

ALLIANCE GAME DISTRIBUTORS

SPOTLIGHT ON!



ART FROM PREVIOUS ISSUE

GAME TRADE MAGAZINE #225

GTM contains articles on gameplay, previews and reviews, game related fiction, and self contained games and game modules, along with solicitation information on upcoming game and hobby supply releases.

GTM 225 \$3.99

AAW GAMES



MINI-DUNGEON TOME

Begin the next chapter of your campaign with the turn of a page! Themed and organized for convenience, the *Mini-Dungeon Tome* provides setting-neutral fantasy adventures suitable for every party level and size. With all reference material included in a convenient index, this single book holds everything you need for years of adventuring. Offering contributions from all-star authors and game designers, *Mini-Dungeon Tome* is the book you have been searching for. Always have a new adventure at the ready and test the mettle of even the most experienced players! Scheduled to ship in October 2018.

5TH EDITION

AAW MDTSE \$59.99

PATHFINDER

AAW MDTPF \$59.99

GAMES

AKIBABUS



BOXITALE: ELITE EXPLORERS

An innovative table top game that uses a smartphone/tablet to stream an animated series taking place in a galactic universe. Captain Kadara has a secret mission of investigating the existence of an unknown space station found on an asteroid near Venus. He assembles a team that includes: Lumi, an I-can-fix-all-technician, a professor and the kids. Together, they discover the truth about the space station and they need to face the upcoming challenges that come with this new knowledge. The kids use various crafted techniques and a lot of imagination and creativity to solve the challenges and save the Earth. Scheduled to ship in September 2018.

AKB 1200001 \$39.90



BOXITALE: MINI BOXITALE

Boxitale mini assembly adventure game uses a smartphone/tablet to stream an original animated story. The story is full of challenges that need to be solved using *Boxitale*'s special patent pending connectors and rods. Once built, the result is uploaded into the story. Scheduled to ship in September 2018.

AKB 1300002 \$35.00



BOXITALE: KNIGHTS OF NATURE

An innovative table top game that uses a smartphone/tablet to stream an animated series taking place in a secret land called El Animal where Alen, Drama and the kids are part of a group called the Knights of Nature. The group meets regularly in their hiding place at the treehouse, but something strange happens. A book starts to move on the book shelf, and they find themselves in the mystical land, El Animal, where evil forces take control of the animal powers. Players use various crafted techniques and a lot of imagination and creativity to solve the challenges and save El Animal. Scheduled to ship in September 2018.

AKB 1100001 \$39.90

ALC STUDIO BVBA



TERMINATOR: GENISYS BOARD GAME - FALL OF SKYNET EXPANSION

Terminator Genisys: Fall of Skynet allows you and a fifth player to join the resistance as your team siege Cheyenne Mountain, Skynet's Central Core. The game includes six further missions to play, as well as a Mission Generator to help create new scenarios to play through new objectives. With this addition, you're getting an "arcade mode" version of the game that is focused on one-off skirmish play, creating hundreds of possible missions to play! Scheduled to ship in November 2018.

ALC RHTG202 \$60.00

AMAZING TALES



AMAZING TALES

Covering the specific challenges of making up stories that work for kids, different ways of handling fights in childrens games and ways to keep magic magic. Four sample settings for *Amazing Tales*, each with suggested characters and skills, tips for story tellers and ten story seeds - ideas just waiting to become *Amazing Tales*. The 96 page hardback book features 28 pages of full color illustrations and is embellished with black and white line drawings throughout. Perfect for sharing with adventurous children to inspire their adventures. Scheduled to ship in October 2018.

AMZ 001 \$19.95

ARES GAMES



THIS WAR OF MINE: TALES FROM THE RUINED CITY EXPANSION

As the siege of Pogoren escalates, its citizens must employ new methods of survival. Players are forced underground to protect themselves from shelling only to discover that the city sewers have a lot to offer - both in terms of danger and opportunities. As if this was not enough, newcomers from the countryside bring tales of atrocities as well as supplies from their destroyed homes. Will players welcome them with open arms or close their door to keep all strangers away? *Tales from the Ruined City* enables players to explore the city to its fullest. Sewers offer new ways to travel and scavenge, Farmers with their Market are there to trade... or to steal from if players are pushed to the limit, while Thugs threaten to take everything from the Shelter. Scheduled to ship in November 2018.

AGS ENTWM02 \$44.90

AWFUL FANTASY



AWFUL FANTASY ADVENTURES

Awful Fantasy Adventures is a quick-playing and "self-expanding" cooperative card game in which players take control of ridiculous heroes in the *Awful Fantasy* universe and must work together to defeat the endless stream of absurd threats out to stop them from completing their quests! While the game's core components offer an easy-to-learn and fast-paced co-op experience, the included "Adventure Packs" not only expand the game, but modify the rule book itself! Scheduled to ship in December 2018.

AWF 0002 \$30.00



FEATURED ITEM



COLT EXPRESS: BANDIT PACK - BELLE EXPANSION

Belle charms the bandits, moving them in her direction. She can steal them all their Jewels. If she is the richest bandit at the end, she wins. Scheduled to ship in October 2018.

ASM COLT05..... \$7.99



FEATURED ITEM

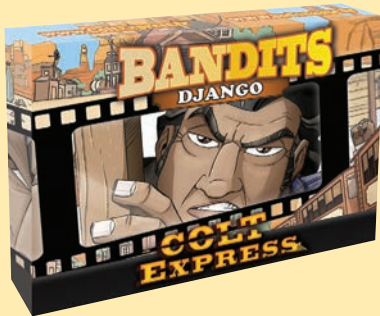
COLT EXPRESS: BANDIT PACK - CHEYENNE EXPANSION

Cheyenne has all the bags at the beginning of the game. Cheyenne shoots the Bandits with poisoned arrows. They can be cured using the antidotes they may loot. But if you are poisoned at the end of the game, you cannot win. Scheduled to ship in October 2018.

ASM COLT06 \$7.99



FEATURED ITEM



COLT EXPRESS: BANDIT PACK - DJANGO EXPANSION

Watch out for Django's dynamite. It may hurt you and make you start again in the last wagon. Django can't win but he will punch and shoot every bandit within range. Scheduled to ship in October 2018.

ASM COLT07..... \$7.99



FEATURED ITEM

COLT EXPRESS: BANDIT PACK - DOC EXPANSION

The last player who shot Doc has his respect. He makes the decision for Doc during the game. Scheduled to ship in October 2018.

ASM COLT08 \$7.99



FEATURED ITEM



COLT EXPRESS: BANDIT PACK - GHOST EXPANSION

Ghost is looking for the special suitcase. He wants it more than nothing else. He wins if he has it at the end of the game. Scheduled to ship in October 2018.

ASM COLT09 \$7.99



FEATURED ITEM



COLT EXPRESS: BANDIT PACK - TUCO EXPANSION

Tuco and the Marshal are enemies. If you succeed in making them meet, you get a reward. Tuco cannot win. Scheduled to ship in October 2018.

ASM COLT10 \$7.99



FEATURED ITEM



DIXIT: ANNIVERSARY EXPANSION

Have even more fun with the addition of Dixit Anniversary! Use the cards from the Dixit base game or those in the expansion. You can also mix the two. The game ends when one or more players reach 30 points on the scoring track. Scheduled to ship in October 2018.

ASM DIX11 \$29.99



FEATURED ITEM

GET PACKING

It's time to for vacation! How quickly can you pack your bags? The quickest one to pack their bags wins! *Get Packing* is a puzzle game that will send your neurons on vacation. Take all the items named on the card and place them inside the suitcase. The goal is simple: be the fastest to complete your card and close your suitcase correctly! *Get packing* contains four suitcases, 52 plastic items that you pack, and 30 fully illustrated cards featuring several difficulty levels. This entertainingly quick puzzle game will have all ages packed and ready for vacation with a smile in tow. Scheduled to ship in September 2018.



ASM SF01EN \$24.99



FEATURED ITEM



JACK AND THE BEANSTALK

Climb the Magic Beanstalk to reach the Giant's castle and bring back as many sacks of gold as possible! A game of skill and cheap tricks for the whole family (even those who don't like beans)! Scheduled to ship in October 2018.

ASM PJB01 \$24.99



FEATURED ITEM



KEMET: SETH EXPANSION

In the heart of the delta, a dark purple gleam streaks the skies, filling your troops hearts with fear. An ancient god awakens; his cruelty is matched only by his fury. Seth is back. In *Kemet: Seth*, you will be able to embody the all-powerful jackal headed god or become one of the members of a force who will have to coordinate together to save the black lands! The time of the fratricidal wars is over. The time has come to unite against the common enemy. But who will win? The alliance of players or the cruel power of Seth? Scheduled to ship in October 2018.

ASM KEM03 \$59.99



FEATURED ITEM

OLIVER TWIST

You are members of a gang of street urchins working for that old scoundrel Fagin. He gives you a little money in exchange for what you glean picking pockets across London (actually, he fences the goods you bring him for far, far more. But, well...). During the game's two rounds - day, then night - you must steal as many objects as you can to sell to Fagin, while trying to avoid getting yourself noticed by the police. Only the wealthiest (relatively speaking...) at the end of the game will have any hope of earning their freedom! Scheduled to ship in October 2018.



ASM PBOT01 \$39.99



FEATURED ITEM



ORBIS

Lands populated with worshipers are lost in the Aether. Select and assemble these regions to create the most beautiful universe! Manage your regions and personify the best god. A tactical game for all in the tradition of *Splendor*. Simple rules for playing fast and smooth games. A positive game: at the end of the game, whether or not you win, each player will have made their own world! Scheduled to ship in October 2018.

ASM SCOR01 \$39.99



FEATURED ITEM

SHADOWS: AMSTERDAM

A crime has been committed. The police investigation is going nowhere. Your detective agency was tasked by a client to investigate... but another agency is on the case as well! In *Shadows: Amsterdam*, compete against a rival team in a real-time competition, using pictures to communicate within your own team. Follow the leads of your Intelligence Officer to move from tile to tile through the city. Find three pieces of evidence and deliver them to the client before your opponents! The police don't want you on the case, so you'd best stay out of their way... Scheduled to ship in October 2018.

ASM SHD01 \$29.99



FEATURED ITEM

**TIMELINE: CLASSIC
(DISPLAY 6)**

While other versions of Timeline are focused on certain elements (events, inventions, discoveries, etc.), *Timeline Classic* is a highly engaging version that encompasses multiple themes in one convenient package. Was the pencil invented before Washington crossed the Delaware? Find out in this incredibly engaging educational trivia game. Each card has a different event/invention/etc. on it, and on the opposite side of the card is the date in history that it occurred. Players start

with one randomly drawn card in the middle of the table to form the timeline, and on your turn, you place a card before or after it - depending on when you think this happened. Leave the card in place if you are correct or discard it and draw a new one if you're wrong. The first player to get rid of all their cards wins! Scheduled to ship in October 2018.

ASM TIME03 \$9.99

FEATURED ITEM

**TIMELINE: EVENTS
(DISPLAY 6)**

JFK's assassination, The Salem Witch Trials, the last Crusade... Do you know in which order these events unfolded in history? If not, now's your chance in *Timeline Events*. Each card has a different event on it, and on the opposite side of the card is the date in history that it occurred. Players start with one randomly drawn card in the middle of the table to form the timeline, and on your turn, you place a card before or after it - depending on when you think this event took place. Leave the card in place if you are correct or discard it and draw a new one if you're wrong. The first player to get rid of all their cards wins! Scheduled to ship in October 2018.

ASM TIME02 \$9.99



FEATURED ITEM

**TIMELINE: INVENTIONS
(DISPLAY 6)**

Was the light bulb invented before or after glasses? In *Timeline Inventions*, you can learn the answer to this question and many more, all while having fun! Each card has a different invention, and on the opposite side of the card is the date it was invented. Players start with one randomly drawn card in the middle of the table to form the timeline, and on your turn, you place a card before or after it - depending on when you think it was invented. If placed correctly on the timeline, the card remains. Otherwise,

the card is discarded, and a new one must be drawn to replace it. The first player to get rid of their cards wins! Scheduled to ship in October 2018.

ASM TIME01 \$9.99

FEATURED ITEM

**VOLT**

In *VOLT*, each player takes the role of an operator controlling one robot to challenge other players. By "programming" 3 steps ahead, players try to anticipate the moves of other robots, aim to destroy them, or try to control spaces in the arena that get them victory points. The game includes an easy-to-begin training guide but still leaves experienced players with plenty of different modules to make their robot battles even more exciting and merciless. Scheduled to ship in October 2018.

ASM HB13 \$50.00

BEDROCK GAMES

**OGRE GATE: HOUSE
OF PAPER SHADOWS**

In the southern lands of Hai'an, The House of Paper Shadows looms... Inside the walls of the House of Paper Shadows, adventurers encounter halls of flesh and paper, spirited beasts and an assortment of other horrors. Some may discover gateways to the past and the dark root of a terrible curse. The House's chambers are deadly and guarded by shadows that are more than they seem. The *House of Paper Shadows* is a wuxia-horror adventure for Wandering Heroes of Ogre Gate. It includes a complete map and description of the Shadow House which features new monsters, traps, characters, Kung Fu Techniques, and a mini-time travel mystery adventure. Scheduled to ship in October 2018.

BED 9005 \$19.99



BEZIER GAMES

**ONE NIGHT ULTIMATE
SUPER VILLAINS**

One Night Ultimate Super Villains is a standalone game in the *One Night* series that's perfect for the whole family to enjoy, challenging you to capture the baddies and save the world! *Super Villains* can also be combined with the other entries in the series — *One Night Ultimate Werewolf*, *Daybreak*, *Vampire*, and *Alien* — to create even more fun and chaos. Scheduled to ship in November 2018.

BEZ ONSV \$24.95

BREAKING GAMES

**RISE OF TRIBES:
DELUXE EXPANSION**

Take your customers to the next era! The *Deluxe Upgrade Kit* (requires standard edition to play) provides wooden component replacements for 94 pieces in the Standard Edition. This deluxe upgrade is our most popular version of the game among Kickstarter backers and is also available at wholesale prices on our retailer portal. Requires *Rise of Tribes* to play. Replaces cardboard peices with high quality wood. Entire *Deluxe Upgrade* box can be stored inside the base game. Scheduled to ship in August 2018.

BRK 110348 \$25.00



BROTHERWISE GAMES

CALL TO ADVENTURE

Inspired by the heroic storytelling tradition, *Call to Adventure* gives each player an Origin, a Motivation, and a Destiny. From there, players then take their heroes on an adventure where they acquire traits, face challenges, gain allies, and defeat adversaries. When the game is done, each player tells the story of their hero, from humble origins, to their grand destiny. BGM 018 \$39.95



BURNT ISLAND GAMES

ENDEAVOR: AGE OF SAIL

In *Endeavor: Age of Sail*, players strive to earn glory for their empires. Sailing out from Europe and the Mediterranean, players will establish shipping routes and occupy cities the world over. As they do so, players will leverage their growing industry, culture, finance, and influence, building their engine and extending their reach into the far-flung regions of the world. Scheduled to ship in November 2018.

BTI 1001 \$75.00



BULLY PULPIT GAMES



WINTERHORN RPG

Gun-runners. Bomb-makers. People who deserve to be thrown in a dark hole somewhere. As government agents, your goal is to nudge them into destroying themselves, using every trick in the book black bag jobs, disinformation, spinning up rival front groups, and even escalating to vandalism and violence when necessary. Your mission, with the full force of the government behind you and time running out, is to get WINTERHORNS members fighting like rats in a bucket. They need to fall apart before they can hurt anyone, and the states hands need to stay clean. They won't know what hit them. Scheduled to ship in July 2018.

BPG 047 \$18.00

BUSHIROAD



**CARDFIGHT VANGUARD:
REN SUZUGAMORI
TRIAL DECK DISPLAY (6)**

Featuring a Trial Deck for Shadow Paladin, the clan used by Team Asteroid's leader, Ren Suzugamori! Includes four copies of Trial Deck exclusive cards such as The Dark Dictator and Blaster Dark. A Blaster Dark with Akira Ito's hot-stamped signature will be inserted randomly. A Gift Marker with RRR treatment and Akira Ito's signature will be inserted randomly. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

YCW VGEVRD04..... PI



**CARDFIGHT VANGUARD:
STRONGEST! TEAM AL4 BOOSTER
DISPLAY (16)**

This is the booster pack that includes the four clans used by Asteroid's strongest members, Team AL4. This booster can strengthen the Shadow Paladin clan's Trial Deck Vol.04 Ren Suzugamori. Dark Irregular, Pale Moon, and Murakumo decks can be constructed with just this booster. Each box will include a pack of Gift Markers (one each for Force, Accel, and Protect, with one of them being a unit illust version). **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

YCW VGEVBTO PI



**FORCE OF WILL: NEW DAWN
RISES BOOSTER DISPLAY (36)**

Join us, as the curtain rises on a new era of *Force of Will*. This time we return to Valhalla, a world familiar to some of our long-time players. We've been listening to the voices of our precious players. The set will instead start with 10 rulers from the five starter deck, of which players will use to battle with for the year to come. These new 10 rulers will have unique cards called "Runes". The power level of new runes released in further sets will be strictly adjusted based on the performance and usage frequency of the 10 rulers at high-level events. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

YCW 526097..... PI

**FORCE OF WILL: NEW DAWN
RISES ATTRIBUTE DISPLAYS (5)**

This time we return to Valhalla, a world familiar to some of our long-time players. And so, for the entirety of New Valhalla, rulers will be independent from the booster packs. The set will instead start with 10 rulers from the five starter decks, of which players will use to battle with for the year to come. Each deck is able to be split into two half decks, allowing players to play with a friend right away. Of course, you can play the deck as is and choose between the two available rulers, enjoying a traditional *Force of Will* experience. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

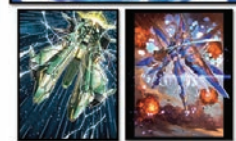
DARKNESS YCW 525656..... PI

FIRE YCW 525625..... PI

LIGHT YCW 525618..... PI

WATER YCW 525632..... PI

WIND YCW 525649..... PI



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**FUTURE CARD BUDDYFIGHT
ACE: ULTIMATE BOOSTER
VOL. 1 SUPERHERO WARS
OMEGA - ADVENT OF
COSMOMAN! DISPLAY (10)**

Introducing a special booster dedicated to everyone's favorite Hero World. Featuring decks built around 'Cosmoman,' buddy of a new character from the anime named Mamoru. Grab hold of victory with various superhero gimmicks. Furthermore, this pack will highlight a new deck build catering to advanced fighters. Without giving away too much, it involves making use of certain items known as Weapon... Let's not forget about power-ups for existing Hero World decks with Darkhero, Brave Machine, Battleship, Superheroine, and so on! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

YCW BFESUB01 PI



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**FUTURE CARD BUDDYFIGHT
ACE: ULTIMATE BOOSTER VOL. 2
MIRACLE FIGHTERS MIKE & MEL
DISPLAY (10)**

A specialized pack which allows fighters to form these two characters' decks. With this product, you can form Miko's katana World deck, as well as Mel's Dungeon World deck. Miko's Katana World deck features Japanese Mythology motif, and can fight dynamically with special items. Mel's Dungeon World deck on the other hand features a fairy tale motif, and monsters enter the field with the aid of [Counter]...?! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

YCW BFESUB02 PI



**WEISS SCHWARZ: FATE/
APOCRYPHA BOOSTER PACK
DISPLAY (20)**

The Great Holy Grail War of 7 Servants VS 7 Servants, plays out on this Weiss and Schwarz battlefield! Relive the Masters' Command Spells or the Servants' Noble Phantasms through various abilities and Climax Combos. Multiple cards that strengthen the prowess of cards from the simultaneously released Trial Deck+! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

YCW WSEBPFAP0..... PI

**WEISS SCHWARZ: TRIAL DECK+
FATE/APOCRYPHA DISPLAY (6)**

This Trial Deck+ zooms in on the first four episodes of the anime, and is the perfect start to your Weiss Schwarz journey. Featuring only two colors — red and blue — this Trial Deck+ allows you to get a good grasp of the game. Characters in this TD+ include: Ruler, Sieg, Shirou Kotomine, Kairi Shishigou Servants of Red: Saber, Archer, Lancer, Rider, Berserker, Assassin — Servants of Black: Saber, Archer, Lancer, Rider, Caster, Berserker **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

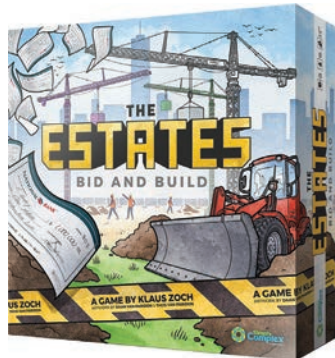
YCW WSETDFAP0 PI

CAPSTONE GAMES

THE ESTATES: BID AND BUILD

The players take on the role of investors seeking to make the most money by developing buildings in *The Estates*. Players will bid for the various building pieces and place them in *The Estates* to their benefit. All buildings in completed rows score positive points, while all buildings in incomplete rows score negative points. It is possible to have zero completed rows of buildings. Scheduled to ship in December 2018.

