-new hero and common units that channel the animals of the forest and overwhelm your enemy with their superior power! Combine Alpha heroes Pilo, Lyca, and Zerda with units such as Painted Wolves to create an intimidating squad that can quickly traverse the battlefield. Or trample the enemy under the thundering paws of your Bear Cavalry. Scheduled to ship in March 2018.
PHG PH1702 \$9.95



FEATURED ITEM

CRYSTAL CLANS: SHADOW CLAN EXPANSION DECK
Out of the darkness a new clan emerges seeking the power of the magic crystals. Summon all of your guile and embrace the shadows with the *Shadow Clan Expansion Deck* for *Crystal Clans!* This deck contains an all-new array of stealthy and magical units for you to choose from when building your armies, including the magical Kohloh Witches, the stealthy Moon-Cult Assassins, and the powerful Atticus Nightstalker. Scheduled to ship in March 2018.
PHG PH1701 \$9.95





FEATURED ITEM



STARSHIP SAMURAI

Across the far reaches of the Lotus Galaxy, a civil war is waged by massive machines piloted by skilled warriors. Take your place as daimyo of one of the major clans and fight for your right to the title of Galactic Emperor in *Starship Samurai*! In this epic war, you must use diplomacy to bring honor to your clan, earn the support of the lesser clans, and cement your claim to the throne. But when negotiation isn't enough, you can launch massive fleets or deploy the most fearsome weapons the galaxy has ever known - the terrifying Samurai Mechs - to crush your enemies and seize key locations. Exert your influence and bring order out of chaos in *Starship Samurai*! Scheduled to ship in March 2018.

PHG PH1800..... \$59.95

PLAYROOM ENTERTAINMENT



GEEK OUT! THE BIG BANG THEORY EDITION

Find out who's the ultimate fan and the most knowledgeable about your favorite geeky pop culture subjects in *Geek Out!* You don't have to be a geek (but it helps!) to win this amazing social interaction and bluffing party game of geek lists! The *Big Bang Theory Edition* features information about the show's characters, topics discussed, interests, facts, and more! Scheduled to ship in March 2018.

UPI PLE66204..... PI



KILLER BUNNIES ODYSSEY ENERGY B EXPANSION

In the ultimate race to build a bunny society on planet Earth, *Killer Bunnies and the Ultimate Odyssey* pits players against each other as they struggle to gain Civilization Points by building cities and increasing their bunny populations. Each *Energy B Expansion* comes with 30 cards. Scheduled to ship in February 2018.

UPI PLE41412..... PI



PASS THE PANDAS DELUXE

It's Panda-monium now that up to eight players can join in the dice-rolling and panda-passing fun! Roll pandas and you can pass those dice to other players. Roll water and it evaporates from the game! But, don't get bamboozled - you have to roll at least as much bamboo as the previous player, otherwise you have to get rid of all of your dice to win the game! Scheduled to ship in February 2018.

UPI PLE18499..... PI

POKÉMON USA

SPOTLIGHT ON



TRADING CARD GAME

POKÉMON TCG: LUCARIO-GX BOX

Each *Lucario-GX Box* for the *Pokémon Trading Card Game* includes a never-before-seen foil promo card and oversized foil card featuring *Lucario-GX*, plus four *Pokémon TCG* booster packs and a code card for the *Pokémon Trading Card Game Online*. PUI 803369..... PI

POKÉMON TCG: SHINING LEGENDS FIGURE COLLECTION - SHINY DARKRAI-GX

The *Pokémon TCG: Shining Legends Figure Collection - Shiny Darkrai-GX* includes a never-before-seen foil promo card featuring *Darkrai-GX*, plus a beautifully sculpted *Darkrai* figure, four *Pokémon TCG: Shining Legends* booster packs, and a code card for the *Pokémon Trading Card Game Online*. PUI 803370..... PI

POKÉMON TCG: SPRING 2018 NECROZMA PRISM TINS

The *Pokémon TCG: Necrozma Prism Tin* includes 1 of 2 foil *Pokémon-GX* cards (*Dawn Wings Necrozma-GX* or *Dusk Mane Necrozma-GX*), plus four *Pokémon TCG* booster packs and a code card for the *Pokémon Trading Card Game Online*. PUI 803373..... PI



POKÉMON TCG: SIDEKICK COLLECTION CASE (6 PIKACHU/6 MIMIKYU)

Each *Sidekick Collection* box for the *Pokémon Trading Card Game* contains a foil promo card featuring either *Pikachu* or *Mimikyu*, an awesome dangler, and three *Pokémon TCG* booster packs! Scheduled to ship in January 2018. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability. PUI 803335..... PI



POKÉMON TCG: SPRING 2018 COLLECTOR CHEST

Each *Pokémon TCG: Collector Chest* comes complete with five *Pokémon TCG* booster packs, three foil promo cards featuring *Dusk Form Lycanroc*, *Dawn Wings Necrozma*, and *Dusk Mane Necrozma*, a cool *Pokémon* collectible coin, two colorful sticker sheets, a mini portfolio to store your favorite cards, a *Pokémon* notepad with four pencils, and a code card for the *Pokémon Trading Card Game Online*. PUI 803376..... PI

PORTAL

CRY HAVOC: AFTERMATH EXPANSION

The war has raged for far too long. Four armies converged, fighting for the precious crystals, and none has given up any ground. Fighting has made extraction difficult, but since the planet continues to provide valuable resources, the forces remain. With no sign of ending the struggle, all four factions have developed new tactics and technology to further their advantage. An expansion for *Cry Havoc, Aftermath* introduces new universal structures which grant universal bonuses and advantages, as well as great leaders for your armies, such as *Human Col. E Rose*, *Machine Omega Brain T-14*, *Pilgrim Mystic*, and *Trog Ashlas Chief*.

PSI PLG0842..... \$29.00



NEUROSHIMA HEX 3.0: IRON GANG EXPANSION

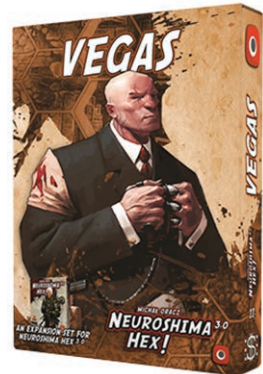
Death is coming your way! Try to run, try to hide, but sooner or later you're going to fall into their hands. This is not your average gang - this is the *Iron Gang* - a ruthless, brutal faction that perfected the art of the hunt from the back of the steel steed! The *Iron Gang Expansion* is designed for use with *Neuroshima Hex! 3.0*.

PSI PLG1450..... \$10.00

NEUROSHIMA HEX 3.0: SMART EXPANSION

Smart is a part of Moloch, which has reached the southern region of the continent and found sanctuary deep inside the Neojungle. Smart has completely disregarded directives, producing strange half-machines combined with living organisms, including regeneration-capable biodroids and micro-robots functioning as parasites equipped with technologically advanced, electromagnetic weaponry. Most Smart bases are hidden deep underground, their actions masked behind a veil of mystery, concealed from both humans and Moloch, alike. The *Smart Expansion* is designed for use with *Neuroshima Hex!* 3.0.

PSI PLG1016 \$10.00



NEUROSHIMA HEX 3.0: VEGAS EXPANSION

Vegas felt the effects of the war to a lesser extent than the majority of US cities and is one of a few surviving civilization centers, where you can live a higher life standard than in most parts of the ruined continent. Vegas has also become a villain's Mecca, a place where they've caught the scent of money making possibilities. Everyone knows today that in Vegas you can get everything you wish for - provided you can pay the right price! The *Vegas Expansion* is designed for use with *Neuroshima Hex!* 3.0.

PSI PLG1009 \$10.00

PRIVATEER PRESS

WARMACHINE

Scheduled to ship in March 2018.



CRYX BLACK OGRUN IRON MONGERS UNIT (3) (RESIN AND WHITE METAL)

PIP 34144 \$31.99



CRYX SATYXIS BLOOD PRIESTESS - CRYX WARCASTER ATTACHMENT (RESIN AND WHITE METAL)

PIP 34143 \$11.99



CRYX JUSSIKA BLOODTONGUE - CHARACTER COMMAND ATTACHMENT (RESIN AND WHITE METAL)

PIP 34145 \$17.99



CRYX SATYXIS RAIDERS & SEA WITCH UNIT & COMMAND ATTACHMENT (11) (RESIN/WHITE METAL)

PIP 34142 \$59.99

CRYX SLAUGHTER FLEET RAIDERS THEME FORCE BOX (RESIN/WHITE METAL)

PIP 34139 \$174.99

NO QUARTER PRIME#4

Scheduled to ship in March 2018.

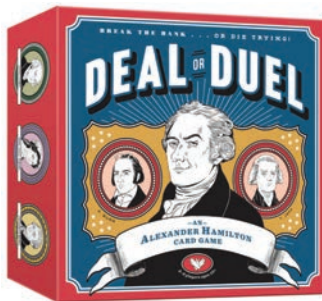
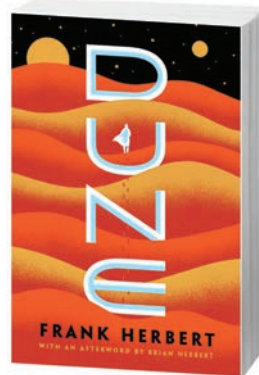
PIP NQP04 \$9.00

RANDOM HOUSE

DUNE

Set on the desert planet Arrakis, *Dune* is the story of the boy Paul Atreides, who would become the mysterious man known as Muad'Dib. He would avenge the traitorous plot against his noble family - and would bring to fruition humankind's most ancient and unattainable dream. A stunning blend of adventure and mysticism, environmentalism and politics, Frank Herbert's *Dune* won the first Nebula Award, shared the Hugo Award, and formed the basis of what is undoubtedly the grandest epic in science fiction. Scheduled to ship in April 2018.

RHP 593 \$18.00



DEAL OR DUEL

In the face of the political instability and financial turmoil of the American Revolution, only one individual always came out on top: Alexander Hamilton. Pit your survival instincts and spending savvy against all the founding fathers (and mothers) in this historic action card game with a simple objective as old as Ameritocracy itself: get all the money - or die trying! Scheduled to ship in February 2018.