CSG SC1002.....\$49.99



OFFERED AGAIN

O/A THE CLIMBERS

They gazed at the massive structure of colorful blocks neatly stacked before them. The goal was simple: climb to the highest level possible. The catch? You can only touch surfaces that match your player color or the neutral surface. To help you ascend, you may move and rotate blocks, use ladders, and position blocking discs to divert fellow climbers. Scale to greater heights in *The Climbers*, an easy-to-learn, all-wooden, 3D strategy game.

CSG SC1001.....\$49.99



CATAN STUDIOS



FEATURED ITEM

CATAN: SCENARIO - CROP TRUST

Catan: Crop Trust is a compelling new scenario for Klaus Teuber's award-winning *Catan* board game. A cooperation of the *Crop Trust* and *Catan*, this scenario allows players to experience mankind's vital struggle for seed diversity. Players balance their individual need to harvest crops versus their collective need to store seeds for future use. By harvesting too many crops, they endanger the seed diversity necessary to a healthy environment. In so doing, they threaten their world with mass extinctions and a collapse of the food supply. Scheduled to ship in October 2018.

CSI CN3126.....\$25.00



CEACO

CAHOOTS

In this colorful card game, cooperation is key! Play cards to one of four piles by matching color or number. Work together as a team to complete a series of goals - without communicating what's in your hand. Can you make all piles purple or green? Every card lower than four? All cards add up to 10? There's only one way to win before time runs out: play in cahoots! Scheduled to ship in August 2018.

GW1 115.....\$15.00



CHA CHA CHIHUAHUA

Jump, jive, and wag your tail! Draw cards to get these peppy perritos to join your doggy dance-a-thon. Paw away another player's pups with some fetching food, but watch out for "siesta" cards that will send your dog-tired dancers straight to the Nap Shack! End the party with the most Chihuahuas on your dance floor and you're the cha-cha-champ! We love games that promote silliness. And what could be sillier than a pack of Chihuahuas that love to dance the Cha-Cha?! Scheduled to ship in August 2018.

GW1 422.....\$16.00



CHILL OUT

Fun on the rocks! A bevy of freshly-squeezed drinks waits to be served - all they need is ice! Roll the color die, choose a matching tray, and scoop up the ice cubes. Then drop them one at a time around the board, hoping to land some in your cup. Snag a blueberry for extra points, but watch out for slippery hands trying to snag your cubes! Fill up the frostiest float and you're the coolest! Scheduled to ship in August 2018.

GW1 423.....\$16.00

FORBIDDEN SKY

Soar to dizzying heights in this electrifying cooperative adventure! Work as a team to explore a mysterious platform that floats at the center of a savage storm. Connect a circuit of cables to launch a secret rocket - all before you are struck by lightning or blown off to the depths below! What started off as a simple island adventure has evolved into an ever-developing storyline. From ocean, to desert, and now to the sky, this latest installment takes you to new heights with several novel challenges, including collectively planning a terrain using only limited information, and constructing a real electrical circuit. Scheduled to ship in August 2018.

GW1 424.....\$40.00



LONG COW

It's the moo-mentous card game of competitive cattle construction! Build cows by collecting heads, tails, and middles from the deck. The longer the cow, the more points you score. Bolster your barn with holy cows, robot cows, and even a cross-bred Franken-cow. But make hay before your herd is hit by a tornado, or worse- an alien abduction! Round up the biggest bovines and party like the cows came home! Scheduled to ship in August 2018.

GW1 7119.....\$16.00



SAY IT

It's the frantic party game where crazy combinations lead to laugh-out-loud answers. Draw a pair of prompt cards, and then compete to shout out the most entertaining response. What's "something sticky"... "that you find in the couch cushions?" Or "something shocking"... "you know too much about?" Don't delay it, just Say It! Scheduled to ship in August 2018.

GW1 1109D.....\$10.00



SNEAKY CARDS 2

54 brand new missions! Become a secret agent of joy, spreading creativity and kindness to an unsuspecting public. Give a stranger flowers, challenge someone to a dance-off, throw an impromptu surprise party. Complete each objective and then pass along the card to an unwitting accomplice, who now becomes part of the game. The fun is ever-expanding, but it all starts with you - Play it forward! Scheduled to ship in August 2018.

GW1 352D.....\$10.00



SQUIRRMISH

Enter The Squirrmish, a ridiculous rumble where creatures clash and only the strangest survive! Draft an odd-squad of warriors with names like Kittylops, Pompaduck, and Killgor the Conqueror. Then position them into the melee and roll to attack. Each of seventy scrappers has its own preposterous powers, so you'll need strategy - and a bit of luck - to survive! Knock out the competition and become the beastie boss! Scheduled to ship in August 2018.

GW1 113\$16.00



TRASH PANDAS

Trash is treasure! In this raucous card game, paw through the deck to find sets of day-old pizza, half-eaten candy, and other luscious leftovers. Roll the die to tip over the garbage or raid a rival's rubbish, if there's no Doggos standing guard. The more you roll, the more actions you can take - but get too greedy and your turn is scrapped! Stash the most trash and you're pick of the litter! Scheduled to ship in August 2018.

GW1 252\$12.00



TWIN IT

On the double! In this game of fast reflexes, quickly reveal cards featuring over 100 dazzling designs. Spot an identical pair and race to grab the match. But beware - some patterns are deceptively close and others can be stolen if a third match appears! So focus your eyes and ready your hands - you've got to be in it to Twin It! Scheduled to ship in August 2018.

GW1 253\$15.00

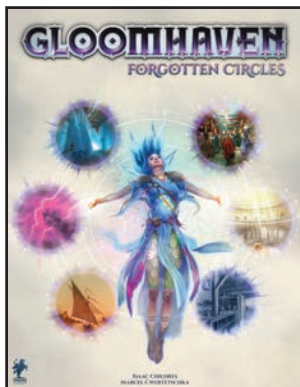
ZOINX

It's high-rolling hijinx with this game of dicey decisions! First, all players secretly predict how many dots they think you will roll. Then shake the dice and keep rolling as long as you meet your target. But push your luck too far and Zoinx! - you lose everything and the points go to the players who bet against you! Do you play it conservatively and go for small points, or do you have to catch up to the leader by putting all your points on the table. All along, stay aware of the odds or else you may zoinx out! Scheduled to ship in August 2018.

GW1 1206\$11.00



CEPHALOFAIR GAMES



GLOOMHAVEN: FORGOTTEN CIRCLES EXPANSION

This is the first expansion for Gloomhaven featuring twenty new scenarios that take place after the events of the original Gloomhaven campaign which involve one new character class the Aesther Diviner and her attempts to prevent an approaching calamity. The accompanying scenario book breaks these scenarios up across multiple pages to create more dynamic and surprising encounters. The expansion also features seven new monster types (including three new bosses) and fourteen new items. Scheduled to ship in November 2018.

CPH 0211\$30.00

CMON



BLUE MOON CITY

Blue Moon City, once the capital of the land, has been reduced to rubble. The long war of succession is over, and the various people left in the city are looking to rebuild. They are working hard to return the city to its former glory. But only one group will lead the reconstruction, and thus have the right to rule in this new age of peace. In Blue Moon City, players are looking to restore the buildings of the ancient capital. Collecting together work groups from among the populace, they add their contributions to the reconstruction efforts. When a building is repaired, it gives bonuses to any player that helped, but a bigger bonus to the one that contributed the most. Those rewards can come in the form of Crystals, which are offered up to the central Obelisk. Once a player has made the required offering, they will ascend to leader of Blue Moon City.

COL BMC001\$39.99



THE GRIZZLED: ARMISTICE EDITION

On August 2, 1914, the young men of a small French village gathered in the town square in stunned silence to contemplate the General Mobilization order plastered to the door of the town hall. Soon, they will leave everything they know to head to boot camp for training and then, to war. Will their friendship be strong enough to survive it? In The Grizzled: Armistice Edition, players take on the role of soldiers facing the Trials and Hard Knocks of the first World War. They work cooperatively across a campaign where they confront the major events of the war. From the introduction scenario of Boot Camp, through the nine different Missions, everything that happens carries forward and affects the next steps of the game. Players will need to make good decisions and support each other if they hope to make it to the end of the war alive.

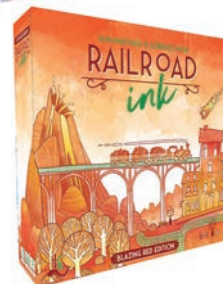
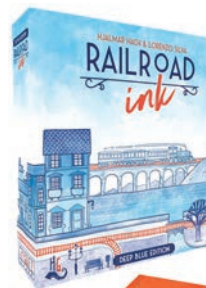
COL GRZ003\$49.99



NARCOS: THE BOARD GAME

The drug war is in full swing in Colombia, and the man who controls the biggest operation is known as the Patron. His enemies are numerous, and they'll stop at nothing to bring his empire to its knees. He will have to avoid his would-be captors, as he moves from one Location to the next, using his many properties as hideouts in a high stakes game of cat and mouse. In Narcos: The Board Game, based on the Netflix original show, one player takes on the role of the Patron, while the others become the Factions forming a tense alliance in their search for the cartel kingpin. Unfortunately for the Patron, his Sicarios leave behind clues to his Location, allowing the Factions to close the net. Are the Patron's days numbered, or will he find a way to escape his pursuers?

COL NRC001\$54.99



RAILROAD INK

New lands have opened up and the race is on to create the best network of rail and road lines through it. In Railroad Ink, players roll the Route dice and must then draw the subsequent results on their individual Route boards. Players score points for having long interconnected Routes, as well as connecting the entry points to their board, plus having Routes through the center of their boards. But beware, they'll lose points for leaving unfinished lines. In the Deep Blue Edition, the Lake and River dice add in some cool, refreshing waterways to the maps. But in the Blazing Red Edition, Meteors fall from the sky and Volcanoes erupt from underground. It's a challenge to keep their roads and rails from getting destroyed, and having to repair them when they are. Or, players can combine the two for epic, 12-player games!

BLUE

COL RRI001PI

RED

COL RRI002PI

A SONG OF ICE & FIRE: TABLETOP MINIATURES GAME

STARTER SET - FREE FOLK

The Free Folk in the north care not for the squabbles of the various Houses south of The Wall. These nomadic tribes will go where they please. And recently, they've been flowing their way into warmer climes. However, the people already in those lands don't take kindly to what appears to be an invasion force. Both sides are arming for war. The *A Song of Ice and Fire: Tabletop Miniatures Game Free Folk Starter Box* has everything a player needs to start a Free Folk army. It contains two full units of Free Folk Raiders and Savage Giants, along with a unit of Free Folk Trappers. Additionally, it has various Unit Attachments, Commanders, and NPCs to customize what players field. Also included is the game rulebook, dice, tokens, measuring sticks, terrain templates, and everything necessary to send a force to war. COL SIF003.....\$79.99



A SONG OF ICE & FIRE: TABLETOP MINIATURES GAME UNIT BOXES



CRANNOGMAN TRACKERS

In combat, hitting the enemy without them being able to hit you back is a very powerful ability. In the battles of Westeros, warriors armed with bows can whittle down even heavily-armed foes, bringing victory to one side. In that role, Crannogman Trackers are the unit of choice for Free Folk commanders. They are lightly armed and armored, but that allows them to be quick and nimble. The skill with their bows means enemies risk dying under a hail of missile fire. When joined by a Crannogman Warden, they become

even more deadly, giving them a guiding hand to who to attack next. The *Crannogman Tracker Unit Box* for *A Song of Ice and Fire: Tabletop Miniatures Game* comes complete with everything a Free Folk player needs to put these harassers on the battlefield. They excel at movement and fighting on enemy flanks. And the Warden Unit Attachment gives them bonuses when attacking foes that have yet to activate.

COL SIF107.....\$34.99

FREE FOLK RAIDERS

The bulk of the Free Folk forces are made up of the everyday people of the various tribes. They don't have fancy metal armor. They don't relentlessly train and drill maneuvers. They barely have weapons, just scavenging a bit of bone or old swords from the battlefield. But what they lack in military tactics, they more than make up for in one thing: numbers. When the raiders come down from the north, they're like a tidal wave, overwhelming enemy defenses as they go. The *Free Folk Raiders Unit Box* for the *A Song of Ice and Fire: Tabletop Miniatures Game* gives Free Folk commanders a new option for the battlefield. The unit may not have the best stats in the game, but that means their low cost makes them very easy to combine with any force. The *Raid Leader Unit Attachment* adds to their deadliness, allowing another Free Folk unit to activate directly after the Raiders do.

COL SIF401.....\$34.99



LANNISTER HALBERDIERS

If the Lannisters are known for one thing, it's their deep pockets. Their wealth lets them afford only the best when it comes to arming and armoring up their troops. Halberds tend to be a relatively cheap weapon to produce, but those made for Lannister troops are still of the highest quality, almost guaranteed to never break, even when receiving a charge from enemy cavalry. And receiving a charge is just what these men are trained to do, and do it well. The *Lannister Halberdier Unit Box*

for the *A Song of Ice and Fire: Tabletop Miniatures Game* gives Lannister commanders new options for their forces. The unit is formidable in both offensive and defensive capacities, not losing dice after their first rank is destroyed, and being able to brace for an enemy charge, granting them a preemptive attack against their foes. The addition of an *Assault Veteran Unit Attachment* gives them staying power once battle has been met, adding extra dice to their melee attacks.

COL SIF202.....\$34.99



SAVAGE GIANTS

There are many strange and mystical creatures in the lands of Westeros. The Giants are among them. These massive creatures are just like humans, only much, much, much bigger. Anyone who says that size doesn't matter has never had to deal with a giant or two. As part of the Free Folk army, they are walking siege engines, battering entire enemy ranks with a single swing of their massive clubs. The *Savage Giant Unit Box* for the *A Song of Ice and Fire: Tabletop Miniatures Game* gives Free Folk commanders two huge figures to add to their forces. The *Savage Giant* is both resilient and deadly. Their *Mighty Swing* doesn't allow for Defensive Saves, as it can bash through multiple troops with a single swing. The Giant is resilient, too, having five Wounds and only taking a wound for each two Hits it takes. Hurting the Giant just makes it mad, with its *Mighty Swing* doing more and more damage for each Wound the Giant has. COL SIF406.....\$34.99



SPEARWIVES

In Westeros, it's not just the men that will put their lives on the line out on the battlefield. Especially for the Free Folk, everyone is expected to do their part, and that's why the *Spearwives* units are created. But far from just feeble extras, the *Spearwives* have trained extensively with their weapons of choice, and can be just as deadly as any other soldier. Their short spears are light enough to even be thrown at the enemy, letting the *Spearwives* cut them down at range. But the real danger comes when they charge. Their sharp spears, with the momentum of a running start, can pierce even the toughest armor. Adding a seasoned *Spearwife Matriarch* to the unit only enhances their maneuverability. The *Spearwives Unit Box* for *A Song of Ice and Fire: Tabletop Miniatures Game* gives Free Folk commanders a new unit and unit attachment that they can bring to the battlefields of Westeros.

COL SIF405.....\$34.99

VICTORIAN MASTERMINDS

All around the world, from Moscow to Washington, from Paris to Rome, Supervillains have run amok. Iconic monuments are being stolen right out of the cities, and high-profile scientists and politicians are going missing. Even the famed detective, Sherlock Holmes, is gone without a trace. The world's treasures are vulnerable to the most nefarious villains out there. In *Victorian Masterminds*, players take on the role of Supervillains attempting to hatch an evil scheme. They send their Agents out to the great cities of the world to advance their plots, or mess with the plans of their opponents. Careful planning can result in the spoils of Supervillainy, like collected resources, captured Buildings, or recruited Scientists. These Villains are racing to complete their *Infernal Machines*, but the Secret Service will be hot on their trail as well.

COL VIC001.....\$49.99



COMPASS GAMES



FORGOTTEN LEGIONS

Forgotten Legions: Designer Signature Edition, marks the return of not just one, but two wargaming classics by Vance von Borries: *Drive on Damascus* and *Bloody Keren*, both now published together for the first time in the same package and with the same basic rules set. They have been remastered and updated into all-new, super-sized editions. These were well regarded by many as balanced and thoughtful games. Scheduled to ship in July 2018. CPS 1065.....\$79.00



PAPER WARS #89:

BURNING MOUNTAINS

Burning Mountains is a simulation game about the Spring 1916 Austro-Hungarian offensive on the Italian Front, aimed to drive to the Veneto plain, west of Venice, cutting off the front in Friuli and along the Isonzo river, where most of Italian Army were deployed. A little known WWI battle, that could have changed the balance of the war. Scheduled to ship in July 2018.

CPS 089.....\$46.95



PRELUDE TO REBELLION: MOBILIZATION & UNREST IN LOWER CANADA
A card-driven game on the events leading to the uprisings of Lower Canada in 1834-1837. Scheduled to ship in July 2018.
CPS 1060.....\$109.00

CUBICLE 7

DUNGEONS & DRAGONS RPG: ADVENTURES IN MIDDLE-EARTH - BREE LAND REGION GUIDE

Nestled at the foot of the ancient landmark of the Bree-hill, Bree and The Prancing Pony provide a welcome respite from the trials of the road. With a wisdom all of its own, Bree has endured for centuries, minding its own business and serving passing travellers with good food and better beer. Surrounded by deserted and dangerous lands, and watched over by the mysterious Rangers of the North, Bree is an ideal place to break a journey, or to begin a new one! Scheduled to ship in November 2018.
CB7 2310.....\$34.99

WARHAMMER FANTASY RPG: ROUGH NIGHTS AND HARD DAYS

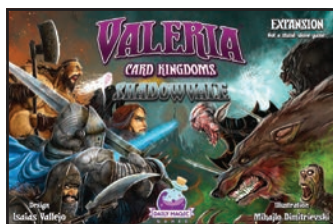
Scheduled to ship in November 2018.
CB7 2403.....\$29.99

DAILY MAGIC GAMES



SONGBIRDS

Players are forest spirits, trying to secretly guide their chosen bird to success. The players lay a card from their hand to a 5x5 grid after nut tokens are laid out for each row and column. When the grid is full of cards, the rows and columns are checked. The color with the highest total in a line takes the nut token for that bird. Scheduled to ship in November 2018.
DMG SB001.....\$20.00



VALERIA CARD KINGDOMS: SHADOWVALE

Darkness looms upon the Kingdom of Valeria. Werewolves, Vampires, and other shadowy creatures reach out in the night to tear apart your people. But never fear, new Citizens have joined the fray - some specializing in taking out these dark creatures! Valeria: Card Kingdoms - Shadowvale brings in a whole new set of Citizens, Monsters, Domains, and Dukes that you can play stand-alone using components from the base game, or mix with card stacks from the base game for all new experiences. Scheduled to ship in November 2018.
DMG VCK017.....\$40.00

DV GIOCHI

FEATURED ITEM

CATALYST

energy to act together in a sort of interconnected It is the Age of Rebirth. A new type of catalytic energy has been discovered and some special energy has been discovered and some special network. Can you make the most of their superhuman abilities to lead your city to fame and fortune? Scheduled to ship in August 2018.
DVG 9034.....\$26.90

FEATURED ITEM

MINUTE REALMS

The most compact city-building game ever. Over a handful of rounds, you will build up your realm and make it grow by spending your riches. Will you be ready to repel the inevitable tide of invaders? Scheduled to ship in August 2018.
DVG 9031.....\$24.90

FEATURED ITEM

ORIGAMI

The greatest origami masters face off for the title, using their magic to make origami creations really come to life! Who will be the Best Origami Artist? Scheduled to ship in August 2018.
DVG 9339.....\$14.90

DYSKAMI PUBLISHING



SAILOR MOON CRYSTAL: DICE CHALLENGE SEASON 3 EXPANSION

An expansion to *Sailor Moon Crystal Dice Challenge*, the core battle game based on the ever-popular Japanese anime series, *Sailor Moon Crystal*! New Pretty Guardians from the Outer Planets have arrived just in time to defeat the Witches 5 and Mistress 9 of the Death Busters! Combine this set with the characters from the base game for one-on-one battles or team up for larger action! Scheduled to ship in October 2018.
DYS 403.....\$24.99



FEATURED ITEM


**ANDROID NETRUNNER LCG:
2017 WORLD CHAMPIONSHIP CORP DECK**

In November of 2017, *Android: Netrunner* players from across the world gathered at the Fantasy Flight Games Center in Roseville Minnesota to fight for the right to be called the best. Though many different decks were represented, only one corp and one runner deck could come out on top. Now, both of these decks, featuring full artwork for every card, can be yours! The *Android: Netrunner 2017 World Champion Corp Deck* features the enigmatic Cerebral Imaging Division of Haas-Bioroid. The deck is a perfect recreation of the deck used by World Champion Wilfy Horig last November. With plenty of ways to gain credits and cards, the runner will have a hard time penetrating your defenses as you advance agendas with ease! Scheduled to ship in July 2018.

FFG UCHP08PI



FEATURED ITEM

**FALLOUT: THE
BOARD GAME - NEW
CALIFORNIA EXPANSION**

Ah, California: sunshine, ocean breezes, and radioactive wasteland as far as the eye can see. This desolate coastal state was once a shining jewel, but since the Great War, the region known as New California has fallen into chaos. Which is great news! Where there's chaos, there's loot! The New California expansion brings all-new challenges to the irradiated landscape inspired by Bethesda's blockbuster video game series, inviting you to cover even more ground when you return to the four scenarios you experienced in *Fallout: The Board Game* or enter sunny New California in two brand-new scenarios. Along the way, you'll encounter new companions, vaults, and items as you visit some of the most memorable locations from throughout *Fallout* history, from The Hole to the Lost Hills Bunker. Scheduled to ship in October 2018.