RHP 561 \$23.00



PUNDERDOME

Puns of Fun! From the daughter-father duo that created Brooklyn's beloved live pun competition, *Punderdome* is one part game, one part conversation starter. You don't need to be a pun master to master *Punderdome*: the goal is to make bad jokes and have fun along the way. Scheduled to ship in December 2017.

RHP 654 \$20.00



REWORDABLE

Every letter counts in *Rewordable*, the uniquely fragmented word game! Build a new word and be rewarded. Or add to other players' words to steal their points. Create the largest lexicon of words to become the *Rewordable* champion! Scheduled to ship in December 2017.

RHP 134 \$15.99

RAVENSBURGER



THE CASTLES OF BURGUNDY - THE DICE GAME

Trade! Build! Rule the Realm! The Hundred Years' war is over and the Renaissance is looming. Conditions are perfect for the princes of the Loire Valley to propel their estates to prosperity and prominence. As influential sovereigns, grow your estates through strategic trading and building, clever planning, and careful thought in this dice-themed adaptation of Stefan Feld's classic Eurogame.

PSI RVN82403 \$14.99

REDSHIFT GAMES

I WOULD FIGHT THE DRAGON

Let's think about this: You want to go fight a dragon? Setting aside the fact that it has a large mouth full of nasty, sharp, pointy teeth, it outweighs you by about four tons, flies, and breathes fire. And you're going to pick up a sharp, pointy stick and wrap yourself in metal skin like some kind of TV Dinner waiting to be cooked? Of course you aren't! But, the king commands it. And all the other knights are watching. You have to do something! Scheduled to ship in April 2018.

PSI CDG0020 \$11.99

RENEGADE GAMES STUDIOS



EXPLORERS OF THE NORTH SEA: ROCKS OF RUIN

Recent storms have left longships torn apart, with their precious cargo scattered across the rocky shores. Meanwhile, rumors of great fortresses in nearby regions are beginning to spread. Will you be the first to salvage the wrecks, or throw caution to the wind and charge the enemy fortresses for fame and glory? An expansion for *Explorers of the North Sea*, *Rocks of Ruin* adds new ways to score with salvaging Shipwrecks, building Structures, and raiding Fortresses. Scheduled to ship in April 2018.

RGS 00590 \$35.00

SABORDAGE

The famous pirate Blackbeard has summoned you to his deathbed and entrusts you with his dearest secret: the location of is hidden treasure! But the old rascal played one last trick on you by also revealing the location to every renowned pirate on the seven seas! The race is on *Sabordage*! But, in order to reach the treasure you need a ship, sturdy and fast. Except everyone has the same idea and the battle already rages in the harbor before the ships have even been completed! Scheduled to ship in April 2018.

RGS 00800 \$35.00



RIO GRANDE GAMES



CONCORDIA: AEGYPTUS AND CRETA

An expansion for *Concordia*, *Aegyptus and Creta* comes with two new maps to introduce new and challenging strategies. In *Aegyptus*, the Nile and its yearly flood brings extra resources, and players can engage in trade with frankincense or gold for sestertii and victory points, while *Creta* features more streamlined with only twenty cities in nine provinces. Scheduled to ship in December 2017.

RGG 553 \$24.95



police catch wind of their daring heist. Scheduled to ship in December 2017.

RGG 552 \$49.95



TRANSATLANTIC

From the opening of the Suez Canal in 1869 to the beginning of WWI in 1914, there was an amazing development of bigger, faster, and more modern steamships. Whereas in 1870 there are still many clippers around, and the good ol' paddle steamer "Scotia" sails the North Atlantic, while sea trade is dominated by huge vessels like "Mauretania" (Cunard), "Olympic" (White Star), or "Imperator" (Hapag). By the designer of *Concordia*, players in *Transatlantic* lead their own shipping companies, transporting freight, mail, and passengers around the globe, and purchasing new steamships from the market, each with their individual, historical technical data. Competition is fierce, especially in the North Atlantic, where winning the "Blue Riband" is not only a matter of prestige, but may also be a profitable investment. Scheduled to ship in December 2017.

RGG 551 \$64.95

ROB 'N RUN

In *Rob 'n Run*, an exciting, cooperative game for 2-5 robbers, players take turns playing 'The Boss', giving their fellow accomplices hints for the necessary tools to crack the safes, get away with as much gold as possible, and race to the airport before the

R & R GAMES



ARTIFACT STACK

Explore the depths of a recently unearthed temple in *Artifact Stack*! Discover ancient manuscripts, statues, and treasure by excavating the collapsed chambers. But, be warned! Temples contain not only riches, but undead creatures and curses! Scheduled to ship in December 2017.

RRG 805 \$19.99



RAJAS OF THE GANGES

In 16th century India, the powerful empire of the Great Moguls rises between the Indus and Ganges rivers. Taking on the role of rajahs and ranihs, the country's influential nobles, players in *Rajas of the Ganges* race against each other in support of the empire by developing their estates into wealthy and magnificent provinces. Scheduled to ship in December 2017.

RRG 446 \$49.99

TIMES UP!

A *Mensa Select* Recipient! Say It! Sound It! Act It! Guess Who's Who to Win in *Time's Up!* For added fun, this edition includes expanded rules to allow an odd number of players and the 4th round, the Freeze Challenge! Scheduled to ship in December 2017.

RRG 975 \$19.99



SMIRK AND DAGGER

OFFERED AGAIN



O/A NEVERMORE

The Black Crown is within your reach - but many are the paths to power: brute force, subtle deception, cunning trickery. You hold the cards...but you can't keep them all. What will you decide to collect for personal gain? And what are you willing to give up in order to destroy? The Ravens are gathering, many of whom used to be rivals. Rise to power, be victorious, or be...Nevermore! *Nevermore* is a clever, casual card-drafting game of treachery and arcane supremacy.

PSI SND0026 \$29.95

SPIELBOX



SPIELBOX MAGAZINE #6 2017

Scheduled to ship in February 2018.

IMP SPB20176 \$11.99

STEAMFORGED GAMES



GUILD BALL THE BLACKSMITH'S GUILD: MASTER CRAFTED ARSENAL

SFG BBLA-002 \$28.00



GAMES

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STEVE JACKSON GAMES



MUNCHKIN COLLECTIBLE CARD GAME: THE DESOLATION OF BLARG BOOSTER DISPLAY (24)

Add a boost to an all-new *Munchkin* experience! Introducing over 100 new cards featuring original artwork by Lar DeSouza, Mia Goodwin, Edwin Huang, Mike Luckas, Len Peralta, Tom Siddell, and Lee Simpson, each *The Desolation of Blarg* booster for the *Munchkin Collectible Card Game* comes packed with 12 cards offered in 24-count displays. Scheduled to ship in May 2018. **NOTE:** This item is sold

to retailers in full displays. Please contact your retailer for availability.
S/JG 4505-D \$94.80

STRONGHOLD GAMES

MEMOARRR!

Memo...ARRR! You flipped over the wrong card again! To play the match-and-memory game *Memoarr!*, players need the power of recollection and the luck of pirates. Only then can they make their escape from the island of Captain Goldfish, their pockets lined with rubies, before the lava swallows them up! Scheduled to ship in April 2018.

PSI SG-8034 \$14.95

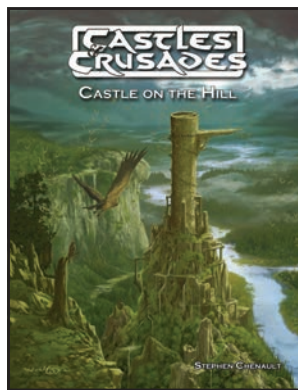
TROLL LORD GAMES



CASTLES & CRUSADES RPG: C6 ENDS MEET

The dark, gloomy forest gives way to the houses and lanes of a quiet village nestled in the trees, behind a slow-moving stream. Solid wooden cabins with open windows and doors promise a comfort you have not felt in days. A dog bays somewhere in the distance. You have come, at last, to End's Meet. Scheduled to ship in February 2018.

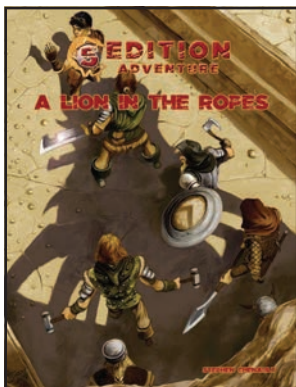
IMP TLG8087 \$9.99



CASTLES & CRUSADES RPG: C7 CASTLE ON THE HILL

Long ago men built the *Eniel-ot-Blaud*, the Tower on the Blue River. But the bastille fell to the ravages of time and the depredations of the wild, its name long forgotten. Yet its power remains, and is now home to the Green Wizard and his despotic rule of the central Darkenfold. Few have seen him, but all fear him. Now, his influence reaches across the wide forest bringing evil home to roost! *Castle on the Hill* is a high-level *Castles & Crusades* adventure for a party of 3-6 characters. Scheduled to ship in February 2018.

IMP TLG8088 \$9.99



5TH EDITION ADVENTURES: A LION IN THE ROPES

The adventure unfolds in the lands of the aged Lord Galveston as the adventurers are plunged into a twisted tale of wild beasts and the restless dead. Unriddle the adventure and discover the truth behind *A Lion in the Ropes*, a low-level *5th Edition Adventure* for a party of 4-8 characters. Scheduled to ship in February 2018.

IMP TLG19316 \$9.99

TWILIGHT CREATIONS

SPOTLIGHT ON



ZOMBIES!!! ULTIMATE COLLECTOR'S BOX EMPTY

This *Zombies!!!* storage box comes with 3D Hearts and Bullets, along with the Midnight Syndicate Official *Zombies!!!* Soundtrack. Scheduled to ship in December 2017.

TLC 2412-01 \$50.00

ULTRA PRO INTERNATIONAL



DRAGON BALL SUPER: STANDARD SIZE DECK PROTECTOR SLEEVES (65)

Scheduled to ship in March 2018.

ALL STARS UPI 85633 PI
DRAGON BALLS UPI 85632 PI
SUPER SAIYAN BLUE SON GOKU UPI 85634 PI



FIGHTIN' WORDS

Shine your spurs and saddle up for *Fightin' Words*, a word construction game from designer Mike Elliott and Ultra PRO Entertainment. If you've ever played *Texas Hold'em*, then this won't be your first rodeo, partner. Players in *Fightin' Words* attempt to create words, match suits, and collect coins as they seek to outwit and outbid their opponents. Players bet on who can come up with the highest scoring word using up to five shared letter cards along with two hidden cards in their hands. Plus, matching the unique Western 'suits' and 'WANTED!' cards can win you bonus points plus special tokens. Scheduled to ship in February 2018.