FFG ZX03..... \$39.95



FEATURED ITEM


**ANDROID NETRUNNER LCG:
2017 WORLD CHAMPIONSHIP RUNNER DECK**

In November of 2017, *Android: Netrunner* players from across the world gathered at the Fantasy Flight Games Center in Roseville Minnesota to fight for the right to be called the best. Though many different decks were represented, only one corp and one runner deck could come out on top. Now, both of these decks, featuring full artwork for every card, can be yours! The *Android: Netrunner 2017 World Champion Runner Deck* is an exact replication of the deck Wilfy Horig piloted to his World Championship win last November. Led by the Universal Scholar Hayley Kaplan, this Shaper Deck gives you all the tools you need to invade the corps servers. Scheduled to ship in July 2018.

FFG UCHP09PI


**A GAME OF THRONES LCG: 2ND
EDITION - DAGGERS IN THE DARK
CHAPTER PACK**

Defend the Night's Watch with the Daggers in the Dark Chapter Pack for *A Game of Thrones: The Card Game*! The sixth and final entry in the *Dance of Shadows* cycle, this pack features the return of the Shadow keyword from the game's first edition to create new ways to conspire, as well as iconic characters and events that fully embrace the underhanded shadowplay! Scheduled to ship in October 2018.

FFG GT36 \$14.95

FEATURED ITEM



A GAME OF THRONES LCG: 2ND EDITION - IN DAZNAK'S PIT CHAPTER PACK

Enter the fighting pits with the In Daznak's Pit Chapter Pack for A Game of Thrones: The Card Game! The fifth entry in the Dance of Shadows cycle, this pack features the return of the Shadow keyword from the game's first edition to create new ways to lay your traps, as well as powerful cards to counter your enemy's conspiracies! Scheduled to ship in October 2018.

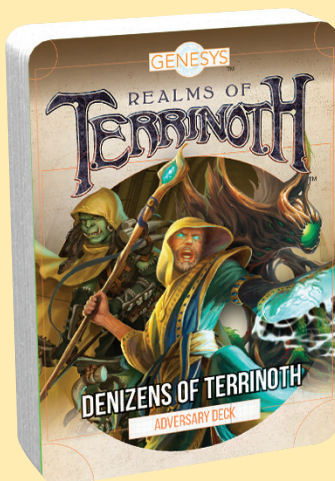
FFG GT35 \$14.95

FEATURED ITEM

GENESYS RPG: DENIZENS OF TERRINOTH ADVERSARY DECK

The denizens of Terrinoth are as diverse as the wondrous lands themselves. As they journey across the realms, adventurers might encounter scholarly Greyhaven wizards, mysterious Latari Elves, gruff Dunwarr Dwarves, mighty rune golems, lyrical sword poets, and even Singhara Pridelords from the wilds of Zanaga. Unless treated with respect or caution, however, these individuals can be as dangerous as any ogre or dragon! This deck requires the Genesys Core Rulebook and the Realms of Terrinoth supplement to use. It includes cards for 20 adversaries from all across the varied lands of Terrinoth and beyond. Scheduled to ship in October 2018.

FFG UGNS05 PI



FEATURED ITEM



GENESYS RPG: FOES OF TERRINOTH ADVERSARY DECK

Terrinoth is a land filled with great wonders that date to the far past of the First Darkness, but it is also filled with terrible dangers. Ghastly undead creatures, ravenous monsters, ferocious dragons, and horrific demons lurk here as well. Adventurers must always be prepared when exploring forgotten treasure vaults and castle ruins, for it is a certainty that they won't be alone in such places! This deck requires the Genesys Core Rulebook and the Realms of Terrinoth supplement to use. It includes cards for 20 adversaries from all across the varied lands of Terrinoth and beyond. Scheduled to ship in October 2018.

FFG UGNS06 PI

FEATURED ITEM



MANSIONS OF MADNESS 2ND EDITION: HORRIFIC JOURNEYS EXPANSION

Set a course for untold terror with the Horrific Journeys deluxe expansion for Mansions of Madness: Second Edition! A new team of investigators races to solve perilous mysteries as they face ever-increasing danger the farther they wander from home. With new monsters, mysteries, and mythos events, to reach your destination you must first survive the journey! Scheduled to ship in October 2018.

FFG MAD27 \$59.95

FEATURED ITEM



RUNEWARS: THE MINIATURES GAME - BEASTMASTER TH' UK TAR HERO EXPANSION

Bend the creatures of the Ru steppes to your will with the Beastmaster Th'Uk Tar Hero Expansion for Runewars Miniatures Game! Marked by the Ynfarnael with hooked feet and razor fangs, this Uthuk tribesman was destined for glory from infancy. Now a chieftain, he uses his unholy link to lead his pack to war, and all shall either submit or perish! Scheduled to ship in October 2018.

FFG RWM33 \$34.95

FEATURED ITEM



RUNEWARS: THE MINIATURES GAME - OBSCENES UNIT EXPANSION

Surrender to the power of the Ynfarnael with the Obscenes Unit Expansion for Runewars Miniatures Game! These twisted, warped warriors shed their frail selves in exchange for toughened skins split with spikes, gorging on the power of the Ynfarnael. Now, with increased strength, they shall feast on the enemies of the

Uthuk until nothing living remains! Scheduled to ship in October 2018.

FFG RWM37 \$34.95

FEATURED ITEM



RUNEWAR: THE MINIATURES GAME - PRINCE FAOLAN HERO EXPANSION

Call upon a new leader to guide the Latari with the Prince Faolan Hero Expansion for *Runewars Miniatures Game*! After his rash military strategies led to his fathers death, Prince Faolan wandered the forest with his loyal cyrssaerele, Silanel, as his only companion. Now, as the Aymhelin falls under threat, he abandons his self-imposed exile to lead the elves to war once more! Scheduled to ship in October 2018.

FFG RWM34 \$24.95

FEATURED ITEM

RUNEWAR: THE MINIATURES GAME - VENTALA SKIRMISHERS UNIT EXPANSION

Defend the borders of the Aymhelin Forest with the *Ventala Skirmishers Unit Expansion* for *Runewars Miniatures Game*! Since they first appeared in Mennara centuries ago, the Ventala have developed a deep friendship with the Latari. Now, these enigmatic creatures are proud to offer their services as scouts and warriors. Pledge your loyalty and protect your elven allies! Scheduled to ship in October 2018.

FFG RWM35 \$34.95



FEATURED ITEM



RUNEWAR: THE MINIATURES GAME - VIPER LEGION UNIT EXPANSION

Deliver death from afar with the *Viper Legion Unit Expansion* for *Runewars Miniatures Game*! These cunning circumspect warriors may prove more dangerous than the Uthuks demons or berserkers as they use their poison-tipped arrows to strike the heart of their enemies from great distances. Learn the

secrets of the serpents and purge the unworthy from the world! Scheduled to ship in October 2018.

FFG RWM36 \$24.95

FEATURED ITEM



PLASTIC STANDS

No matter what kind of game youre playing, youll want to see all of the pieces in play. Plastic Stands from Fantasy Flight Supply are the perfect tool to elevate important tokens or standees so they can be easily seen from anywhere around the table. Now, with the new and improved design of our Plastic Stands, you can be certain that your game components will be safely and securely held. Scheduled to ship in October 2018.

FFG FFS81 \$3.99

FEATURED ITEM

STAR WARS IMPERIAL ASSAULT: SKIRMISH MAP - TARKIN INITIATIVE LABS

In the early days of the Rebellion, the Imperial Security Bureau housed a secret think tank that would bring terror to the galaxy: the Tarkin Initiative. Though many across the galaxy may have never heard of this secret program, it is responsible for the dreaded Death Star battle stations, two of the most



infamous weapons in the galaxy. The idea of finding the hidden labs of this initiative is tantalizing and advanced weapons litter the facility, but secret dangers await. The *Tarkin Initiative Labs Skirmish Map* sees players battling throughout the labs of the secret facility, both around its perimeter and the facility's inner depths. This 26" by 26" slip-resistant mat provides plenty of space for your strike team, your deployment cards and command cards, and your various tokens to occupy. Scheduled to ship in July 2018.

FFG SWI59 PI

FEATURED ITEM



STAR WARS: LEGION - IMPERIAL ROYAL GUARDS UNIT EXPANSION

Inscrutable behind their blood-red masks, the Imperial Royal Guard will face down anyone that dares threaten the Emperor. While little is known about these enigmatic warriors, one thing is certain: their sole directive is to protect the leader of the Galactic Empire, with their lives

if necessary. The *Imperial Royal Guards Unit Expansion* contains everything you need to add a unit of Emperor Palpatine's personal bodyguards to your army. The squad of four unpainted, easily assembled miniatures stands ready to protect the Emperor or do his bidding on any planet across the galaxy. Meanwhile, the Royal Guards are also accompanied by five distinct upgrade cards that invite you to outfit them with even more tools for protecting the Emperor. Scheduled to ship in October 2018.

FFG SWL23 \$24.95



FEATURED ITEM

STAR WARS: LEGION - EMPEROR PALPATINE COMMANDER EXPANSION

Sitting at the head of the mighty Galactic Empire, Emperor Palpatine is the supreme authority in the galaxy. A brilliant manipulator who almost singlehandedly orchestrated the fall of the Jedi order and his own rise to power, the Emperor makes a perfect addition to *Star Wars: Legion* as a commander of your Imperial forces. Within the *Emperor Palpatine Commander Expansion* you'll find everything you need to add Emperor Palpatine to your army as a commander - leading the Imperial forces on his own or alongside another Imperial commander like his apprentice, Darth Vader. A single unpainted, easily assembled miniature depicts a cloaked Emperor Palpatine plotting his next move, while three upgrade cards allow you to tap into his mastery of the dark side of the Force. Finally, three new command cards give you more options for determining your battle plans, letting you make use of the Emperor's abilities as a master strategist. Scheduled to ship in October 2018.



FFG SWL22 \$12.95



FEATURED ITEM



STAR WARS RPG: FORCE AND DESTINY - SPECIALIZATION DECKS

Unlock the power of your Warrior with the *Colossus Specialization Deck* for *Star Wars: Force and Destiny*! Colossi wear their scars with pride, knowing that pain is temporary, but the experience gained in battle lasts far longer. Providing a quick reference with beautiful art, this deck keeps the action of your campaigns running while immersing you in a galaxy far, far away! Scheduled to ship in July 2018.

COLOSSUS

FFG USWF49 PI

JUYO BERSERKERS

FFG USWF47 PI

STEEL HAND ADEPT

FFG USWF48 PI

WARRIOR SIGNATURE ABILITIES

FFG USWF50 PI

FAR FUTURE ENTERPRISES



TRAVELLER CCG PLAYMATS

Scheduled to ship in November 2018.

E FFE 3010 \$14.99

F FFE 3013 \$14.99

FLYING FROG PRODUCTIONS

FORBIDDEN FORTRESS: GATEWAYS INTO MADNESS EXPANSION

The Gateways into Madness Expansion is a great way to add a bit of extra flair and theme to your Forbidden Fortress adventures! This set includes 4 high-detail plastic Fortress Doorways for use while adventuring deep in the haunted Forbidden Fortresses of Feudal Japan, as well as 4 high-detail plastic OtherWorld Doorways for use while exploring the living world inside the Belly of the Beast. This set also includes 15 new cards for the game, featuring some exciting new Encounters, Gear, Artifacts, and Darkness cards. # FFP07T02, \$24.95 October 2018 Scheduled to ship in October 2018. FFP 07T02 \$24.95

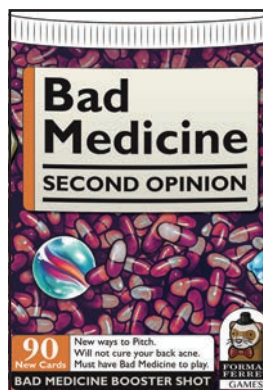
FORMAL FERRET GAMES



BAD MEDICINE

In *Bad Medicine*, you and your opponents are huge pharmaceutical companies. Your goal is to create names and advertisements for new drugs to cure the current Malady, while downplaying any side effects the folks at the lab may have discovered. Did we mention your company is huge? It's huge enough that the people who formulate the drugs and the people who pitch the drugs don't really talk to each other, so don't be surprised when the person pitching your company's drug is just as surprised as everyone else when she sees what it actually does... Scheduled to ship in November 2018.

FFA BADM03 \$20.00

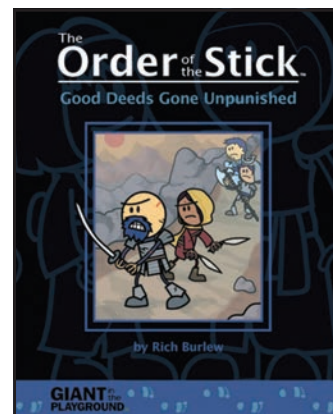


BAD MEDICINE: SECOND OPINION

Bad Medicine: Second Opinion will include 100-150 new cards for *Bad Medicine* and a new mechanism that can add "surprise" cards to your pitch. Scheduled to ship in November 2018.

FFA BADM04 \$20.00

GIANT IN THE PLAYGROUND



ORDER OF THE STICK: GOOD DEEDS GONE UNPUNISHED

Join the good men and women of Azure City as they fight for, in, and around their homeland in *Good Deeds Gone Unpunished*, a new collection of stories from *The Order of the Stick*. This new mostly-sequel features five never-before-available stories, each starring a different Azurite character from the unjustifiably popular fantasy comic strip, *The Order of the Stick*. It's our longest book of original content yet, clocking in at 160 pages of black-and-white action and comedy that is not readable online. Scheduled to ship in October 2018.

GIP OTS50 \$24.95

GLOBAL GAMES



STARLIGHT STAGE: SHINING STAR EXPANSION

In *Starlight Stage*, players are the head of a talent agency trying to develop Idols and gain fame. Build up reserves of talent to reach greater achievements while performers grow and take on new personas. *Shining Star Expansion* requires the *Starlight Stage Base Game* to play. The *Shining Star Expansion* for *Starlight Stage* includes 13 Idol cards, 14 Producer cards, 27 Event cards, six Initial Idol cards. With this expansion set you can play *Starlight Stage* with five people and give your talent agency a wider pool of starlets to put under those bright lights! Scheduled to ship in November 2018.

GGD JPG651 PI

GOODMAN GAMES



DUNGEON CRAWL CLASSICS #98: IMPRISONED IN THE GOD-SKULL

It hangs like a grim moon over the world, an ancient prison fashioned from the divine remains of a dead god. Within this ivory prison is an evil so powerful that even the Scions of Law could not destroy it. Soon, however, its long imprisonment may be at an end. An alien mass of writhing, terrible life has emerged from the Void of the Stars to collide with the floating prison, unleashing even stranger foes into the God-Skull. As the Keepers of the prison and their monk allies fight the invaders, that ancient evil begins to plot its escape. Can the heroes intervene to both repel the alien invaders before they reach the world below and keep a terrible power imprisoned? Or will one or both threats tear the world apart in a campaign of conquest and revenge? Scheduled to ship in August 2018.

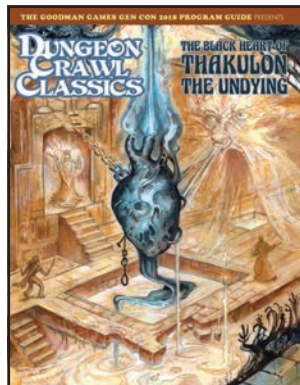
GMG 5099\$9.99



FIFTH EDITION FANTASY #15: DROWNING CAVERNS OF THE FISH GOD

A brand new adventure for D&D 5E! The village of Drydale has a problem. People are disappearing in the night. Worse, some return bearing the scars of a horrific surgical procedure and possess strange new powers. These unfortunates have no memory of their ordeal beyond a terrible vision of drowning in the dark. The adventurers arrive in time to stop a group of ichthyoid monstrosities from abducting Drydale's blacksmith, and then track the creatures back to a network of caverns. There they face a host of enslaved minions and uncover an otherworldly evil lurking in the black waters beneath the mountain. Will the heroes end the threat to Drydale? Can they avoid eternal servitude in the drowning caverns of the fish god? Scheduled to ship in August 2018.

GMG 5515\$9.99



GEN CON 2018 PROGRAM GUIDE

The annual Goodman Games community-building sourcebook adopts a new format this year! Building on the immense popularity of the *Dungeon Crawl Classics* Open Tournament at Gen Con last year, the program guide this year "presents" *Dungeon Crawl Classics: The Black Heart Of Thakulon the Undying*. This double-sized DCC adventure comes complete with pregenerated characters and scoring instructions so fans can run their own tournament at home! See how talented your home group is - and whether they can beat the Gen Con scores. Scheduled to ship in October 2018.

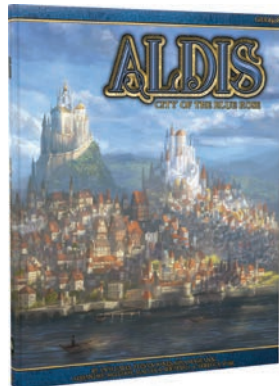
GMG GC18\$19.99

GREEN RONIN PUBLISHING

BLUE ROSE RPG: ALDIS - CITY OF THE BLUE ROSE

Welcome to Aldis: *City of the Blue Rose*! This beautiful, full color sourcebook lavishly details the capital city of the central nation in the *Blue Rose* RPG, providing players and Narrators alike the tools needed to tell stories using the city as a focus. From the intrigues of nobles in the High Ward to the entertainments in the Middle Ward to the roughest parts of town found in the Outer Ward, this supplement details people, important sites, and historical events of the City of the Blue Rose. Scheduled to ship in August 2018.

GRR 6508\$32.95



LOST CITADEL RPG: TALES OF THE LOST CITADEL (SOFTCOVER)

The city is called Redoubt, and as far as anyone knows, it is the last. Seven decades ago, there were cities upon cities; kingdoms and nations, the remains of ancient empire. Cultures at war, cultures at trade. Humans, dwarves, elves, and others. Magic and monsters, rare but real. Regions of desolation, but also regions of plenty. So it was for millennia, until the world ended. Most call it the Fall, but whatever term a given people choose to use, it marked the point where everything changed. Nations crumbled. Races died. Magic sputtered. Nature sickened. The Dead woke. *Tales of the Lost Citadel* is a shared-world anthology of fifteen horror-fantasy stories by noted authors such as Brian Hodge, Mercedes M. Yardley, Jess Hartley, Damien Angelica Walters, and many more. Scheduled to ship in September 2018.

GRR 7002\$15.99

MODERN AGE RPG: GAME MASTER'S KIT

The *Modern AGE Game Master's Kit* is the key accessory for your *Modern AGE* campaign. It features a three-panel hardback screen that puts critical game information in front of you, and hides the adversaries and surprises your game's heroes will face. It also includes six quick reference cards that put stunts and actions at your fingertips, and a combat tracker that you can write on with wet or dry erase markers. Organize your *Modern AGE* game with style! Scheduled to ship in September 2018.

GRR 6303\$19.95



SPOTLIGHT ON



MUTANTS & MASTERMINDS RPG: BASIC HERO HANDBOOK

Every hero needs an origin story and this can be yours! Written with new gamers in mind, the *Basic Hero's Handbook* streamlines and clarifies the flexible, robust third edition rules of *Mutants & Masterminds*. With simplified character creation and a selection of ready-made adventures, the *Mutants & Masterminds Basic Hero's Handbook* lets players jump right into the action. The book is fully compatible with the *Deluxe Hero's Handbook* and the entire library of third edition *Mutants & Masterminds* supplements, instantly expanding your character options and adventure potential. Whether you're just getting started, or want an extra player-friendly reference at the table, the *Mutants & Masterminds Basic Hero's Handbook* is the choice for your world-saving needs! Scheduled to ship in August 2018.

GRR 5516\$29.95

GREY FOX GAMES



POCKET MARS

Pocket Mars is a fast paced and wildly dynamic card game that puts you & up to three friends, head to head in a battle to settle the Red Planet! Using cards in a variety of clever ways, you'll work to build modules on Mars, and bring colonists onto the planet's surface. Fifteen minutes is all it takes for you & your friends to set out on an exciting adventure in space.

GFG 96714\$14.99



IDW GAMES

**SONIC THE HEDGEHOG
DICE RUSH GAME TIN**

Speed is Sonic's game, and in *Sonic The Hedgehog Dice Rush*, two to four players are in a real-time race to build the best *Sonic the Hedgehog* level. Players simultaneously roll their dice and match the results with cards featuring sections from a classic 2D *Sonic* level. Act quick though as certain sections will score you extra points, while others will cost you!

IDW 01470\$19.99

KOBOLD PRESS

**DUNGEONS & DRAGONS RPG:
MIDGARD SAGAS**

Scheduled to ship in October 2018.
PZO KOBMSAGA\$24.99

**ROGUES AND VILLAINS
HANDBOOK**

Scheduled to ship in November 2018.
PZO KOBVCDX\$19.99

KONAMI DIGITAL
ENTERTAINMENT**YU-GI-OH! TCG:
LEGENDARY HERO DECKS**

This box set comes with three unique Decks featuring the kind of monsters you'd want on your side if the fate of the world depended on the outcome of a Duel! Fulfill Your Destiny! Almost all of their monsters, Spells, and Traps have additional abilities you can use once they're in the Graveyard, creating opportunities for huge comebacks.