UPI 10077 PI



ONE TOUCH MAGNETIC HOLDER: MINI CARD UV-RESISTANT

Scheduled to ship in January 2018.

UPI 85396-UV PI



DRAGON BALL SUPER: FULL-VIEW DECK BOX

Scheduled to ship in March 2018.

ALL STARS UPI 85636 PI
DRAGON BALLS UPI 85635 PI
SUPER SAIYAN BLUE SON GOKU UPI 85637 PI



SWORD ART ONLINE II: PHANTOM BULLET SMALL DECK PROTECTOR SLEEVES (60)

Scheduled to ship in December 2017.

UPI 85353 PI



DRAGON BALL SUPER: PLAY MAT

Scheduled to ship in March 2018.

ALL STARS UPI 85639 PI
DRAGON BALLS UPI 85638 PI
SUPER SAIYAN BLUE SON GOKU UPI 85640 PI



SWORD ART ONLINE II: SUMMER SHINON STANDARD DECK PROTECTOR SLEEVES (65)

Scheduled to ship in December 2017.

UPI 85146 PI

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TOBACCO CARD BOX
Scheduled to ship in February 2018.
UPI 85399..... PI



SHARDS OF INFINITY: DECKBUILDING GAME
One-hundred years ago, The Infinity Engine was shattered and it's reality-bending shards have destroyed most of the world! Now, it falls upon you to gather your forces, defeat your adversaries, and rebuild The Infinity Engine! Will you survive? From the creators of the award-winning *Ascension* deckbuilding game, *Shards of Infinity* combines an unprecedented level of strategy and customization into one small box. Build your armies by recruiting allies and champions from four unique factions. Launch surprise attacks on your foes by instantly deploying mercenaries. Unlock limitless power by mastering the Shards of Infinity! Scheduled to ship in March 2018.
UPI 10133..... PI



YOU GOTTA BE KITTEN ME! DELUXE
You Gotta Be Kitten Me! is a fast and fun party game featuring adorable animals with even more adorable accessories! Bluff your way to victory in this cute but cat-throat party game. We're not Kitten you! This *Deluxe Edition* of *You Gotta Be Kitten Me!* comes with all-new bonus cards that will drive these hyper-cute, ultra-adorable, and fur-some animals completely wild! Scheduled to ship in February 2018.
UPI 10097..... PI

UPPER DECK



MARVEL CONTEST OF CHAMPIONS: BATTLEREALM
Choose your Champion, Enter the Contest! Inspired by the critically acclaimed mobile game, *Contest of Champions: Battlerealm* is a game of combat, strategy, and chance. Choose one of 13 fan-favorite Marvel champions, including *Contest of Champions* exclusives like Guillotine and Civil Warrior, roll the dice, and carefully allocate your ISO-8 to power up your champion and attack your opponents, travel to new locations, or activate powerful special abilities. Make every game unique in this fast-paced combat game as you battle your champions across 40 different locations! Scheduled to ship in June 2018.
UDC 89188..... PI



VS SYSTEM 2PCG: DEADPOOL & FRIENDS
Epic competitive gameplay pits your team of Allies against your opponents in the *Deadpool & Friends* expansion for *VS System 2PCG!* Featuring three new Main Characters and 10 new Supporting Characters, *Deadpool & Friends* comes with 55 playable cards across one or more different X-Men themed team factions! Scheduled to ship in February 2018.
UDC 89540..... PI

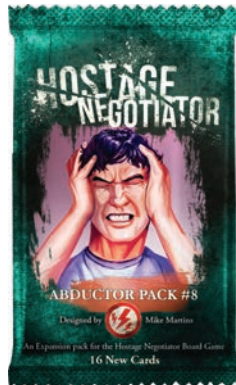


U.S. GAMES SYSTEMS



WIZARD CARD GAME: TWO PLAYER
In the award-winning *Wizard Card Game*, players score points by winning the exact number of tricks they predict. In this special, two-player version, an exciting new challenge comes into play. Players not only compete against each other, but also strategize to use the dummy hand to their advantage. The two-player deck includes 36 cards numbered 1-8, two Jesters and two Wizards. Wizards always win and Jesters always lose. The 8 of Spades is a special card that can be used anytime to negate the trick. Scheduled to ship in January 2018.
UGS WTP36..... \$3.95

VAN RYDER GAMES



HOSTAGE NEGOTIATOR: ABDUCTOR PACK 8
Samuel Xavier, an angry individual on his best days, was involuntarily forced into a rehabilitation clinic for substance abuse. Now that he's going through withdrawal pains in the form of excruciating migraines, he's angrier than he's ever been before! In this challenging expansion pack for *Hostage Negotiator*, you must deal with Sammy's blinding headaches while trying to save hostages. Scheduled to ship in February 2018.
IMP VRGAP8..... \$8.99

WARLORD GAMES

BLACK POWDER



NAPOLEONIC RUSSIAN LINE INFANTRY (1809-1814)
WLG 302012201..... PI

BLOOD RED SKIES
Scheduled to ship in February 2018.