KON 84067\$29.99

SPOTLIGHT ON

**YU-GI-OH! TCG: SOUL FUSION
BOOSTER DISPLAY (24)**

Fall's 100-card booster set, *Soul Fusion*, returns to the roots of *Yu-Gi-Oh!* with new Fusion Summoning strategies! Deck themes from the earliest years of Dueling get a new lease on life, and there are more new cards to bolster strategies from recent releases as well.

KON 83984\$95.76

KOPLOW GAMES

**LEATHER DICE CUP**

Scheduled to ship in July 2018.
KOP 04153\$50.00

**DICE CUP: PLASTIC ROUND DICE
CUP WITHOUT LINING**

Scheduled to ship in July 2018.
KOP 08686\$3.00

OFFERED AGAIN

**O/A LEATHER DICE CUP**

KOP 04153\$50.00

O/A OVAL DICE CUP

KOP 15325\$2.50

**O/A PLASTIC LINED
ROUND DICE CUP**

KOP 12569\$4.00

**O/A PLASTIC ROUND DICE CUP
WITHOUT LINING**

KOP 08686\$3.00

**O/A PLASTIC ROUND DICE CUP
WITH TWIST COVER**

KOP 13432\$5.00

**O/A LID WITH 5
DICE AND CARDS**

KOP 13433\$7.50

LAY WASTE GAMES

SPOTLIGHT ON

**DRAGOON**

In *Dragoon*, you are a dragon, destroying and conquering humans to gain as much gold as possible! A gateway game, *Dragoon* has elements that highly complex games possess in a more accessible format for multiple skill levels. The landscape is constantly changing as humans come to the board, making each playthrough different than the last. Packed with strategic card combinations which increase depth and replayability. Dynamic scoring so no one is out of the game until the very end. Can be played by various levels of gamers at the same time, and everyone comes out with a rewarding experience, looking for more.

LWS 1007\$50.00

LOOKOUT GAMES



FEATURED ITEM

**AGRICOLA: ALL CREATURES BIG AND SMALL
(BIG BOX) (STAND ALONE)**

Your goal in this fast two player game is to have the most animals. To keep these horses, cows, pigs and sheep, you need to build stables and fence in pastures. Expanding your farm, building feeding troughs and special buildings are key to your success. After eight turns, points are tallied. Who will be the most successful farmer?

LKG LK0050\$39.99



FEATURED ITEM

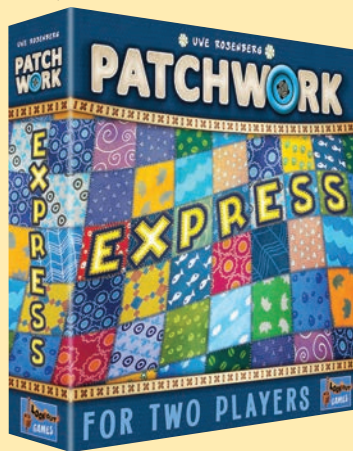
GINGERBREAD HOUSE

In *Gingerbread House* you are placing domino-like tiles in a 3x3 grid, covering symbols that will provide you with four different types of gingerbread and special actions. Tiles may also be placed on existing types of tiles, forming a 3D structure in front of you. Covering two of three games symbol is extremely valuable, as it will provide a bonus gingerbread or action. Victory points are awarded for building the tallest structure, completing orders by discarding sets of gingerbread, as well as being the quickest to achieve certain conditions. In the end, the player with the most victory points wins. Scheduled to ship in October 2018.

LKG LK3541 \$39.99



FEATURED ITEM



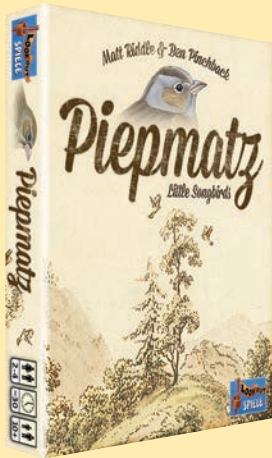
PATCHWORK EXPRESS

Simpler than *Patchwork* - if you can believe it! Everything is smaller in this *Patchwork* spin-off for young and old. The boards are smaller, there are fewer tiles to place, and the game takes even less time than *Patchwork*. The tiles size is larger so the tiles are easy to grab and read. Plus, *Patchwork Express* is at least as fun as its big brother! Due to the decreased complexity of the tiles, filling your board completely has become so much easier. Scheduled to ship in October 2018.

LKG LK3543 \$24.99



FEATURED ITEM



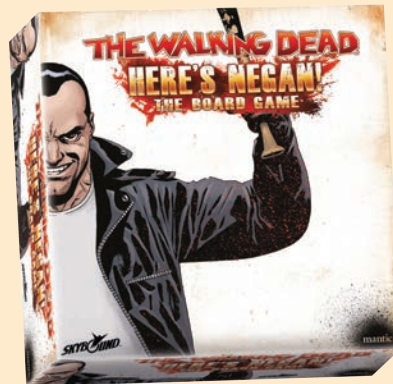
PIEPMATZ - LITTLE SONGBIRDS

In *Piepmatz*, you skillfully play bird cards from your hand to collect seeds and birds at the bird feeder. Seeds and mated pairs of birds in your collection are worth points. Single birds score only if you have the most of their species. You score points for seeds, mated pairs of birds, and species majorities. Whoever has the most points wins.

LKG LK3535 \$14.99

MANTIC ENTERTAINMENT

SPOTLIGHT ON



THE WALKING DEAD: HERE'S NEGAN BOARD GAME

This is a stand-alone product, does not require any *Walking Dead: All Out War* product to play, however the miniatures are fully compatible with *All Out War*. Based on Negan and the 'Saviors' clearing out the sanctuary following the *Here's Negan* graphic novel. Players must secure the factory and defeat deadly walkers while competing with each other for Negan's favour. Scheduled to ship in October 2018.

MGE MGWDN101 \$74.99

MASTERPIECES

1000 PIECE PUZZLE

Scheduled to ship in September 2018.



PANORAMIC PUZZLE: REALTREE
MPP 71816 \$16.99



PANORAMIC PUZZLE: JOHN WAYNE
MPP 71446 \$16.99



REESE'S PEANUT BUTTER CUP
MPP 31721 \$15.99



SUITCASE BOX PUZZLE: NATIONAL PARKS
MPP 71132 \$19.99

1000 PIECE PUZZLE

Scheduled to ship in October 2018.



FLASHBACKS: MOM'S PANTRY
MPP 71833 \$14.99



THREE LITTLE WITCHES HALLOWEEN
MPP 71823 \$14.99



ANIMAL PLANET MATCHING GAME

Enjoy some fun with this family game of *Animal Planet Matching Game* by MasterPieces. There are 32 matching pairs. Be the first to collect the most and win! Ages 3 & up. Scheduled to ship in September 2018.
MPP 41771\$12.99

ANIMAL PLANET-OPOLY JUNIOR GAME

Get ready for a wild animal adventure! Travel all over the world discovering friendly dolphins, fierce tigers, curious foxes, and more... all in their native habitats. As you collect animals, learn amazing facts about each one on the back of the card. Just make sure you don't miss the bus or get lost along the way. Explore the wonderful world of animals with *Animal Planet Explorer Opoly Junior*! Scheduled to ship in September 2018.
MPP 41651\$19.99



HERSHEY'S KISSES 500 PIECE PUZZLE

Scheduled to ship in September 2018.
MPP 31710\$15.99



U.S. ARMY-OPOLY GAME

Travel through time, collecting historic and contemporary military tanks and equipment. The back of each property card gives interesting facts about historical context and technological advances in U.S. Army tank development. Each game contains a custom gameboard filled with gorgeous imagery and striking detail, six custom collectible pewter tokens, 28 property cards featuring

interesting brand-themed trivia, 32 action cards, one pack of illustrated money, 44 custom designed plastic property markers, two dice, and illustrated rules. Scheduled to ship in October 2018.
MPP 41598\$29.99

MAX PROTECTION



COMIC BOOK SHOWCASE

Scheduled to ship in August 2018.

CURRENT SIZE
MAX MX-CBS-CUR PI
CURRENT SIZE - 97% UV PROTECTION
MAX MX-CBS-CUR-UV PI
SILVER/REGULAR SIZE
MAX MX-CBS-SIL PI
SILVER/REGULAR SIZE - 97% UV PROTECTION
MAX MX-CBS-SIL-UV PI



PLAYMAT TOPLOAD TOPLOADER HOLDER - 24" X 14" (5)

Scheduled to ship in August 2018.
MAX MX-TL-PLAYMAT PI



TRADING CARD DIVIDERS (10)

Scheduled to ship in August 2018.
MAX MX-TC-D PI

OFFERED AGAIN



O/A PERFECT FIT INNER SLEEVES SMALL (100 CT PK)

MAX Z3020J PI



O/A PERFECT FIT INNER SLEEVES-LARGE(100)

MAX Z3020M PI

MINION GAMES



DEAD MEN TELL NO TALES: KRAKEN EXPANSION

A new threat has emerged from the sea! In order to win the game, in addition to getting the treasure and your pirates off the ship, you must ALSO kill the Kraken. If the Kraken destroys the ship or pulls it underwater, you lose the game. This is an expansion and the base *Dead Men Tell No Tales* is required to play. Scheduled to ship in October 2018.

MNI DM101\$39.99



DEAD MEN TELL NO TALES: MINIATURES PACK

Scheduled to ship in October 2018.

MNI DM102\$29.99



MODIPHIUS



D-DAY DICE

It's D-Day June 6th. At dawn the Allies send the greatest Armada the world has ever known against German occupied France. As the first wave of Allied soldiers step out of their landing craft, they are mowed down by machine-gun fire. You are one of these soldiers. And you're not going to lay there, waiting to be killed. It's do or die! You start moving, and shout to your comrades "Follow me"....In D-Day Dice, players are Allied soldiers trying to organise improvised units for an attack against a machine-gun nest. Each player starts the game with a unit of a few soldiers and nothing else. As the game progresses, players roll dice to collect resources and advance on the beach, sector by sector, as the unit grows stronger and deadlier. Scheduled to ship in October 2018.

MUH 051636\$55.00



FULL MOON JACKET

Full Moon Jacket is a cooperative survival cinematic action game set in the Vietnam War. Players control US Marines and Vietnamese Fighters to locate and rescue a Colonel — one catch, the night is coming and so are the Werewolves. Each character has unique abilities; using these skills and their weapons efficiently players must defend against a simple yet ferocious AI system which constantly spawns Werewolves throughout the jungle — each one ravenous and ready to rip you and your allies apart. Once the last bullet is fired you wished you had scavenged materials to build traps and extra equipment. No one game is ever the same. The map, players, supply drops, objectives, werewolf spawns and helicopter drop are randomised through a quick and simple roll of two dice. Load your M16 and get ready to survive the night. Scheduled to ship in October 2018.

MUH 051632\$75.00

LEGACY: LIFE AMONG THE RUINS

Scheduled to ship in October 2018.



LEGACY: LIFE AMONG THE RUINS

Our ancestors survived thanks to luck, preparation or pure grit. Now it's time to leave their shelters and start rebuilding the world. But the wasteland has other inhabitants: families with different philosophies and abilities, secretive factions with their own agendas, and bizarre monsters stalking the ruins. As generations pass and your family evolves to suit this new world, what stories will you tell? In this roleplaying game you'll build your own unique post-apocalyptic landscape, home to scattered families of survivors. Take control of a family, play the brave heroes that define them, and guide them through the grand sweep of history.

MUH 051227 \$40.00



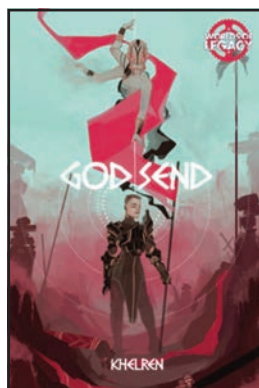
DICE SET

MUH 051228 \$19.99

GENERATION SHIP

Your families woke up from cryostasis half way through a thousand year journey. Now you must find a way to live on a ship that wasn't intended to support long-term habitation, keep it running, and try to make sure future generations reach the promised land at the end of your journey. *Generation Ship* is an alternate setting for *Legacy: Life Among the Ruins 2nd Edition* focusing on mankind's struggle to survive a perilous journey between the stars.

MUH 051337 \$19.99



GODSEND

In *Godsend* you roam the lands as the avatar of your god, cursing mere mortals and presenting gifts the chosen ones. Your memories are numerous, made of the lives of your predecessors, your power is almost limitless. Will you use it to fulfill the will of your god? Or, as the end times draw near, will you try to save the world? *Godsend* is an alternate setting for *Legacy: Life Among the Ruins 2nd Edition* focusing on epic mythology and the end of days.

MUH 051341 \$19.99

HANDOUT SHEETS

It's a dangerous world out there. You'll need all the help you can get. The 56 dry-erase cards in this pack let you bring your game of post-apocalyptic survival straight to the table. Grab your dice, make your world and play! This pack contains every playbook (family and character), basic move reference sheets, and quick character cards that make rapidly creating an incidental character a breeze. The card finish lets you use dry-erase markers to fill them in, letting you reuse the cards as many times as you like.

MUH 051229 \$27.99



PRIMAL PATHWAYS

On the harsh shores of this young planet, a new creature crawls out of the primordial ooze to face the forces of evolution. The pressures it will face are far more than natural: Guardians, enigmatic entities from another plane of existence, have seen fit to guide the evolution of a selected few young species. As new generations rise and Civilisations emerge, what shape will your people take under their Guardian's guidance? In this biopunk setting supplement for *Legacy: Life Among the Ruins 2nd Edition*, you will create a new species and guide its physical and social evolution from the birth of civilisation to the stars.

MUH 051340 \$19.99



RHAPSODY OF BLOOD

Every generation the blood moon rises, and the castle exalts a villain with its dark gifts. They shall command its legions, use its powers to twist reality, and seek the godlike power of the unholy grail. You're here to stop them. Your bloodlines have fought the castle since its first emergence, and that legacy has granted you endless tenacity, strange powers, or unbreakable faith. Together, you will root out the wards of the castle where they have infested the mundane world, slay the acolytes of the castle's regent, steal their dark power for your own and banish the regent and the castle with them. But the castle is immortal, and the blood moon will rise again. As generations rise and fall, what tales of heroic action and gothic bloodshed will you tell?

MUH 051343 \$19.99

MUTANT YEAR ZERO ZONE COMPENDIUM 5: HOTEL IMPERATOR

In a dimly lit room serious looking men and women sit around a long table. At the short end, a man with long silvery hair and wearing a black suit presides over the meeting. His left eye lacks both iris and pupil, the white of it tinged by an unnatural icy blue. An old machine on the table projects a photo of a scrap village on the wall. The door to the room opens, two people enter, cloaked in shadows. Scheduled to ship in September 2018.

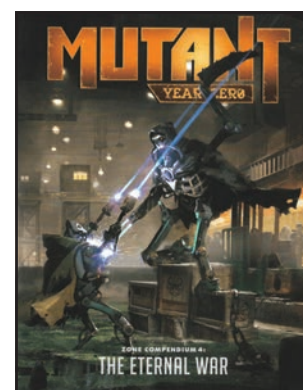
MUH 050114 \$19.99



WORLD FALL

Worldfall is an alternate setting for *Legacy: Life Among the Ruins 2nd Edition* focusing on the political, logistical and environmental challenges of forming a colony on a new world. Form strategic alliances that produce wild new ideologies. Work towards a constitutional convention that sets a tone for life on the new world. Reach for more distant horizons, and at last return to the stars.

MUH 051344 \$19.99



MUTANT YEAR ZERO ZONE COMPENDIUM 4: THE ETERNAL WAR

Slowly the robot boots up again. It feels the circuits wake up, system after system coming online. Recharging and repairs are complete. The robot runs a quick diagnostic scan of its key functions. 73% capacity. It will have to do. The order must be completed. The robot draws its laser rifle and assumes a firing stance, bracing the rifle on a rusty beam, scarred by enemy fire. The robot scans the darkness. Large drone cranes hang from the ceiling above like huge claws. Rusty old submarines rest silently in the black waters below. Scheduled to ship in September 2018.

MUH 050113 \$19.99





STAR TREK ADVENTURES: THE OPERATIONS DIVISION

I think this new ship was put together by monkeys. Oh, she's got a fine engine, but half the doors won't open, and guess whose job it is to make it right? The *Operations Division* supplemental rulebook provides Gamemasters and Players with a wealth of new material for use in *Star Trek Adventures* for characters in the operations division. Scheduled to ship in October 2018.

MUH 051064 \$34.99

MYNDZEI GAMES

OFFERED AGAIN



O/A PIRATES OF GOLD COVE

Search for pieces of the pirate's treasure map, the keys to the treasure chest, and the favor of the beautiful Duchess Carmen in *Pirates of Gold Cove*, a trick-taking card game featuring whimsical illustrations by Monte M. Moore! But, try not to catch the attention of Magistrate Burns, a ruthless port authority who loves to tax the incoming crews! Gather the most treasure and win! ELF MYN002 \$15.95



O/A WENCH!

With Monte M. Moore's *Wench!*, players looking for a drinking game will find over 50 ways to bust their friends and keep them guessing what might happen next. This Top Shelf Edition of *Wench!* A Drinking Man's Thinking Game features quick-play rules and two exclusive cards. ELF MYN001 \$15.00

OINK GAMES



FLOTSAM FIGHT

A group of explorers have sailed around the world amassing a mountain of treasure, but on the voyage home, they're hit by a massive storm! The ship and all its treasure are going down! The explorers, in an attempt to save their hard-earned treasure from sinking to the bottom of the sea, begin to feverishly load the lifeboat. You may want to save all your treasure, but the other explorers will be trying to save theirs as well. Which treasure should you load into which boat? You must plan your moves carefully! Scheduled to ship in November 2018.

ONK FFT \$23.00

ONE SMALL STEP



AMERICA FALLING

America Falling enables two players to simulate the entire first year of a hypothesized near-future civil war — brought on by whatever is your own favorite reason — across all of the lower-48 states. One player commands the conservative Red forces while the other leads the liberal Blue forces. Conflict can take place with conventional armaments as well as Weapons of Mass Destruction. Cyberwarfare is a constant. No two games will set up or play exactly alike. Scheduled to ship in October 2018.

OSS 21703 \$79.95

ORANGE MACHINE GAMES

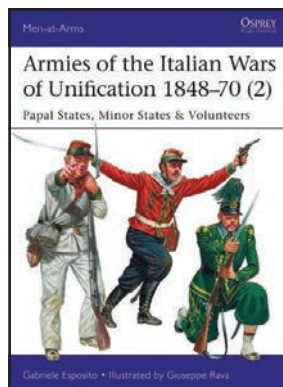


BLACK HOLE COUNCIL

You and a group of equally shady councilors are ready to decide the fate of planets - big ones, small ones, weird, dead, or bursting with life. Why? Because we discovered how to channel the gravity pull of the black hole and can simply toss planets into it. Persuasive enough? Will you settle the planets? Mine their resources? Or throw 'em into the black hole? You've got a secret agenda for each. But if anyone finds out, they can make life hard. Hide your goals, deduce theirs, and negotiate your agenda the best to become the de facto leader of the *Black Hole Council*. Scheduled to ship in October 2018.

ORN 102 \$29.99

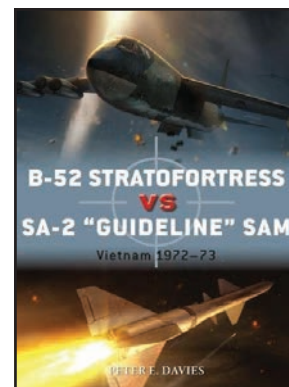
OSPREY PUBLISHING



ARMIES OF THE ITALIAN WARS OF UNIFICATION 1848-70 (2) - PAPAL STATES, MINOR STATES AND VOLUNTEERS

In the 1840s, Italy was a patchwork of states. The North was ruled by the Austrian Empire, the South by the Spanish-descended monarchy of the Two Sicilies. Over the next two decades, after wars led by Savoy/Piedmont and volunteers such as Garibaldi, an independent Kingdom of Italy emerged. These conflicts saw foreign interventions and shifting alliances among minor states, and attracted a variety of local and foreign volunteers.

OSP MAA520 \$18.00



B-52 STRATOFORTRESS VS SA-2 GUIDELINE SAM: VIETNAM 1972-73

Ever since its introduction in the late 1950s, the B-52 Stratofortress has been the United States' primary heavy bomber and a powerful symbol of its immense military might. Its powerful electronic countermeasures equipment (ECM) was thought to make the B-52 immune to ground-to-air missile attack, but in Vietnam, and later conflicts such as Operation Desert Storm in 1991, it came up against the Soviet-designed SA-2 SAM which used heavy salvos of missiles to bring down the bombers.