BLOOD RED SKIES
Introducing tactical-level, mass aerial combat on your tabletop, *Blood Red Skies* is a miniatures game where players command a formation of fighter aircraft in thrilling dogfights in the skies of wartorn Europe during World War II. The core set for *Blood Red Skies* includes everything players need to start playing straight out of the box, including two squadrons of six planes at 1/200th scale, plus complete rules, scenarios, templates, dice, and counters.
WLG 771510001..... PI

BRITISH DICE
WLG 773411001..... PI



BRITISH SPITFIRE - 6 PLANES
WLG 772011001..... PI



BRITISH SPITFIRE - ACE
WLG 772011002..... PI

GAME DICE
WLG 773410001..... PI



GERMAN BF ME-109 - 6 PLANES
WLG 772012001..... PI



GERMAN BF ME-109 - ACE
WLG 772012002 PI

GERMAN DICE
WLG 773412001 PI



JAPANESE A6MX 'ZERO-SEN' - 6 PLANES
WLG 772016001 PI



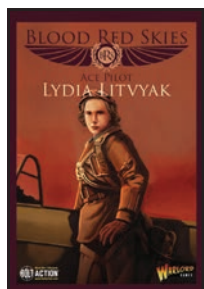
JAPANESE A6MX 'ZERO-SEN' - ACE
WLG 772016002 PI

JAPANESE DICE
WLG 773416001 PI

SOVIET DICE
WLG 773414001 PI



SOVIET YAK-1 - 6 PLANES
WLG 772014001 PI



SOVIET YAK-1 - ACE
WLG 772014002 PI

US DICE
WLG 773413001 PI



US P-51 MUSTANG - 6 PLANES
WLG 772013001 PI



US P-51 MUSTANG - ACE
WLG 772013002 PI

BOLT ACTION



ALLIED STAR D6 PACK (16)
WLG 408403001 PI



BRITISH AIRBORNE D6 PACK (16)
WLG 408401101 PI



FRENCH CHAR B1 BIS
WLG 402015502 PI



GERMAN BALKENKREUZ D6 PACK (16)
WLG 408402001 PI



GERMAN MARDER III
WLG 402012024 PI



GERMAN PANZER 38(T) ZUG
WLG 402012032 PI



IMPERIAL JAPANESE D6 PACK (16)
WLG 408406001 PI



ORDERS DICE PACKS - WHITE (12)
WLG 408400001 PI



PEGASUS BRIDGE SECOND EDITION
WLG 409910040 PI



SOVIET UNION D6 PACK (16)
WLG 408404001 PI

US AIRBORNE BAZOOKA AND LIGHT MORTAR TEAMS (1944-45)
WLG 403013106 PI

US AIRBORNE HAND CARTS
WLG 403013107 PI

US AIRBORNE HMG TEAM (1944-45)
WLG 403013103 PI

US AIRBORNE HQ (1944-45)
WLG 403013102 PI

US AIRBORNE MEDIUM MORTAR TEAM (1944-45)
WLG 403013101 PI



US MARINE CORPS D6 PACK (16)
WLG 408403101 PI

GANGS OF ROME



AGENTE
WLG WBGOR105 PI



ACTIVATION PEBBLES (10)
BLACK WLG WBGORPPB PI
BLUE WLG WBGORPBL PI
GREEN WLG WBGORPPG PI
MIXED WLG WBGORMIX PI
RED WLG WBGORPPR PI
WHITE WLG WBGORPPW PI
YELLOW WLG WBGORPPY PI



CORE RULEBOOK
Step into the streets and alleyways of the ancient Roman Empire, which have become rife with carnage and unrest. Gangs of brutal fighters are used as weapons to exert the will of their paymasters, known as Domini, who are ambitious heads of Roman households; as such a Dominus, you begin your story in troubled times... *Gangs of Rome* is a skirmish game in which you will use unique fighters, pitting them against the gangs of rival Domini in both campaign and scenario play to earn influence - enough to manipulate your way into the Senate. Then, as a Senator of Rome, you'll be granted the power to destroy your enemies with methods far greater than the sword. So hold on to your sandals and watch your back, Dominus - things are about to get bloody!
WLG WBGORRB PI