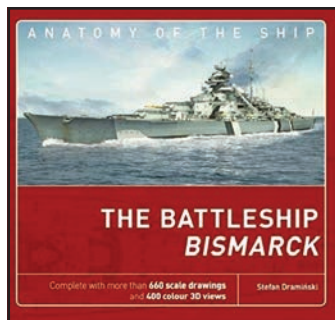
OSP DUE089 \$20.00

BLANC MONT RIDGE 1918: AMERICA'S FORGOTTEN VICTORY

Pessimistic about the ability of depleted and demoralized French units to capture the position, General Henri Gouraud was granted the use of two American divisions: the veteran 2nd Indianhead Division, including the 4th (Marine) Brigade, and the untested 36th Arrowhead Division of the Texas and Oklahoma National Guard. This fully illustrated book describes this Allied offensive with American troops in the vanguard, and shows how despite the heavy losses it sustained to both manpower and supporting armor, they eventually forced the Germans to abandon most of the region in one of the largest withdrawals of the war.

OSP CAM323 \$24.00

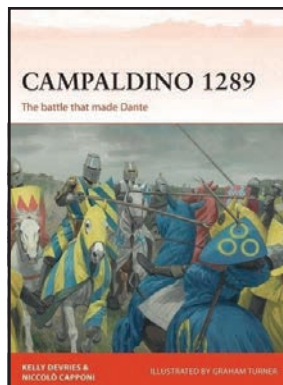




BATTLESHIP BISMARCK

The Bismarck is perhaps the most famous - and notorious - warship ever built. Drawing on new research and technology, this edition is the most comprehensive examination of Bismarck ever published. It includes a complete set of detailed line drawings with fully descriptive keys and full-colour 3D artwork, supported by technical details, photographs, and text on the building of the ship and a record of the ship's service history.

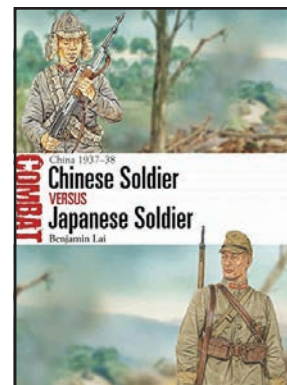
OSP ANT004\$60.00



CAMPALDINO 1289: THE BATTLE THAT MADE DANTE

Campaldino is one of the important battles between the Guelphs and Ghibellines - the major political factions in the city states of central and northern Italy. It heralded the rise of Florence to a dominant position over the area of Tuscany and was one of the last occasions when the Italian city militias contested a battle, with the 14th century seeing the rise of the condottiere in Italy's Wars.

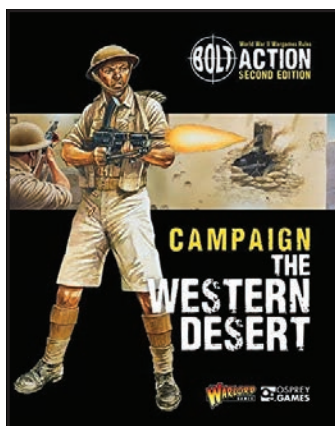
OSP CAM324\$24.00



CHINESE SOLDIER VS JAPANESE SOLDIER: CHINA 1937-38

In July 1937, the Marco Polo Bridge Incident sparked a bloody conflict between Chinese and Japanese forces that would rage across China and beyond for more than eight years. The two sides' forces brought very different strengths and limitations to the conflict. Featuring specially commissioned artwork and drawing upon an array of sources, this study investigates the origins, training, doctrine, and armament of the Chinese and Japanese forces who fought in the opening stages of the Second Sino-Japanese War.

OSP CBT037\$20.00



BOLT ACTION: CAMPAIGN - THE WESTERN DESERT

One of the most popular and enduring campaigns of World War II is that of the Western Desert, where Allied armies beat back the hard-pressed German and Italian forces under the grueling African sun. Covering crucial operations such as Crusader, Lightfoot, and Supercharge, and the great battles of Tobruk, El Alamein, and Gazala, this book brings the unforgiving battlefields of North Africa to the tabletop.

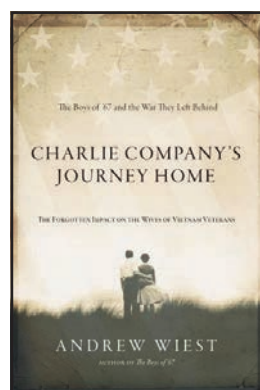
OSP BTC026\$30.00



BRITISH DESTROYER VS GERMAN DESTROYER: NARVIK 1940

The opening months of World War II saw Britain's Royal Navy facing a resurgent German navy, the Kriegsmarine. Following the German invasion of Denmark and Norway in early April 1940, British and German destroyers would clash in a series of battles for control of the Norwegian coast. The operational environment was especially challenging, with destroyer crews having to contend with variable weather, narrow coastal tracts, and possibility of fog and ship breakdowns.

OSP DUE088\$20.00



CHARLIE COMPANY'S JOURNEY HOME: THE FORGOTTEN IMPACT ON THE WIVES OF VIETNAM VETERANS

The human experience of the Vietnam War is almost impossible to grasp - the camaraderie, the fear, the smell, the pain. Men were transformed into soldiers, and then into warriors. These warriors had wives who loved them and shared in their transformations. Some marriages were strengthened, while for others there was all too often a dark side, leaving men and their families emotionally and spiritually battered for years to come. Focusing in on just one company's experience of war and its eventual homecoming, Andrew Wiest shines a light on the shared experience of combat and both the darkness and resiliency of war's aftermath.

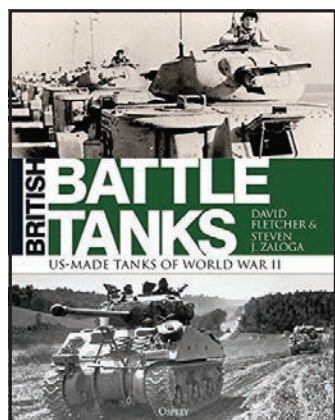
OSP GM337\$28.00



CRYPTID

Cryptid is a unique deduction game of honest misdirection in which players must try to uncover information about their opponent's clues while throwing them off the scent of their own. Each player holds one piece of evidence to help them find the creature, and on their turn they can try to gain more information from their opponents. Be warned; give too much away and your opponents might beat you to the mysterious animal and claim the glory for themselves!

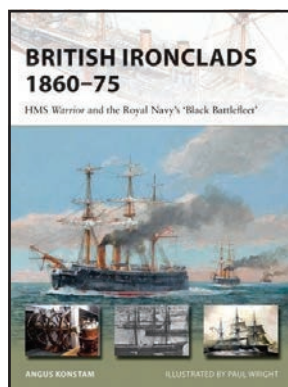
OSP GAM019\$35.00



BRITISH BATTLE TANKS: AMERICAN MADE WORLD WAR II TANKS

This book, the last in a three-part series on British Battle Tanks by armor expert David Fletcher, concentrates on World War II and studies American tanks in British service, some of which were modified in ways peculiar to the British. It shows how the number of these tanks increased to the point that they virtually dominated, as well describing some types, such as the T14 and M26 Pershing, that were supplied but never used in British service.

OSP GM279\$30.00



BRITISH IRONCLADS 1860-75: HMS WARRIOR AND THE ROYAL NAVY'S BLACK BATTLEFLEET

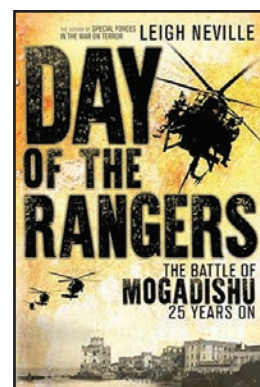
In November 1859, the French warship *La Gloire* was launched. She was the world's first seagoing ironclad - a warship built from wood, but whose hull was clad in a protective layer of iron plate. Britain, not to be outdone, launched her own ironclad the following year - *HMS Warrior* - which, when she entered service, became the most powerful warship in the world. Just like the Dreadnought half a century later, this ship changed the nature of naval warfare forever, and sparked a frantic arms race. The elegant but powerful *Warrior* embodied the technological advances of the early Victorian era, and the spirit of this new age of steam, iron, and firepower.

OSP NVG262\$18.00

DAYS OF THE RANGERS: THE BATTLE OF MOGADISHU 25 YEARS ON

Focusing on the stories of the soldiers on the ground, and in the air, *Day of the Rangers* reveals the experiences and recollections of the Special Forces units, including the Rangers, Delta operators and Nightstalker crews who fought in the battle of Mogadishu. Published to mark the battle's 25th anniversary and using recently declassified documents and new interviews with many of the participants, *Day of the Rangers* is a fascinating and revealing new history of a battle that would influence American Special Forces for decades to come.

OSP GM332\$30.00





DORNIER DO 335

The Dornier Do 335 was conceived as a high-speed, all-weather fighter, and represented the pinnacle of piston-engine aircraft design. Some forty aircraft were built between late 1943 and the end of the war, and it was intended to deploy the type as a day fighter, bomber, night fighter, bad weather interceptor, and reconnaissance aircraft, all of which were intended to incorporate the latest armament, bomb sights, communications, and radar equipment, as well as an ejector seat.

OSP XPL009\$20.00



DRACULA'S AMERICA: SHADOWS OF THE WEST - FORBIDDEN POWER

This new supplement for *Dracula's America: Shadows of the West* introduces two new factions: the corrupt cultists of the Church of Dagon and the Salem Sisterhood, occult practitioners whose history dates back to the early Colonies. New stealth rules allow for all manner of sneaky and underhanded tactics, while expanded rules for arcane powers offer glory but could cost you your sanity. Alongside these are a host of new scenarios, Hired Guns, monsters, skills, and gear to challenge or assist those who dare venture into the Deep South of *Dracula's America*.

OSP DAM003\$25.00

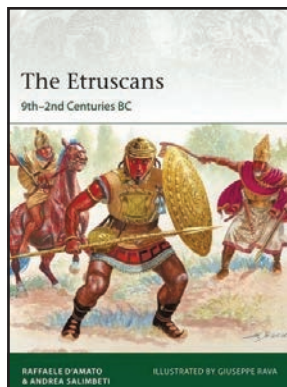


DUTCH NAVIES OF THE 80 YEARS' WAR 1568-1648

DUTCH NAVIES OF THE 80 YEARS' WAR 1568-1648

The tiny new state of the United Provinces of the Netherlands won its independence from the mighty Spanish empire by fighting and winning the Eighty Years' War, from 1568 and 1648. In this long conflict, warfare on water played a much bigger role in determining the ultimate victor. On the high seas the fleet carved out a new empire, growing national income to such levels that it could continue the costly war for independence. Yet it was in coastal and inland waters that the most decisive battles were fought.

OSP NVG263\$18.00



ETRUSCANS: 9TH-2ND CENTURIES BC

Ancient Rome had deep roots in the "Villanovan" culture that we call today the Etruscans. Their long-lived civilization can be traced to 900-750 BC in northwest Italy. They were a sea-faring people trading with and competing against Greek and Phoenician peoples, including the Carthaginians. They were also a great land-based power, especially in the "Classical" period, where they expanded their power north into the Po Valley and south to Latium.

OSP ELI223\$19.00



FATE OF A NATION

The fate of a nation hangs in the balance. Israel cannot lose even a single battle. One defeat would mean the destruction of the tiny Jewish state. Not waiting to be attacked by the Arab forces massing on its borders, Israel strikes first. Hundreds of tanks sweep across the borders, punching deep into the enemy defenses, seeking out the enemy tanks. The infantry follows behind, assaulting the fortifications, clearing the way for the advance to continue. A bare six days later, the war was over. A thousand tanks lay strewn across the desert. Tens of thousands of soldiers lay dead and wounded. Scheduled to ship in July 2018.

OSP BFR002\$40.00



FINLAND AT WAR: THE CONTINUATION AND LAPLAND WARS 1941-45

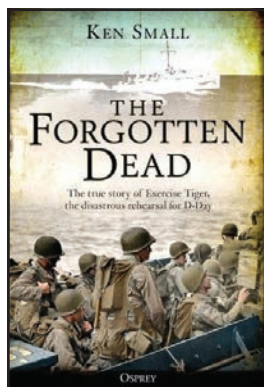
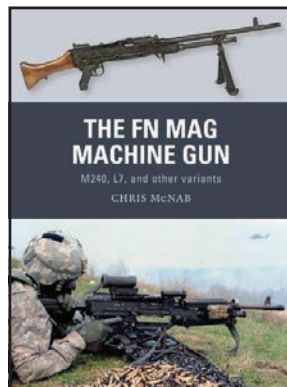
Having foiled the Soviet invasion of the Winter War, the Finns found themselves embroiled in an ongoing conflict to maintain their borders as the Soviets recovered from the initial advances made by the Germans during the Barbarossa campaign. Featuring some incredible, never-before-seen photographs and firsthand accounts, this is the history of one of the most incredible moments in modern military history.

OSP GM328\$25.00

FN MAG MACHINE GUN: M240, L7 AND OTHER VARIANTS

For six decades, the 7.62mm FN MAG has been a dominant general-purpose machine gun (GPMG) in worldwide arsenals. The machine gun has also been modified extensively for vehicular, naval, and aircraft platforms, demonstrating versatility in the air, on sea, and on land. In this book, Chris McNab charts the technical evolution of this extraordinary weapon, created by Belgian company Fabrique Nationale d'Herstal. From the jungles of South East Asia, to the deserts of the Middle East, and the icy battlefields of the Falklands, this study explores the origins, development, combat use, and legacy of the FN MAG machine gun, a dominant weapon in its field for more than a half-century.

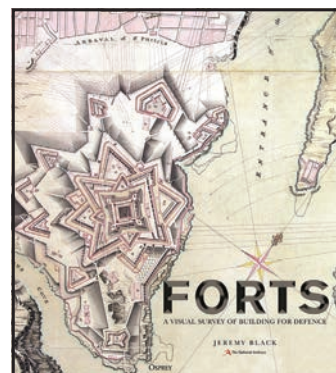
OSP WEAP063\$20.00



FORGOTTEN DEAD: THE TRUE STORY OF EXERCISE TIGER

This updated edition of a bestselling classic is a gripping tale of wartime disaster and rescue in the words of the soldiers who were there, and of one man's curiosity that turned into a fight to ensure that they would never be forgotten. Scheduled to ship in July 2018.

OSP GM343\$16.00



FORTS: AN ILLUSTRATED HISTORY OF BUILDING FOR DEFENCE

This book explains the history of human fortifications, and is beautifully illustrated using photographs, plans, drawings, and maps to explain why they were built, their various functions, and their immense historical legacy in laying the foundations of empire.

OSP GM325\$50.00



FRENCH FOREIGN LEGIONNAIRE VS VIET MINH INSURGENT: NORTH VIETNAM 1948-52

The French Indochina War was the largest of the first generation of post-World War II wars of decolonization as Vietminh insurgents sought to topple their French colonial masters. It was also unique in that the insurgency evolved from low-level guerrilla activity to mobile operations by a large conventional army which finally defeated a large European-led expeditionary force supported by artillery, armor, and air-power. The actions explored in this study cover three contrasting phases of the war in Tonkin during 1948-52, setting both sides on the path that would lead to the conflict's climactic encounter at Dien Bien Phu in 1954.

OSP CBT036\$20.00



FROSTGRAVE: GHOST ARCHIPELAGO - FARWANDER

Fleeing yet another sticky situation, the rogue Farwander lands aboard a ship bound for the mysterious Ghost Archipelago. Unwittingly, he has joined the Heritor, Lady Temnos, on her expedition to the fabled isle of Penitent's Landing, where a mighty treasure is said to lie at the pinnacle of the volcanic Mount Golca. As the expedition approaches its goal, Farwander is entangled in the fight between Lady Temnos and her rival, the monstrous Lord Hekatar, prophet of the cruel sea goddess Scaravayle. Sea battles, creatures from the deep, and the myriad other perils of the Lost Isles threaten to bring the rogue's life to an abrupt and unpleasant end. Is survival Farwander's only aim, however, or does he have his eye on a greater prize?

OSP FGVA006\$8.99



FROSTGRAVE: GHOST ARCHIPELAGO - GODS OF FIRE

In the shifting labyrinth of the Ghost Archipelago, there is one group of islands that can almost always be found; the Islands of Fire. Surrounded by a grey haze of sooty smoke, the islands contain numerous active volcanoes. Despite the constant threat of annihilation, many tribal groups call these islands home, building their villages on the rocky slopes or in the black jungles of gnarled and stunted trees that surround the mountains. In this supplement for *Frostgrave: Ghost Archipelago*, the Heritors lead their crew to these blighted isles in search of clues to the location of the Crystal Pool.

OSP FGVA007\$25.00

FROSTGRAVE: GHOST ARCHIPELAGO: DESTINY'S CALL

Samir is a thief, a street-urchin from Yad Sha'Rib, greatest city in the Empire. Like the city itself, he carries a secret; Samir is descended from the Heritors, powerful warriors who once drank from the fabled Crystal Pool. Though he dreams of one day saving his people from slavery and oppression, Samir keeps his nascent powers hidden lest he meets the same fate as his father - a slow death in the dungeons, where the grand vizier, Zhar-Marrhad, conducts dark experiments to unlock the Heritors' secrets. When the Ghost Archipelago appears once more everything changes.

OSP FGVA005\$8.99



GREAT WAR

1918 saw great changes in the warfare of the Western Front in France and Belgium. The Germans moved 500,000 men from the Eastern Front after the Russians pulled out of the war, and launched a series of offensives to break the Allied lines between March and July 1918. Great gains were made and the Allies' positions were pushed back huge distances, but through tenacious defence and the timely allocation of reserves the British, French, and Americans were finally able to halt the German advance. They immediately launched a series of offensives to push their enemy back towards their own borders, and ultimately to their defeat. Great War gives you have everything you need to take command of one of these forces.

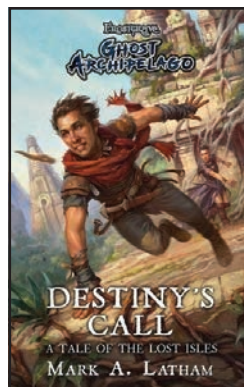
OSP BFR003\$40.00



HEINKEL HE 177 UNITS OF WORLD WAR 2

In many ways, the Heinkel He 177 "Greif" (Griffin) was Nazi Germany's "lost" strategic bomber. With some fundamental creases ironed out, and built in numbers, the He 177 would have offered the Luftwaffe the means with which to carry out long-range, mass bombing attacks against targets of a strategic nature. Although competing interests and personalities served to prevent this from happening, from mid-1943 the aircraft nevertheless saw service over England, the Atlantic, the Mediterranean, and in Russia.

OSP COM123\$23.00



HITLERJUGEND SOLDIER VS CANADIAN SOLDIER:

NORMANDY 1944

Employing first-hand accounts and the latest research, as well as specially commissioned artwork and carefully selected archive photographs, this absorbing study investigates the origins, ethos, training, fighting techniques, and weapons of both sides during the epic struggle for Normandy.

OSP CBT034\$20.00

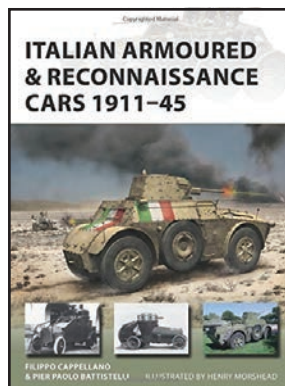


HURRICANE POCKET MANUAL: ALL MARKS IN SERVICE

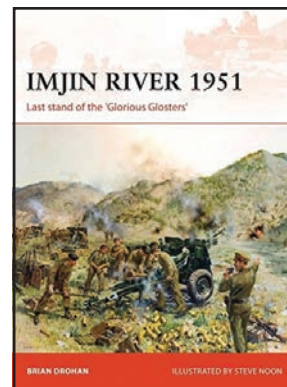
1939-45

The Hawker Hurricane was a British single-seat fighter aircraft that was designed and predominantly built by Hawker Aircraft Ltd for the RAF. Although overshadowed by the Spitfire, during the Battle of Britain the Hurricane accounted for 60% of the RAF's air victories in the battle, and served in all the major theatres of the Second World War. The book collates a variety of pamphlets and manuals on the plane that were produced throughout the war for the benefit of pilots and others associated with the aircraft.

OSP PKT013\$15.00



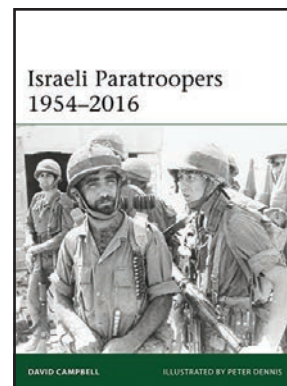
OSP NVG261\$18.00



IMJIN RIVER 1951: LAST STAND OF THE GLORIOUS GLOSTERS

After China's November 1950 intervention in the war and the subsequent battle of the Chosin Reservoir, UN forces faced a new onslaught in the spring of 1951, with over 350,000 veteran troops attacking along the Imjin River. The US 3rd Infantry Division took the brunt of the attack along with the attached British 29th Infantry Brigade, which included the Gloucestershire Regiment (the "Glosters"). The heroic defense of the American and British forces would pass into legend, most especially the doomed effort of the Glosters, as they sought to buy time for the rest of the UN forces to regroup and organize an effective defense of Seoul, the South Korean capital city.