FIERCE MASTIFF
WLG WBGOR107 PI



FIGHTER QUARTUS
WLG WBGOR004 PI



FIGHTER TERTIUS
WLG WBGOR003 PI



GAMING MAT
WLG WBGORMAT PI



FIGHTER DECIMUS
WLG WBGOR010 PI



FIGHTER QUINTUS
WLG WBGOR005 PI



GANG FIGHTER ID MARKERS (40)
WLG WBGORID PI



FIGHTER NONUS
WLG WBGOR009 PI



FIGHTER SECUNDUS
WLG WBGOR002 PI



GLADIATOR ALLY
WLG WBGOR106 PI



FIGHTER OCTAVUS
WLG WBGOR008 PI



FIGHTER SEPTIMUS
WLG WBGOR007 PI



JIGSAW BASE & 7 FLESH MARKERS
WLG WBGORC PI



FIGHTER PRIMUS
WLG WBGOR001 PI



FIGHTER SEXTUS
WLG WBGOR006 PI



MOB PRIMUS
WLG WBGORM01 PI



MOB SECUNDUS
WLG WBGORM02PI



MOB TERTIUS
WLG WBGORM03PI



PRIMUS DOMINUS
WLG WBGOR101PI



QUARTUS DOMINUS
WLG WBGOR104PI



ROMAN NUMERAL DICE (10)
WLG WBGORDICEPI



SECUNDUS DOMINUS
WLG WBGOR102PI



TERTIUS DOMINUS
WLG WBGOR103PI

GATES OF ANTARES



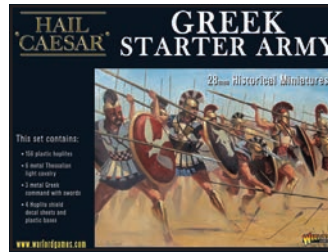
BOROMITE HAULER
WLG 502412005PI

BOROMITE HEAVY SUPPORT WITH MAG MORTAR
WLG 502412007PI



HUKK BOUNTY HUNTER AND HUNTING ANGRKIZ
WLG 503017001PI

HAIL CAESAR



GREEK STARTER ARMY
WLG 109914501PI



SPARTAN STARTER ARMY
WLG 109914801PI



THE ROMAN INVASION OF BRITAIN STARTER SET
WLG 101510001PI

KONFLIKT 47

Scheduled to ship in December 2017.



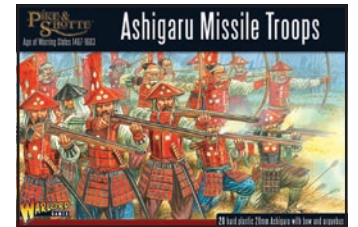
BRITISH AUTOMATED CARRIER
WLG 452410606PI



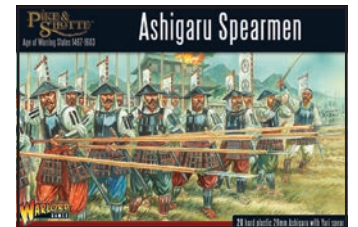
BRITISH HORNET MEDIUM WALKER
WLG 452410607PI

GERMAN WAFEN SS SHOCKTROOPER SQUAD
WLG 452210204PI

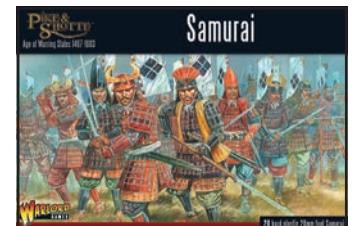
PIKE AND SHOTTE



ASHIGARU MISSILE TROOPS
WLG 202014003PI



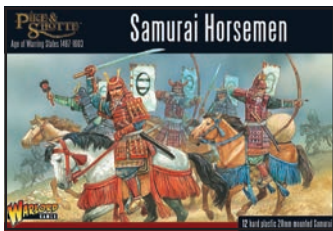
ASHIGARU YARI SPEARMEN
WLG 202014004PI



FOOT SAMURAI
WLG 202014004PI



SAMURAI STARTER ARMY
WLG 202014001PI



SAMURAI CAVALRY
WLG 202014005..... PI

TEST OF HONOUR



DOJO
WLG DOJO1..... PI



NINJA BLISTER
WLG 763010004..... PI

NINJAS OF IGA
WLG 762210001..... PI

WARLORD HOBBY: LARGE PAINT RACK
Scheduled to ship in December 2017.
WLG 842610003..... PI



WIZARDS OF THE COAST



FEATURED ITEM

MAGIC
The Gathering

MAGIC THE GATHERING CCG: DOMINARIA

Look to the past to move forward! Return to *Dominaria* with this latest expansion block for *Magic: The Gathering*! This 269-card expansion is offered in bundle packs, Planeswalker Decks, and booster packs.

- BOOSTER DISPLAY (36)**
WOC C34890000..... \$143.64
- BUNDLE**
WOC C34910000..... \$42.99
- PLANESWAKER DECK DISPLAY (6)**
WOC C34920000..... \$89.94

WIZKIDS/NECA

CURIO: THE LOST TEMPLE

When a mysterious sinkhole forms west of the Tigris river in the heart of Mesopotamia revealing a large, stone door with curious, archaic markings, a call goes out to a special, international team of archaeologists to gain access to the site to uncover its puzzling origins. Upon entering, they discover a massive, man-made cavern stretching for miles, deep into the dark and unknown. As they continue to investigate, to their horror, the entryway slams shut, sand slowly begins to fill the chamber, and a series of new puzzles surface that must be solved! In *Curio: The Lost Temple*, a realtime cooperative game, players - using a unique module-based system to manipulate, sort, rotate, and search components - need to communicate and collaborate to solve an unending slew of puzzles in hopes of escaping an ancient deathtrap! Scheduled to ship in May 2018.



WZK 73288..... \$34.99



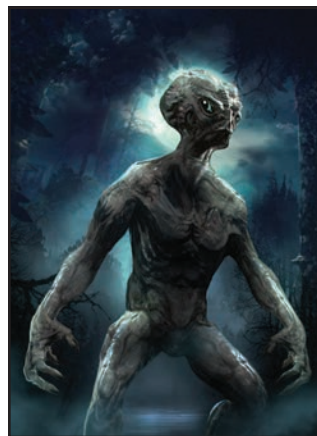
FEATURED ITEM



DC DICE MASTERS: HARLEY QUINN TEAM PACK

The *DC Comics Dice Masters: Harley Quinn Team Pack* will help you hammer the competition with the likes of Power Girl, Batman, and Poison Ivy, along with other characters Harley has teamed up with! The first Team Pack to include Basic Action Cards, the *DC Comics Dice Masters: Harley Quinn Team Pack* contains eight different characters (and their dice), allowing players to build their own team of heroes or villains! Scheduled to ship in April 2018.