OSP CAM328\$24.00



ISRAELI PARATROOPERS 1954-2016

From the creation of the first volunteer paratroop unit shortly after the birth of Israel and of the Israeli Defense Force, this arm of service has been recognized as elite. They have also been the first choice for daring special missions, and it is mainly from their ranks that Israel's Special Forces units have been recruited. Their ethos has also been widespread throughout the IDF; a unique aspect of the Israeli military is the cross-posting of officers from the airborne, armored, and other units, to ensure that all unit commanders share their aggressive qualities and their understanding of arms capabilities.

OSP ELI224\$19.00

ITALIAN ARMoured & RECONNAISSANCE CARS 1911-45

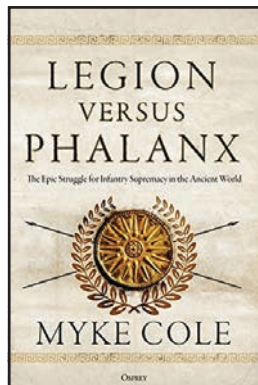
The first Italian armored cars were used in the war in Libya in 1911-12 against the Ottoman Empire. With few tanks being developed during World War I, the Italians relied instead on the development of more mobile armored cars like the Ansaldo Lancia 1 Z. After the war, the army focused on the Alpine battlegrounds of Italy's northern borders, and did not consider armored cars suitable for reconnaissance duties.



KONFLIKT 47: DEFIANCE

Delving deeper into the weird world of *Konflikt 47*, this supplement presents a range of new material for the game, including: New units: Options for troops and technology that can be added to the armies presented in the rulebook. Special characters: Field the best of the best, elite men and women who may single-handedly be the crucial element between victory and defeat. New background: The history of the world of *Konflikt 47* is detailed in more depth. New rules: All-new means of waging war, including material previously published online.

OSP BTC024\$30.00



LEGION VERSUS PHALANX: THE EPIC STRUGGLE FOR INFANTRY SUPREMACY IN THE ANCIENT WORLD

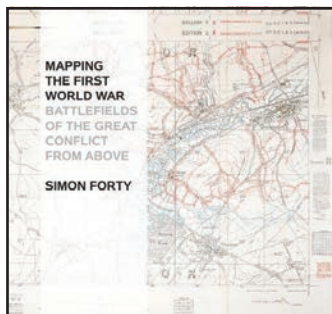
Covering the period in which the legion and phalanx clashed (280-168 BC), this book looks at each formation in detail - delving into their tactics, arms, and equipment, organization and the deployment. It then examines six key battles in which legion battled phalanx: Heraclea (280 BC), Asculum (279 BC), Beneventum (275 BC), Cynoscephalae (197 BC), Magnesia (190 BC), and Pydna (168 BC) - battles that determined the fate of the ancient world. Drawing on original primary sources, Myke Cole presents a highly detailed but lively history of this defining clash of military formations.

OSP GM334\$30.00

LUGER

Patented in 1898 and produced from 1900, Georg Luger's iconic semi-automatic pistol became synonymous with Germany's armed forces throughout both world wars. It was adopted by the Imperial German Navy in 1904, followed by the German Army in 1908, receiving the name Pistole 08. Despite being supplanted by the Walther P38, the Luger remained in widespread service with all arms of Nazi Germany's armed forces throughout World War II, and even equipped East Germany's Volkspolizei in the years after 1945.

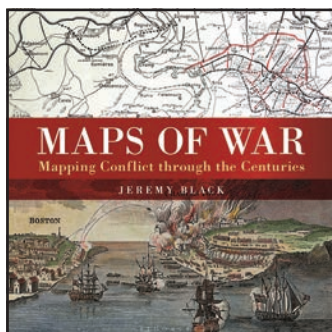
OSP WEAP064\$20.00



MAPPING THE FIRST WORLD WAR: BATTLEFIELDS OF THE GREAT CONFLICT FROM ABOVE

Mapping The First World War provides a uniquely different perspective on the 'war to end all wars'. An introduction details the causes and progress of the war and is followed by over a hundred maps and charts that show the broad sweep of events, from Germany's 1914 war goals to the final positions of the troops. All of the maps featured in this book have been drawn from the extensive collection held by the National Archives at Kew in west London.

OSP GM335\$25.00



MAPS OF WAR: MAPPING CONFLICT THROUGH THE CENTURIES

There is little documented mapping of conflict prior to the Renaissance period, but, from the 17th century onwards, military commanders and strategists began to document the wars in which they were involved and later, to use mapping to actually plan the progress of a conflict. Using contemporary maps, this sumptuous new volume covers the history of the mapping of war on land and shows the way in which maps provide a guide to the history of war.

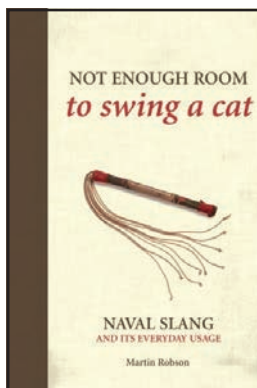
OSP GM336\$45.00



MOSQUITO POCKET MANUAL: ALL MARKS IN SERVICE 1941-1945

The de Havilland DH.98 Mosquito was a British multi-role combat aircraft with a two-man crew that served during and after the Second World War. It was one of few operational front-line aircraft of the era constructed almost entirely of wood and was nicknamed "The Wooden Wonder". Originally conceived as an unarmed fast bomber the Mosquito was adapted to a wide range of bombing roles. It was also used by BOAC as a fast transport to carry small high-value cargoes to, and from neutral countries through enemy controlled airspace.

OSP PKT014\$15.00



NOT ENOUGH ROOM TO SWING A CAT: NAVAL SLANG AND ITS EVERYDAY USAGE

The navy is famous for its traditions, quirks and nuances. It is distinctly different to wider society and nowhere is this more evident than in language. The naval community once had its own language, incomprehensible to anyone who was not a sailor, which described and explained his unique world. Presenting terminology thematically, this book provides a compilation of naval slang throughout the world, from terms relating to ship-handling and seamanship through to food and drink, discipline and insults. The text is further enhanced with original black line drawings that illustrate certain technical terms, such as "splice the mainbrace". Scheduled to ship in July 2018.

OSP GM355\$15.00

OPERATION LINEBACKER II 1972: THE B-52S ARE SENT TO HANOI

After the failed April 1972 invasion of South Vietnam and the heavy US tactical bombing raids in the Hanoi area, the North Vietnamese agreed to return to the Paris peace talks, yet very quickly these negotiations stalled. In an attempt to end the war quickly and "persuade" the North Vietnamese to return to the negotiating table, President Nixon ordered the Air Force to send the US' ultimate conventional weapon, the B-52 bomber, against their capital, Hanoi.

OSP ACM006\$20.00



ON A KNIFE'S EDGE: THE UKRAINE, NOVEMBER 1942 - MARCH 1943

The year's campaign had seen the Germans advance first east, but then increasingly to the south and southeast; the Soviet counteroffensive not only isolated Sixth Army; it also raised the possibility of the collapse of the entire front. The ultimate failure of the Red Army to achieve this is due in no small part to the efforts of one of the Wehrmacht's greatest commanders: Erich von Manstein, who rebuilt the German front line and fought a mobile campaign, in which all the strengths of the German forces, and all the weaknesses of their Soviet opponents, were revealed.

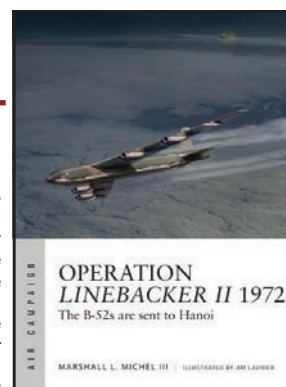
OSP GM300\$35.00



OPERATION CROSSBOW 1944: HUNTING HITLER'S V-WEAPONS

In mid-1943, Allied intelligence began to pick up the signs of unusual German construction in remote locations near the Channel Coast. Several massive fortifications were beginning to take shape, and they appeared to be oriented towards London. Allied intelligence codenamed these sites as "Crossbow," and began plans to attack them before they could bombard Britain's capital city.

OSP ACM005\$20.00

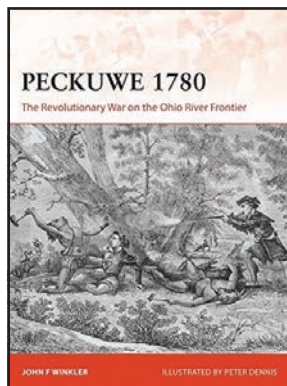




OTTO SKORZENY: THE DEVIL'S DISCIPLE

SS-Obersturmbannführer Otto Skorzeny became a legend in his own time. "Hitler's favorite commando" acquired a reputation as a man of daring, renowned for his audacious 1943 mission to extricate Mussolini from a mountain-top prison. Skorzeny's influence on special operations doctrine was far-reaching and long-lasting - in 2011, when US Navy SEALs infiltrated Pakistan to eliminate Osama Bin Laden, the operational planning was influenced by Skorzeny's legacy. Yet he was also an egoist who stole other men's credit (including for the seminal rescue of Mussolini), brave and resourceful but also an unrepentant Nazi, and a self-aggrandizing hogger of the limelight.

OSP GM303\$30.00



PECKUWE 1780: THE REVOLUTIONARY WAR ON THE OHIO RIVER FRONTIER

As the Revolutionary War raged on fields near the Atlantic, Native Americans and British rangers fought American settlers on the Ohio River frontier in warfare of unsurpassed ferocity. When their attacks threatened to drive the Americans from their settlements in Kentucky, Daniel Boone, Simon Kenton, and other frontiersmen guided an army of 970 Kentuckians into what is now Ohio to attack the principal Native American bases from which the raids emanated.

OSP CAM327\$24.00

ROMAND LEGIONARY VS CARTHAGINIAN WARRIOR: SECOND PUNIC WAR 217-206 BC

The Carthaginian army was a composite affair primarily made up of a number of levies from Africa and around the Mediterranean augmented by mercenaries and allies, and these troops crushed the Roman heavy infantry maniples in a series of battles across Southern Europe. Improvements made to their military, however, would see Roman revenge visited on Hannibal in full measure by Scipio, who would beat him at his own game and bring Roman legions to the gates of Carthage itself.

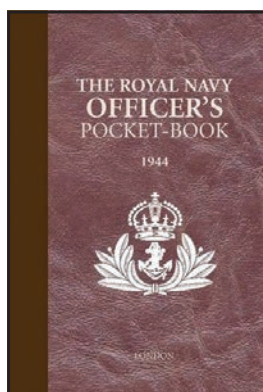
OSP CBT035\$20.00



ROME AT WAR

The Roman Empire was the greatest the world has ever seen, and its legendary military might was the foundation of this success. This compact volume tells the fascinating story of the major conflicts that shaped the empire, from Julius Caesar's bloody Gallic Wars and the Civil War against Pompey that left the victorious Caesar the Dictator of Rome, through the wars of expansion to its decline and fragmentation. Beautiful full-color artwork of the soldiers and battles bring the Roman world to life, along with images and color maps.

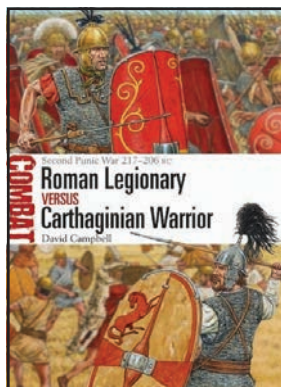
OSP GM305\$15.00



ROYAL NAVY OFFICER'S POCKET BOOK

This handbook, created to provide naval officers in World War II with advice and instruction on all aspects of their job, captures the benevolent language of the day, when authority was respected. It features an Officer's Aide Memoire, with notes from officer training school; information for medical officers treating battle casualties afloat; counsel for captains taking command of their first ship; and guidance on handling ships and dealing with disobedience and mutiny.

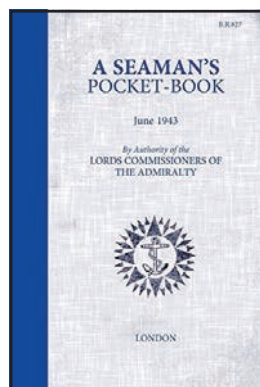
OSP GM366\$15.00



ROYAL NETHERLANDS EAST INDIES ARMY 1936-42

Northern Indochina was occupied in September 1940 and Southern Indochina in July 1941. Japan thereby acquired bases from which the Netherlands East Indies was within reach of its naval and air forces. This 1936 reinforcement plan focused on building up a strike air force, introducing tanks, and increasing the firepower of the infantry and artillery and this was put to the test at the end of 1941 with the declaration of hostilities.

OSP MAA521\$18.00



SEAMAN'S POCKETBOOK: JUNE 1943 - BY THE LORD COMMISSIONERS OF THE ADMIRALTY

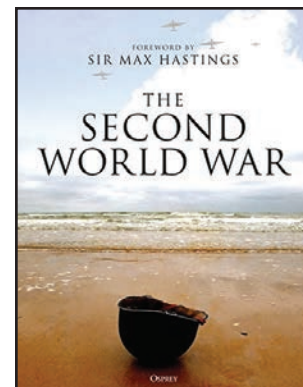
At the height of the Second World War this small pocket-book was issued to all ratings on board ships of the Royal Navy. In straight period prose it outlines all the basic expressions and tasks a seaman needed to know to perform his duties efficiently. Chapters are broken down into: Sea Terms; Navigation; Steering the Ship; Riggering; Anchors and Cables; Boatwork; Miscellaneous (which includes details on uniform and folding a hammock, etc); and Ship Safety. Functional black line illustrations are used throughout, as well as a few pages of color (used sparingly) for flag recognition.

OSP GM367\$14.00

SOLOMONS 1943-44: THE STRUGGLE FOR NEW GEORGIA AND BOUGAINVILLE

Victory at Guadalcanal for the Allies in February 1943 left them a vital foothold in the Solomon Islands chain, and was the first step in an attempt to isolate and capture the key Japanese base of Rabaul on New Britain. In order to do this they had to advance up the island chain in a combined air, naval, and ground campaign. The scene was set for one of the bloodiest campaigns of the Pacific War. Fully illustrated with specially commissioned maps and artwork, this is the compelling story of the struggle for the Solomons, a key part of the Allied advance towards Japan which saw tens of thousands of casualties and so many ships lost that part of the ocean became known as "Ironbottom Sound."

OSP CAM326\$24.00



SECOND WORLD WAR

The period from 1939 to 1945 saw some of the most devastating and remarkable events in living memory. Laboring beneath a daily burden of fear, sacrifice, deprivation and uncertainty, soldiers and civilians of all nationalities were driven to extremes of selfless loyalty, dogged determination or bitter cruelty by the demands of a world at war. This book tells the stories of the men and women who lived and died during the Second World War, from politicians to factory workers, and from High Command to the conscripted men on the front lines.

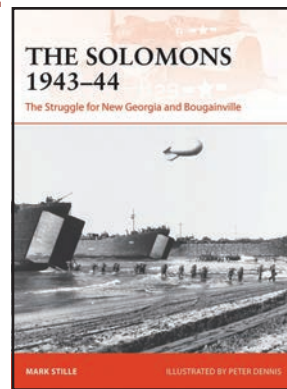
OSP GM342\$35.00



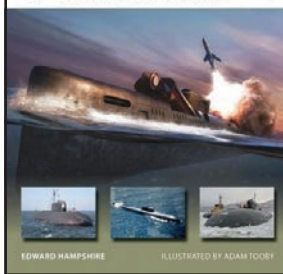
SINK THE TIRPITZ 1942-44: THE RAF AND FLEET AIR ARM DUEL WITH GERMANY'S MIGHTY BATTLESHIP

When Germany invaded the Soviet Union in the summer of 1941, Stalin requested help from the Western Allies. The result was the Arctic Convoys - the opening of a sea route from Britain to Northern Russia, used to supply the Soviets with vitally-needed war materials. This route passed close to German-occupied Norway, and so in January 1942 the newly-completed battleship Tirpitz - sister of the Bismarck - was sent there, to form the core of the naval force stationed in Northern Norway to intercept these convoys.

OSP ACM007\$20.00



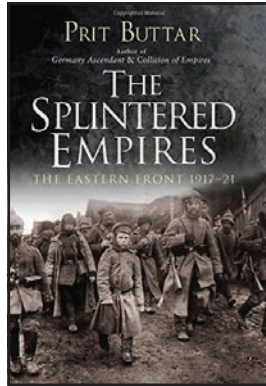
SOVIET CRUISE MISSILE SUBMARINES OF THE COLD WAR



SOVIET CRUISE MISSILE SUBMARINES OF THE COLD WAR

The Soviet Union's cruise missile submarines, from the modified Whiskey to the Oscar II classes, were among the most formidable vessels of the Cold War. They were initially designed to carry land attack nuclear-tipped cruise missiles designed to strike targets on the eastern coast of the United States. By the late 1960s, however, submarine-launched ballistic missiles made the nuclear land-attack mission unnecessary, so existing classes were converted to the "carrier killer" role, armed with antiship cruise missiles designed to destroy US super-carriers and other important naval targets.

OSP NVG260 \$18.00



SPLINTERED EMPIRES: THE EASTERN FRONT 1917-21

Concluding his acclaimed series on the Eastern Front in World War I, Prit Buttar comprehensively details not only these climactic events, but also the 'successor wars' that raged long after the armistice of 1918. New states rose from the ashes of empire and war raged as German forces sought to keep them under the aegis of the Fatherland. These unresolved tensions between the former Great Powers and the new states would ultimately lead to the rise of Hitler and a new, terrible world war only two decades later.

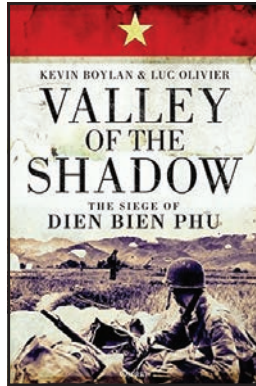
OSP GM321 \$18.00



THIRD REICH IS LISTENING: INSIDE GERMAN CODEBREAKING 1939-45

This fast-moving blend of modern history and popular science is told through colorful personal accounts of the Germans at the heart of the story, including a former astronomer who worked out the British order of battle in 1940; a U-Boat commander on the front line of the Battle of the Atlantic; and the woman from the foreign ministry decrypting Japanese and Italian signals. It investigates how and why a regime as technologically advanced as the Third Reich both succeeded, and failed, in its battle to break their enemy's codes and to use the resultant intelligence effectively, and why they failed to recognize the fact that the Allies had cracked the enigma code.

OSP GM339 \$32.00



VALLEY OF THE SHADOW: THE SIEGE OF DIEN BIEN PHU

Struggling to reassert control over their Indochinese colonies after World War II, the French established a huge air-land base in the valley of Dien Bien Phu. But when the opposing Vietnamese People's Army (VPA) began massing its forces against the base in late 1953, French commanders seized the opportunity to draw their elusive enemy into a decisive set-piece battle. Defending a series of fortified positions which were reliant upon a single airstrip - and later, risky and inaccurate airdrops - for reinforcement and resupply, the French troops quickly discovered that they had underestimated their enemy.

OSP GM274 \$30.00



WE MARCH AGAINST ENGLAND: OPERATION SEA LION - 2ND EDITION

In May 1940 Nazi Germany was master of continental Europe. The only European power still standing was Great Britain - and the all-conquering German armed forces stood poised to cross the Channel. After the RAF fighter forces had been destroyed, the Channel swept of mines, and the Royal Naval defenders worn down, two German army groups were set to storm the beaches of southern England. Despite near-constant British fears from August to October, the invasion never took place, first being postponed to spring 1941 before finally being abandoned entirely.

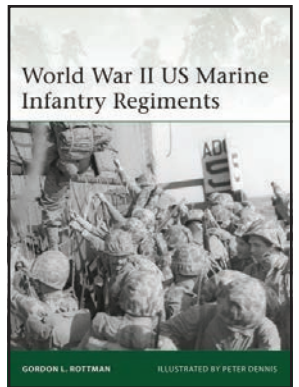
OSP GM310 \$16.00



WILDLANDS: FOUR-PLAYER CORE SET

The great Darkness has fallen, and the Empire with it. The arcane crystals which once powered entire cities were shattered, and the Darkness was destroyed by the magics unleashed. All that remains are the lawless ruins known as the Wildlands, and the shards of the crystals that have been strewn across them. Now a few souls, the brave and the desperate, seek the shards to harness their power for their own ends. Take control of one of four factions, from the spell-slinging Mages' Guild or the nimble Gnomads to the versatile Lawbringers or the hard-hitting Pit Fighters.

OSP WLD001 \$80.00



WORLD WAR II US MARINE INFANTRY REGIMENTS

From Guadalcanal to Okinawa, US Marines formed the tip of the spear as Allied forces sought to push the Japanese back to their Home Islands. This fascinating study tracks the deployments of the various Marine divisions throughout the war and explains their composition, but also goes deeper, to detail the individual regiments - the focus of the Marines' identity and pride.

OSP ELI222 \$19.00

PAIZO PUBLISHING



PATHFINDER RPG: ADVENTURE PATH - RETURN OF THE RUNELORDS PART 4 - TEMPLE OF THE PEACOCK SPIRIT

The Return of the Runelords Adventure Path continues as the heroes turn their attention to the cult of the Peacock Spirit, a mysterious and dangerous group whose remote mountain temple holds shocking secrets and terrible dangers. By braving the perils of the Temple of the Peacock Spirit, the heroes might just be able to prevent a truly mythic foe from emerging into the world. Scheduled to ship in November 2018.

PZO 90136 \$24.99

PATHFINDER RPG: FLIP-MAT CLASSICS - WAREHOUSE

Who knows what criminal conspiracies and deadly deals might unfold amid the maze of merchandise in Pathfinder Flip-Mat Classics: Warehouse? With a full suspicious scene on each side - one along the waterfront and the other with a holding yard - this durable accessory can serve as ambush site or hideout in any tabletop fantasy campaign! Scheduled to ship in November 2018.

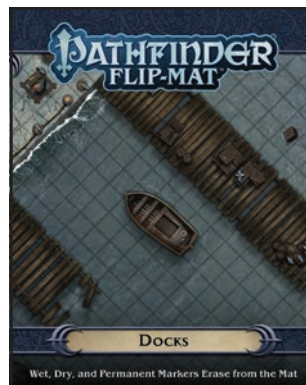
PZO 31021 \$13.99



PATHFINDER RPG: FLIP-MAT - DOCKS

No matter if your players are looking for a ship heading to distant lands, or taking a short walk on a long pier, Pathfinder Flip-Mat: Docks has you covered. Each side of this Flip-Mat presents two different docks. One is a bustling jumble of wood and ships on the seaside of a bustling city, while the other is nestled into a jungle-hidden pirate cove. Don't waste your time sketching when you could be playing. With Pathfinder Flip-Mat: Docks, you'll be ready next time your players wish to seek passage to far off shores. Scheduled to ship in November 2018.

PZO 30096 \$14.99





PATHFINDER RPG: PAWNS - WAR FOR THE CROWN PAWN COLLECTION

Key monsters and NPCs from the War for the Crown Adventure Path come alive on your tabletop with the War for the Crown Pawn Collection, featuring more than 100 pawns for use with the Pathfinder Roleplaying Game or any tabletop fantasy RPG! Printed on sturdy cardstock, each pawn presents a beautiful full-color image of a monster or NPC from the War for the Crown campaign including nobles, vigilantes, assassins, and dozens of unique creatures. Scheduled to ship in November 2018.

PZO 1032 \$24.99



PATHFINDER RPG: PLAYER COMPANION - MARTIAL ARTS HANDBOOK

For some heroes, the strength of the self holds more potential than any other training. These practitioners use martial arts to hone their own bodies as weapons, or they wield deadly weapons in combat as extensions of themselves. Pathfinder Player Companion: Martial Arts Handbook delves into the various traditions, techniques, and styles of those who push their physical forms toward perfection. From fearsome kicks and punches, to expertise with mighty weapons, to harnessing the power of ki, this player-focused volume provides new archetypes, feats, styles, and weapons that allow characters to make the most of their own combat skill. Scheduled to ship in November 2018.

PZO 9493 \$14.99



STARFINDER RPG: ADVENTURE PATH - SIGNAL OF SCREAMS 1 - THE DIASPORA

A vacation on New Elysium, a luxury resort located on an asteroid in the Diaspora, goes horribly wrong as the facilities malfunction and the guests and staff turn violent. The heroes must protect themselves and aid those who have remained sane, including a wealthy android tech entrepreneur who might have some information about the cause of this madness if he can be rescued from the old mining tunnels below the resort. The heroes must find a way to stop the growing delirium, even if it means going through the guests — including a celebrated champion of the vicious sport of brutaris — who have been transformed into hideous abominations! Scheduled to ship in November 2018.

PZO 7210 \$22.99



STARFINDER RPG: FLIP-MAT - HOSPITAL

Whether the heroes want to install cybernetic augmentations in their bodies or are searching for the source of an otherworldly plague, no Game Master wants to spend time drawing every nurses station and operating room. Fortunately, with Paizo's latest Starfinder Flip-Mat, you don't have to! This line of gaming maps provides ready-to-use science-fantasy set pieces for the busy Game Master. This double-sided map features a futuristic, high-tech medical center on one side and a sinister, abandoned infirmary on the other. Don't waste time sketching when you could be playing. With Starfinder Flip-Mat: Hospital, you'll be ready the next time your players need medical treatment for their injuries! Scheduled to ship in November 2018.

PZO 7310 \$14.99

PALLADIUM BOOKS



RIFTER

#80

Scheduled to ship in July 2018.

PAL 0180 \$14.99

#81

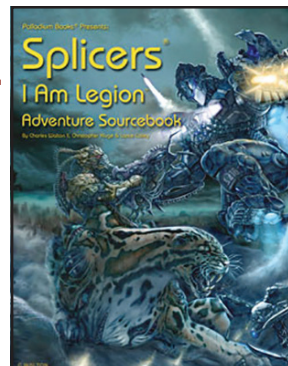
Scheduled to ship in August 2018.

PAL 0181 \$14.99

SPLICERS: I AM LEGION ADVENTURE SOURCEBOOK

This big, 256 page adventure sourcebook for Splicers is jam-packed with new Host Armors, War Mounts, Bio-Enhancements and adventure galore. Your heroes must uncover the mad schemes of the new N.E.X.U.S. personality that calls herself Legion. Then battle her army of robots and Amalgams every step of the way. If you fail, thousands will die. Collects the adventure source material from The Rifter issues #71-78 and looks great! Scheduled to ship in July 2018.

PAL 0201 \$26.99



PLAID HAT GAMES



FEATURED ITEM



ASHES: THE GHOST GUARDIAN EXPANSION

Death has given Rimea Careworn sight beyond sight. Her eyes now burn forever with visions of the Spirit World, where the souls of the dead test the boundaries of eternity, hungering to be free. Rimea has returned to the world of the living, and she now leads an army of lost souls to reclaim the city of Shadowreck. She will not stop until those responsible pay for their crimes, for only then will her ancestors' spirits be at peace. Unleash powerful Illusion and Sympathy magic to raise ancient warriors from beyond and cast out the enemies of the Spirit World. Scheduled to ship in October 2018.

PHG PH1213 \$14.95



FEATURED ITEM

ASHES: THE KING OF TITANS EXPANSION

In Aenda Woodrass, the denizens of the desert oasis have struck a delicate accord with the laws of Nature. Xander Heartsblood rises to defend that accord to the death. Calling upon the ancient ways of the nomadic shamans as well as the terrifying power of his dinosaur conjurations, Xander channels the raw magic of Nature to bear down on those who would invade the sacred ground he now calls home. Balance the power of Nature and Divine magic to unleash the titans of the desert on unsuspecting prey. Scheduled to ship in October 2018.

PHG PH1214 \$14.95





FEATURED ITEM



NEON GODS

Neon Gods is a story of street gangs set in a kaleidoscopic near future of heightened reality. Start your own (legitimate) businesses and watch them flourish. Recruit the finest disillusioned ne'er-do-wells to hold your territory, and purchase black market resources that'll give you the edge. Be prepared to fight for what's yours, because your opponents will muscle in on your territory. And don't forget the cops, who clearly don't have

anything better to do than harass innocent business owners such as yourself. The world may not think much of you, but in the back alley glow of the neon night, you can be a god. Scheduled to ship in October 2018.

PHG PH2400.....\$59.95

PLAYFUSION



LIGHTSEEKERS: KINDRED BOOSTER DISPLAY (24)

Lightseekers: Kindred is a 291 card set including 106 common cards, 88 uncommon cards, 88 rares, and nine mythics. Each booster pack contains 12 cards. Kindred introduces the new 'Family' mechanic and includes more buffs, combos, and heroes to build your collection. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PFI L82003.....\$96.00



LIGHTSEEKERS: KINDRED CONSTRUCTED DECK DISPLAY (6)

Lightseekers: Kindred is a 291 card set including 106 common cards, 88 uncommon cards, 88 rares, and nine mythics. Each booster pack contains 12 cards. Kindred introduces the new 'Family' mechanic and includes more buffs, combos, and heroes to build your collection. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PFI L82010.....\$90.00

POKÉMON USA



POKÉMON TCG: BATTLE ARENA DECK DISPLAY (8) - MEGA CHARIZARD X VS MEGA BLASTOISE

Mega Evolution Pokémon are ready to heat up the battlefield in the new Pokémon TCG: Battle Arena Decks! These 60-card decks are ready to play right away, with powerful cards and winning strategies worthy of an ace Trainer. Each deck is led by an exceptional Mega Evolution Pokémon-EX and includes 11 foil cards. Let the battle begin! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 80403.....PI

POKÉMON TCG: DRAGON MAJESTY ELITE TRAINER BOX

Noble Pokémon of wing and claw, flying high above the changing world! The Pokémon TCG: Dragon Majesty expansion brings a mighty horde of draconic Pokémon: Reshiram-GX, Salamence-GX, Dragonite-GX, and over a dozen more, including Charizard! Their command of fire, battle, and sky puts Dragon types at the top of many Trainers' lists get to know these amazing and challenging Pokémon in the Dragon Majesty expansion!

PUI 80479.....PI

POKÉMON TCG: DRAGON MAJESTY FIGURE COLLECTION ULTRA NECROZMA GX

After absorbing a Legendary Pokémon, Ultra Necrozma-GX has emerged as a mysterious Pokémon with strong psychic powers! Now this amazing Legendary Pokémon is ready to join your team, both as a playable Pokémon-GX and as a detailed, sculpted figure! This Pokémon adds a touch of danger and the unknown to your collection! The Pokémon TCG: Dragon Majesty Figure Collection Ultra Necrozma-GX includes: four Pokémon TCG: Dragon Majesty booster packs, one sculpted figure of Ultra Necrozma, one foil promo card featuring Ultra Necrozma-GX.

PUI 80415.....PI

POKÉMON TCG: DRAGON MAJESTY LEGENDS OF UNOVA GX PREMIUM COLLECTION

Harness the awesome powers of fire, lightning, and ice with this huge collection featuring a trio of Legendary Pokémon from the Unova region! The blazing Reshiram-GX and the electrifying Zekrom-GX are here as playable foil promo cards, and they unite with the freezing Kyurem on an amazing oversize card that pushes the boundaries of draconic power!

PUI 80511.....PI

POKÉMON TCG: DRAGON MAJESTY PIN COLLECTION DISPLAY (8) - LATIAS/LATIOS

Take to the skies with Pokémon of supersonic speed and bold moves! These two Pokémon TCG: Dragon Majesty Pin Collections expand your collection with the extreme speed and Dragon-type power of the Eon Pokémon. It's a recipe for any great Pokémon Trainer to fly straight to the top! In each Pokémon TCG: Dragon Majesty Pin Collection, you'll find: one foil promo card and one awesome pin of either Latias or Latios, three Pokémon TCG: Dragon Majesty booster packs! **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

PUI 80368.....PI



POKÉMON TCG: DRAGON MAJESTY SUPER PREMIUM COLLECTION

Strong, swift, and utterly amazing, draconic Pokémon have been part of the Pokémon TCG from the earliest days - and now they're stronger than ever! Expand your collection with two beautiful rare Rainbow foil Pokémon-GX promo cards, read up on the history of the Dragon type in the Pokémon TCG, and enjoy the pure joy and Dragon-type power of a finely sculpted Dragonite figure! Take your collection soaring to new heights with wings, claws, and fury!

PUI 80410.....PI

POKÉMON TCG: SOLGALEO/LUNALA GX BOX

Solgaleo-GX and Lunala-GX are two Legendary Pokémon of great power and deep mystery! Strengthen your game when you add these boxes to your collection. Each one features its star Pokémon as a playable foil promo card and as a great oversize foil card, plus four Pokémon TCG booster packs!

PUI 80374.....PI

POKÉMON TCG: EVOLUTION CELEBRATION TIN

Everyone loves the big-eared Evolutions of Eevee! Choose the green wonder Leafeon-GX, the snowy Glaceon-GX, or the fairy-powered Sylveon-GX in the Pokémon Trading Card Game: Evolution Celebration Tin. Each of these fantastic tins contains a super-cute Pokémon-GX, with the moves to turn your next Pokémon battle into a quick win! In this tin, you'll find: one of three foil Pokémon-GX cards: Leafeon-GX, Glaceon-GX, or Sylveon-GX and 4 Pokémon TCG booster packs.

PUI 80409.....PI

PORTAL



MONOLITH ARENA

Monolith Arena is a fantasy battleground board game built around the base engine of Neuroshima Hex, which is also from designer Michał Orazc. The game includes five factions, with unique abilities and units! Each player has a monolith that serves as their headquarters, and each player seeds their monolith with three tokens that provide special abilities. When an opponent damages your monolith, you remove the top layer to expose the first token, gaining its special ability, so being attacked can actually make you stronger - albeit while still moving you toward defeat... Scheduled to ship in November 2018.

PLG 1313.....\$50.00



ROBINSON CRUSOE MYSTERY TALES

Robinson Crusoe: Mystery Tales is the second big expansion for Robinson Crusoe: Adventures on the Cursed Island. Unlike its predecessor, it not only includes the campaign (titled The Lost City of Z), where you follow great explorer, Lieutenant Colonel Percy Fawcett, but also a full set of rules and components that can be played with the base game of Robinson Crusoe! Scheduled to ship in November 2018.

PLG 1276.....\$50.00

MONSTERPOCALYPSE

Scheduled to ship in October 2018.



LORDS OF CTHUL SPITTER & TASK MASTER (RESIN AND WHITE METAL)

PIP 51011 PI



LORDS OF CTHUL SQUIX & MEAT SLAVE (RESIN)

PIP 51012 PI



SHADOW SUN SYNDICATE S-TYPE SHINOBI & INTERCEPTOR UNIT (RESIN AND WHITE METAL)

PIP 51008 PI



SHADOW SUN SYNDICATE SUN FIGHTER & SHADOW GATE UNIT (RESIN AND WHITE METAL)

PIP 51009 PI



SHADOW SUN SYNDICATE ZOR-MAXIM MONSTER (RESIN AND WHITE METAL)

PIP 51007 PI



LORDS OF CTHUL CTHUGROSH MONSTER (RESIN)

PIP 51010 PI

WARMACHINE

Scheduled to ship in October 2018.



CRUCIBLE GUARD AURUM LEGATE LUKAS DI MORRAY WARCASTER (RESIN AND WHITE METAL)

PIP 37012 \$16.99



CRUCIBLE GUARD INFANTRY AND CA UNIT (RESIN AND WHITE METAL)

PIP 37004 \$54.99



CRUCIBLE GUARD MECHANIC SOLO (RESIN AND WHITE METAL)

PIP 37007 \$9.99



CRUCIBLE GUARD ROCKETMAN ACE SOLO (WHITE METAL)

PIP 37024 \$13.99



CRUCIBLE GUARD VULCAN COLOSSAL (RESIN)

PIP 37022 \$144.99



MERCENARIES EILISH THE OCCULTIST SOLO (METAL)

PIP 41142 \$14.99



THE PROTECTORATE OF MENO TH HAND OF SILENCE SOLO (RESIN AND WHITE METAL)

PIP 32134 \$29.99

REAPER MINIATURES

DARK HEAVEN



GIANT WEASEL

RPR 03897 \$8.79

BOG HOMONCULUS

RPR 03902 \$7.49



BOG SKELETON RISING

RPR 03900 \$6.99



BOG SKELETON WITH AXE & SHIELD

RPR 03901 \$6.99



DARK DWARF POUNDER

RPR 03898 \$6.99



DARK DWARF SMITER

RPR 03899 \$6.99



NAGENDRA WARRIOR (SWORD & SHIELD)

RPR 03896 \$11.79



TIANALISE, DREADMERE BOG WITCH

RPR 03895 \$6.99



RAGGED WOUND ORC WARRIOR

RPR 07007 \$11.49



SLAP IT (RGS00525)

- Monsters are pouring out of an open portal!
- When you encounter a monster, be the first to Slap it!
- Make sure you only slap the correct monster based on the rolled dice!

MSRP: TBA **Ages:** 7+ **2-8 Players** **10-15 Min**

November Release!



ABORETUM DELUXE (RGS00847)

- Includes a two-piece engraved and heat-treated wooden box
- Premium rainbow foil finish on heavier weight cards
- Full color sleeve matching the art and flavor of the game

MSRP: \$35 **Ages:** 8+ **2-4 Players** **30 Min**

November Release!



ARCHITECTS OF THE WEST KINGDOM (RGS00819)

- West Kingdom adventure with beautiful artwork and great quality components.
- Become an ambitious royal architect to impress the king by building notable landmarks
- First stand-alone game in the West Kingdom Trilogy series.

MSRP: \$50 **Ages:** 12+ **1-5 Players** **60-80 Min**

October Release!



CLANK! EXPEDITIONS: GOLD AND SILK (RGS00841)

- Journey into the abandoned mine or face the Spider Queen!
- The first in a series of Expeditions!
- Explore the depths to find the treasure, but make sure to hurry back out, alive!

MSRP: \$15.99 **Ages:** 12+ **2-4 Players** **30-60 Min**

October Release!



JUNK ORBIT (RGS00810)

- Carefully navigate your ship using the gravitational pull of the planets!
- Deliver your cargo to collect profit!
- Uniquely designed Satellite-shaped box!

MSRP: \$35 **Ages:** 10+ **2-5 Players** **30-40 Min**

Available Now!



GUNKIMONO (RGS00829)

- A fiercely competitive tile laying game.
- Each troop placed provides a new decision - immediate victory points or long term development of your forces.
- Marshal your troops to maximize your formation!

MSRP: \$40 **Ages:** 10+ **2-5 Players** **45-60 Min**

September Release!



ALTIPLANO THE TRAVELER (RGS00846)

- Strive for success as this inhospitable region turns into a completely new challenge!
- Meet up with the traveler to gain access to new resources and ideas!
- Public trading points allow rare goods to be traded for opals, a new type of resource.

MSRP: TBA **Ages:** 12+ **2-5 Players** **60-120 Min**

November Release!



REYKHOLT (RGS00848)

- Seed fresh vegetables in your greenhouses!
- Use Service cards to your advantage...
- Can you fulfill the orders of the hungry tourists to win the game?

MSRP: \$60 **Ages:** 14+ **2-4 Players** **60 Min**

November Release!



OVERLIGHT RPG DICE (RGS00814)

- Seven deluxe, over-sized Spirit Dice for Overlight
- Like seven crystals mined from the mountains of Zenith, they are crafted in the colors of the Overlight
- They feature the sigils of the seven Virtues — Spirit, Wisdom, Logic, Compassion, Will, Vigor, and Might

MSRP: \$15 **Designer:** Paul Alexander Butler and George Holland

Cover Artist: Kwanchai Moriya

September Release!



OVERLIGHT RPG THE SKYBORN ORDER AND ITS ENEMIES & GAME MASTER SCREEN (RGS00815)

- Features the 5 major conclaves of the Skyborn Order
- Allow PCs to join existing conclaves (or form their own!)
- Highlights some of the Skyborn Order's primary adversaries
- Introduces notable Skyborn NPCs that GMs can weave into their stories

MSRP: \$30 **Designer:** Paul Alexander Butler and George Holland

Cover Artist: Kwanchai Moriya

September Release!



RESTORATION GAMES



FIREBALL ISLAND: THE LAST ADVENTURER

The last adventurer has been stranded on Fireball Island a long time. He knows every cave, every path, every snake hole, fire pit, and bug. He has a thing or two to teach the rookies. The *Last Adventurer* figure to increase player count to five. Scheduled to ship in November 2018.

REO 9102 \$24.95



FIREBALL ISLAND: THE CURSE OF VUL KAR

Welcome to Fireball Island! You may have heard stories. You may have visited when you were younger. Perhaps you even saw a fireball engulf a fellow traveler in a hellscape of horror that makes you afraid to close your eyes at night. Whatever the case, welcome back! Turns out that Vul-Kar didn't like having his gem stolen way back when, so there has been some volcanic upheaval, an explosion in our snake population, feral tigers, new types of trees bent on ending human life, and swarms of bees everywhere. But don't worry — we have top people working on it. Scheduled to ship in November 2018.

REO 9100 \$74.95

ROGUE GAMES



EMBRACE (D&D 5E)

Sometimes it does not pay to be curious. Curiosity is dangerous. In Karl Magnussen's case, it cost him his life. Considered to be one of the foremost theologians of his time, Karl has passions in life: his wife and his research. When word reached him of some strange religious practices taking place in the small village of Lake in the Hills located in The Vintage, the scholar wasted no time traveling there. Upon arriving, he soon discovered that not everything is what it seemed. Evil lurked, and its embrace not only encompassed the village but if left unchecked, might threaten The Vintage as a whole. Scheduled to ship in October 2018.

RUG 10102 \$11.99

ROXLEY GAMES



BRASS: IRON CLAYS

A set of 100 Iron Clays in 5 denominations, in a box. Scheduled to ship in November 2018.

ROX 503 \$50.00

SHINOBI 7



MY HERO ACADEMIA: THE CARD GAME

In *My Hero Academia: The Card Game*, you must recruit super-powered students to your Hero Agency. Select the students with the best combination of quirks to complete challenging missions and become the best agency around! Scheduled to ship in November 2018.