WZK 73278..... \$9.99



DOPELGANGER

In *Doppelganger*, one (or more!) of the players are doppelgangers trying to prevent an adventuring party from finding three Artifacts of Light. With a whiff of *Resistance*, *BSG*, and *Dark Moon*, players in *Doppelganger* secretly throw cards into the mix and choose dice used in the impending battles. Will they toss in an important weapon, or a horrendous poison potion? Or roll dice for the benefit - or detriment - of the party? Scheduled to ship in May 2018.

WZK 73427..... \$24.99



FUNGEON PARTY

Stack dice on your forehead, bounce dice into the box, knock down a meeple surrounded by dice, balance a meeple on a stick. These, and many more wacky quests await a traditional dungeon party in the truly *untraditional* dungeon crawler *Fungeon Party!* Scheduled to ship in June 2018.

WZK 73428\$29.99



MAIDEN'S QUEST

Take Matters Into Your Own Hands! A maiden, weary of waiting to be rescued, takes it upon herself to fight her enemies and escape in *Maiden's Quest!* Maidens use cards from their hand to attempt to defeat an enemy or obstacle. As you play, the game's difficulty grows as enemies of increasing veracity become active, and an innovative turn-and-flip mechanism allows each card to represent up to four items, encounters, or allies. Scheduled to ship in May 2018.

WZK 73287\$19.99

- GREMLINS BIG BRAIN BRIN**
WYR 20645\$11.00
- GREMLINS FLYING PIGLETS**
WYR 20644\$24.00
- GREMLINS GAUTRAEUZ BOKOR**
WYR 20643\$24.00

- OUTCASTS FREIKORPS ENGINEER**
WYR 20540\$18.00
- OUTCASTS MARLENA WEBSTER**
WYR 20539\$18.00



GUILD GUILD INVESTIGATOR

WYR 20139\$16.00



ICONIC FATE DECK

WYR 20034\$15.00



NEVERBORN ADZE

WYR 20443\$18.00

NEVERBORN SERENA BOWMAN

WYR 20444\$11.00

OUTCASTS BENNY WOLCOMB

WYR 20542\$11.00



RESURRECTIONISTS BONE PILE

WYR 20246\$21.00



RESURRECTIONISTS KENTAUROI

WYR 20244\$40.00



RESURRECTIONISTS LAMPAD

WYR 20248\$21.00

RESURRECTIONISTS LITTLE GASSER

WYR 20249\$21.00

TEN THUNDERS GWYNETH MADDOX

WYR 20731\$11.00

TEN THUNDERS LOTUS EATER

WYR 20730\$21.00

THE UNDYING ENCOUNTER BOX

WYR 20907\$60.00

SPOTLIGHT ON



WARHAMMER 40,000 DICE MASTERS: BATTLE FOR ULTRAMAR CAMPAIGN BOX

Roll with Chaos - or the Imperium! Completely compatible with *DiceMasters*, the *Warhammer 40,000 Dice Masters: Battle for Ultramar Campaign Box* showcases iconic characters from the Imperium and Chaos like Roboute Guilliman, Chief Librarian Tigurius, Typhus, and Mortarion! With multiple versions of each, select the one that fits your team the best! Players can pit the Ultramarines against the Deathguard, or mix them together! Featuring more than a dozen characters (and their dice!), the *Warhammer 40,000 Dice Masters: Battle for Ultramar Campaign Box* contains everything two players need to deliver an epic experience and bring futuristic dice combat to the tabletop! Scheduled to ship in July 2018.

WZK 73132\$39.99

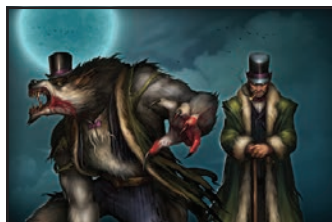
WYRD MINIATURES

MALIFAUX



ARCANISTS MEDICAL AUTOMATON

WYR 20351\$16.00



ARCANISTS THE BEAST WITHIN & FERDINAND VOGEL

WYR 20350\$24.00

BACKDRAFT ENCOUNTER BOX

WYR 20908\$60.00

Z-MAN GAMES



FEATURED ITEM



BLUEPRINTS

Make your monumental mark in *Blueprints*, as players portray architects competing to see who can create the greatest architectural marvels with the materials at hand. Combine wood, glass, stone, and recycled goods to build an edifice that's the envy of your rivals! While blueprints are a great first step, there are many ways to gain the gold for your architectural artistry. Following your plans to perfection awards a Blueprint Bonus, but you can earn even more kudos by getting creative with the materials and how they're placed. Build a tall tower of stone for extra points, or emphasize the use of recycled materials to increase

your score. At the end of three rounds of whirlwind building, you'll find out who among you is the best builder of all! Scheduled to ship in March 2018.

ZMG ZM7290\$29.99