SH7 440501 \$24.99



SONIC THE HEDGEHOG: BATTLE RACERS

Select your Racer, choose your route, and fight your way to the Finish while avoiding opposing Racers and a variety of dangerous obstacles. Control your Speed, use your Abilities, and activate your special Powers to collect as many Rings as you can in an amazing race. Based on *Sonic the Hedgehog*, the worldwide video game phenomenon, *Sonic the Hedgehog: Battle Racers* board game and expansions allow players to take on the role of Sonic or one of his many friends and rivals in a strategic race through a variety of exciting locations. The Track changes with every race, so no two games are alike. Also includes rules for solo play! Scheduled to ship in February 2019.

SH7 440401 \$34.99

SOARING RHINO GAMES



PIRATE TRICKS

The Landor Syndicate, a pirate alliance in an area of space controlled by the Lunar Orion Order, needs a new leader. The outgoing Supreme Admiral is looking for his replacement. Players take on the role of rival captains recruiting crews, capturing rival pirates, and collecting treasure. Scheduled to ship in November 2018.

SRE 20201 \$20.00

STEAMFORGED GAMES

SPOTLIGHT ON



DARK SOULS: THE CARD GAME FORGOTTEN PATHS EXPANSION

SFL DSTCG-002 PI

GUILD BALL NAVIGATOR'S GUILD



DICE PACK

SFL BNAV-002 PI



TALES OF THE NEW WORLD

SFL BNAV-001 PI

SCS DIRECT



MONSTER DUAL PLAYMAT TUBE: CLEAR WITH BLACK CAP

Scheduled to ship in August 2018.

SDI MON-2MATB-345 PI

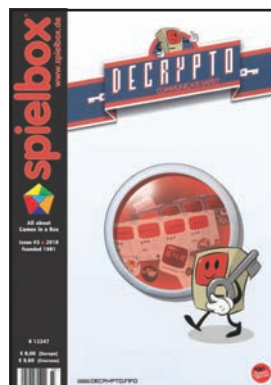


MONSTER DUAL PLAYMAT TUBE: OPAQUE WHITE WITH WHITE CAP

Scheduled to ship in August 2018.

SDI MON-2MATW-352 PI

SPIELBOX

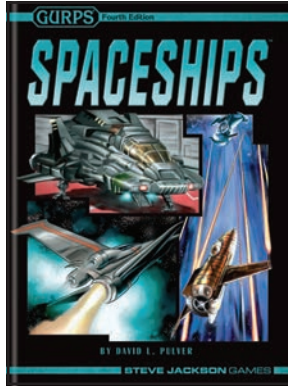


SPIELBOX MAGAZINE ISSUE #3

Scheduled to ship in September 2018.

SPB 20183 PI

STEVE JACKSON GAMES



GURPS: SPACESHIPS 4TH EDITION

GURPS Spaceships presents a simple design system that minimizes the math and maximizes your options. Pick a hull, fill it with components, and you're done. Size is no obstacle... it takes only minutes to build even the largest spaceship. All this comes with basic rules for space travel and combat, so you can blast off right away! Scheduled to ship in November 2018.
SJG 016008.....\$15.95



MUNCHKIN PARTY PACK

Party like a munchkin with the *Munchkin Party Pack*! It contains a 15-card mini-expansion that you can add to all your *Munchkin* games, as well as three copies each of five NEW *Munchkin* cards to give away to your friends as party favors! Scheduled to ship in November 2018.
SJG 1572.....\$9.95



MUNCHKIN CCG: GRAVE DANGER POP DISPLAY

This expansion for the *Munchkin Collectible Card Game* helps you build a deck that's more fun than a barrel of mummies! Each booster pack contains 12 randomized cards, at least one of which is rare or better. It's a killer addition to your CCG collection! Scheduled to ship in November 2018. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.
SJG 4513-D.....\$94.80

STRONGHOLD GAMES



CO2: SECOND CHANCE

This new totally re-designed edition will bring a completely new iconography, an entirely new rulebook with lots of 3D pictures for easy comprehension of the rules, more balanced gameplay, a new events deck, improved and streamlined mechanisms, upgraded wood components for the power plants instead of the cardboard tokens, while maintaining the beautiful illustrations on the board and cover, and all this with a shorter play length. Scheduled to ship in November 2018.
SHG 6020.....\$89.95



NOT FINAL ART

FORUM TRAJANUM

Emperor Trajan plans to have a monument built for eternity: the Forum Trajanum. It is supposed to become the biggest and most glorious Emperor's forum that the Roman world has ever seen — not only in order to demonstrate his success as Princeps Optimus in an imposing manner, but also to foster the well-being and the fame of the honorable citizens of Rome. Scheduled to ship in November 2018.
SHG 8039.....\$69.95

TASTY MINSTREL



ORLEANS: 5TH PLAYER EXPANSION

Take a trip to Tours and perhaps find a new friend on the way! This expansion for *Orleans* provides you with the necessary components to add a fifth player to the game, as well as the Trip to Tours solo play promo scenario.
TTT 4004.....\$19.95

TOY VAULT



FUDGE DICE SET (8)

Scheduled to ship in September 2018.
TOY 06329.....\$9.99

TROLL LORD GAMES



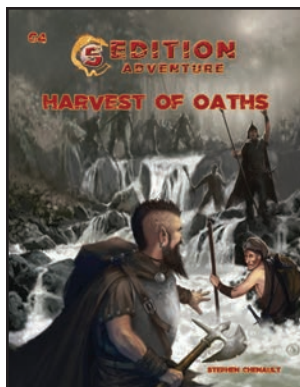
CASTLES & CRUSADES ADVENTURER'S BACKPACKS

Adventurer's Backpack is the first major expansion of *Castles & Crusades* since the release of the *Castle Keepers Guide*. Filled with player content, *Adventurer's Backpack* brings to the table 13 new classes, mountains of spells for all classes, rules for counter spells and spell duels, a fresh, easy-to-use unarmed combat rules, war mounts, and rune magic. But more than that, *Adventurer's Backpack* delivers a new innovative approach to equipment and equipping your character. Scheduled to ship in October 2018.
TLG 80181.....\$29.99

CASTLES & CRUSADES STARTER KIT

The *Castle & Crusades Starter Kit* comes complete with the *Players Handbook*, *Monsters & Treasure of Ahrde*, Character Reference Sheets and five adventures to get you started in a game of *Castles & Crusades*. This rules light, easy to learn, fast paced Role Playing Game has been in print since 2004. Using a tried and true attribute check system that has served as an inspiration for many of the games you know and play! The *Players Handbook* and *Monsters & Treasure of Ahrde* are both hardcover books! Scheduled to ship in October 2018.
TLG 81441.....\$49.99





5TH EDITION ADVENTURES: C4 - HARVEST OF OATHS

Harvest of Oaths is a series of encounters that can be played together as a loosely linked story for an overland campaign or broken into pieces and played separately. The adventures are designed for mid-level characters but are fairly easy to scale for high and low-level characters. Plunge once more into the Darkenfold and explore the haunts of the River Basin Country. Scheduled to ship in October 2018.

TLG 19321 \$9.99

TWILIGHT CREATIONS



THE HAUNTING HOUSE: CONDEMNED EDITION

The Haunting House is a simple racing game... OR IS IT? At one time, you are picking your own path. At other times, it seems someone is picking it for you between the twisting halls, trap doors, secret passages and moving exits. It's never the same game twice! Pray that you make it through. Scheduled to ship in September 2018.

TLC 3110 \$24.99



TRAMPOLINE ZOMBIES

Trampoline parks are fun, unless you happen to be a zombie! Your body parts don't seem to stay where they should. Now you have to put yourself back together. Maybe you can grab the better body parts.. You know... The less icky ones. You need to reassemble your body with the best arms, legs, and head you can find. Once a player completes their zombie with this unique push-your-luck mechanic, the zombie with the most points wins! Scheduled to ship in September 2018.

TLC 4003 \$14.99

ULISSES NORTH AMERICA

THE DARK EYE RPG

Scheduled to ship in August 2018.

AVENTURIA COMPENDIUM

The *Aventuria Compendium* is *The Dark Eye's* first major rules expansion and concentrates on new rules and options for combat, but also presents a wealth of new material for all professions, including new focus rules for such activities as gathering herbs, hunting, conducting research, and crafting weapons and armor. Presented in 240 full-color pages bound in hardcover European style binding with attached cloth bookmarks. Whether your character is a battle-hardened soldier, a humble Blessed One, a scholarly mage, or a young apprentice just starting out on a heroic career this volume is a must have for all players of *The Dark Eye* who want to intensify their game and bring their characters to new heights of adventure.

UNA US25003E \$49.99

DELUXE CHARACTER SHEET FOR MUNDANE ADVENTURERS

The *Deluxe Character Sheet for Mundane Adventurers* is an essential addition for any *The Dark Eye* game. This consumable product, players will purchase again and again is of set of attractive, full-color, double-sided character sheets to track your non-magical hero's stats, skills, advantages, disadvantages, special abilities, weapons, combat stats, and equipment. Additional pages let you record your character's background and heroic achievements, details of your preferred focus rules, and even stats for your animal companions. This packet includes a bonus summary of rules for combat and skill use, for easy reference during play.

UNA US25539E \$9.99



SOUNDS OF THE SPHERES, VOL. 1 - THE WARRING KINGDOMS

Enhance any *Dark Eye* Campaign with the *Sounds of the Spheres, Vol. 1: The Warring Kingdoms*, acclaimed composer Ralf Kurtseifer, also known as Orkpack, delivers this specially crafted musical composition. Want to set the proper mood for a thrilling combat encounter, or a somber gathering of druids or secretive witches? How about some ambient music to set the tone for visiting a mystical stone circle or wellspring inhabited by sprites of the forest? This soundtrack has you covered for all of your *Dark Eye* mood setting needs no matter the encounter. Evolve your game beyond level and unchain it from

character classes with the *Sounds of the Spheres, Vol. 1: The Warring Kingdoms*.
UNA US25515E \$19.99

THE WARRING KINGDOMS TDE CARD PACK

The *Warring Kingdoms Card Set* is the essential companion to the *Warring Kingdom* sourcebook. This handy reference card set, presented in 120 high-quality full color cards, for *The Dark Eye* RPG includes all the new skills, spells, advantages, disadvantages, special abilities, weapons, and monsters from the *Warring Kingdoms* and the *Armory of the Warring Kingdom's* sourcebooks right at your fingertips! Each creature and item card features complete stats and a full-color illustration to enhance play and bring your games to life and allow your characters to evolve beyond levels and unshackled of character class.

UNA US25518E \$9.99



TORG ETERNITY RPG



LIVING LAND GM SCREEN

The *Living Land Game Master Screen* contains not only a three-panel full color GM Screen contains not only all the most important charts, tables, and modifiers from the core rules but also has new charts specific to adventures in *The Living Lands*. The outside features a single, gorgeous seamless image and the axioms and World Laws players need to remember. The GM screen also includes 16 new archetype characters, great for new players such as the Blood Witch, a Core Earth native who has embraced the increased spiritual power of the Living Land, the Cartel Soldier, the Edeinos Wanderer, and more.

UNA 10021 \$19.99



THE GOD BOX

The God Box is a massive adventure suitable for several months of gaming. This 114-page hardcover book is crafted in the highest quality European binding with attached cloth bookmarks. This exciting adventure starts off in besieged Washington D.C. and leads players down a trail of evil across (and under) *The Living Lands* which threatens the goddess of life and sensation herself: Lanala. This tome also includes expanded material and foes for the Land Below, handy for any GM's continuing campaigns.

UNA 10022 \$29.99



THE LIVING LAND

The *Living Land* sourcebook is the first major expansion to *TORG Eternity RPG*. This book introduces expanded character Perks, Miracles, and Gear. Along with these new advantages for characters it also brings new challenges such as threats, foes and lots and lots of dinosaurs! This book details the different regions of *The Living Land* COSM and brings a whole new level of adventure to any game of *TORG Eternity RPG*. A realm of primitive peril, savage sensuality, and dangerous dinosaurs for *TORG Eternity*, *The Living Land* is ruled by High Lord Baruk Kaah and his army of reptilian edeinos. The *Living Land* has come to Earth and taken over both coasts of the United States, the Yucatan Peninsula in Mexico, and the mysterious White Zone in Canada. Where *The Living Land* rules miraculous spiritual power is available, but technology rusts and fails. Ordinary humans — and even some heroes — regress and become ruled by their primal passions.

UNA 10020 \$39.99



THE LIVING LAND BOOSTER DECK

The Living Land Booster Deck which is a TORG Eternity Drama Deck and adds specialized cards for the Living Land. A re-themed 40 card Drama Deck features unique special effects each round, all of them designed to accentuate the savagery and wonder of the realm. Ten new COSM cards increase the variety of effects, adding surprise and mystery. Finally, five new cards are added to the Drama Deck, bringing back some old favorites and adding completely new options to the mix.

UNA 10030\$9.99



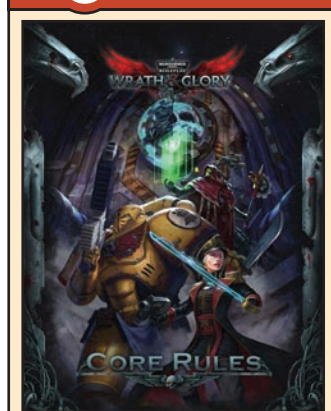
THE LIVING LAND BOOSTER POSSIBILITIES

The Living Land Possibilities are a TORG Eternity set of twenty heavy chips, each with unique art themed to the Living Land. These chips feature special effects within the game, designed to accentuate the savagery and wonder of the realm. Add flavor and style to your game of Torg Eternity.

UNA 10023\$19.99

WARHAMMER 40K WRATH & GLORY RPG

SPOTLIGHT ON



CORE RULEBOOK HC

Wrath & Glory Core Rules is produced in Europe in full color on sturdy, thick, high-quality paper with premium binding and two bookmark ribbons.

UNA WGR0013\$59.99

CAMPAIGN CARD DECK

These cards put some narrative control into the players hands for games of Wrath & Glory. Each card's effects are immersive into the universe of Warhammer 40,000 and help connect the player to the themes and tropes of the setting.

UNA WGR0006\$19.99



PERILS OF THE WARP DECK

Using psychic powers are dangerous in the 41st Millennium. Unfortunate psykers may manifest all manner of bizarre and sinister phenomena... and this card deck details the horrific events that ensue.

UNA WGR0008\$19.99



WARHAMMER 40K WRATH & GLORY RPG: STARTER SET

Wrath & Glory Core Rules is produced in Europe in full color on sturdy, thick, high-quality paper with premium binding and two bookmark ribbons.

UNA WGR0012\$49.99



WARHAMMER 40K WRATH & GLORY RPG: WARGEAR CARD PACK

This card contains handy references for weapons, armour, and other important wargear for Wrath & Glory characters.

UNA WGR0007\$14.99



WRATH DECK

This card deck details numerous brutal critical hits for combat in Wrath & Glory, plus they are useful for determining the outcome of a threatening task (situations where the entire warband works together to complete steps towards resolving a dangerous situation).

UNA WGR0005\$19.99

ULTRA PRO INTERNATIONAL



ATTACK ON TITAN: PLAY MATS

Scheduled to ship in August 2018.

THE BEGINNING

UPI 85655PI

THE SURVEY CORPS

UPI 85656PI



HEAVY METAL D20 DICE (2)

Scheduled to ship in August 2018.

BLUE

UPI 85785PI

RED

UPI 85783PI

WHITE

UPI 85784PI



MAGIC THE GATHERING: GLOBAL SERIES - ANCESTOR DRAGON DECK PROTECTOR SLEEVES (100)

Scheduled to ship in September 2018.

UPI 86888PI



MAGIC THE GATHERING: PLANESWALKER 2018 LIFE PAD

Scheduled to ship in August 2018.

UPI 86842PI



MAGIC THE GATHERING: PLANESWALKER 2018 TREASURE NEST

Scheduled to ship in August 2018.

UPI 86841PI



MAGIC THE GATHERING: PLANESWALKER CHIBI DECK PROTECTOR SLEEVES (100)

Scheduled to ship in October 2018.

AJANI LION HUG

UPI 86907PI

CHANDRA LOL!

UPI 86909PI

CHANDRA MAXIMUM POWER

UPI 86908PI

GARRUK I'M STARVING

UPI 86910PI

GIDEON GOOD JOB

UPI 86911PI

JACE MYSTIC

UPI 86912PI

JACE SIGH...

UPI 86913PI

LILIANA TALK TO THE HAND

UPI 86914PI



MAGIC THE GATHERING: RELIC TOKENS DISPLAY - LINEAGE COLLECTION (24)

Scheduled to ship in September 2018.

UPI 86851PI



**MAGIC THE GATHERING:
STANDARD DECK PROTECTOR
SLEEVES (100) -
CLASSIC CARD BACK**

Scheduled to ship in January 2019.
UPI 86954..... PI



**PRO-MATTE ECLIPSE SMALL DECK
PROTECTOR SLEEVES (60)**

Scheduled to ship in August 2018.

APPLE RED UPI 85830..... PI
FOREST GREEN UPI 85831..... PI
PACIFIC BLUE UPI 85828..... PI
ROYAL PURPLE UPI 85832..... PI
SKY BLUE UPI 85829..... PI

UPPER DECK



**POKÉMON: POKE BALL
ALCOVE FLIP BOX**

Scheduled to ship in August 2018.
UPI 85313..... PI



PRO 100+ ECLIPSE DECK BOXES

Scheduled to ship in August 2018.

APPLE RED UPI 85686..... PI
ARTIC WHITE UPI 85682..... PI
FOREST GREEN UPI 85687..... PI
HOT PINK UPI 85691..... PI
JET BLACK UPI 85683..... PI
LEMON YELLOW UPI 85690..... PI
LIME GREEN UPI 85688..... PI
PACIFIC BLUE UPI 85684..... PI
PUMPKIN ORANGE UPI 85689..... PI
ROYAL PURPLE UPI 85692..... PI
SKY BLUE UPI 85685..... PI
SMOKE GREY UPI 85693..... PI



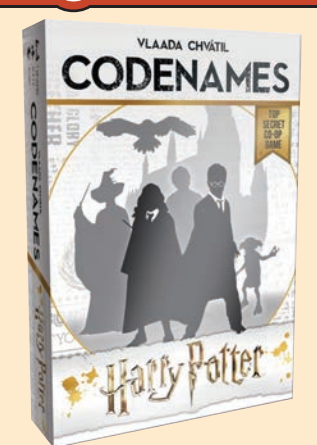
**LEGENDARY ENCOUNTERS:
THE X-FILES**

Legendary Encounters: The X-Files Deck Building Game is a card game themed around the award-winning television series *The X-Files*. Players will take on the roles of their favorite truth-seeking special agents like Mulder, Scully or Skinner and work together to expose and overcome a variety of grand conspiracies. Mystery and subterfuge fog the way forward as players, encouraged by beliefs and encountered by doubts, work to reveal and defeat an unrelenting stream of malevolent agents and paranormal entities. Recruit powerful allies while collecting evidence and potential leads to help your team foil the Syndicate. Remember, even though you want to believe, trust no one.

UDC 89176..... PI

USAOPOLY

SPOTLIGHT ON



HARRY POTTER CODENAMES

Scheduled to ship in September 2018.
USO CE010400..... PI



**DISNEY'S SNOW WHITE AND THE
SEVEN DWARFS: A GEMSTONE
MINING GAME**

Play Disney's *Snow White and the Seven Dwarfs Gemstone Mining Game* and push your luck as you collect valuable gems from the mine and earn bonus points by discovering gem combinations from *Snow White* objectives. Scheduled to ship in September 2018.
USO QZ004494..... PI



DRAGON BALL Z: POWER UP

Join the Z Fighters as you compete to defeat the dragon and become the next champion. Custom game pieces include a 3D game board, 13 Character Movers, Power Up cards and Capsule Tokens. Scheduled to ship in September 2018.
USO KU113449..... PI



**FANTASTIC BEASTS PERILOUS
PURSUIT DICE GAME**

Scheduled to ship in September 2018.
USO DI010526..... PI



RIVERDALE 550 PIECE PUZZLE

Scheduled to ship in September 2018.
USO PZ010497..... PI



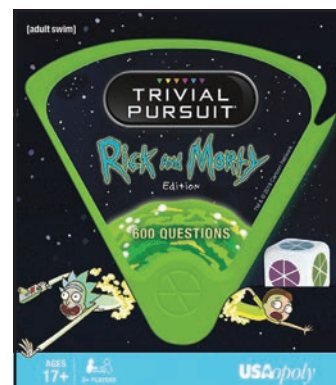
**RICK AND MORTY 200 PIECE
PDQ TRAY PUZZLE (8)**

Scheduled to ship in September 2018.
USO POPPZRMORTY..... PI



DRAGON BALL Z TRIVIAL PURSUIT

Scheduled to ship in September 2018.
USO TP113449..... PI



**RICK AND MORTY
TRIVIAL PURSUIT**

Scheduled to ship in September 2018.
USO TP085434..... PI

WARLORD GAMES

BLOOD RED SKIES

Scheduled to ship in July 2018.



**BRITISH BRISTOL
BLENHEIM MK IV**

WLG 772011010..... PI



GERMAN JUNKERS JU 52
WLG 772012011 PI



GERMAN JUNKERS JU 88
WLG 772012010 PI



SOVIET LISUNOV LI-2
WLG 772014011 PI



SOVIET TUPOLEV ANT-40
WLG 772014010 PI

BOLT ACTION

Scheduled to ship in August 2018.



**AUSTRALIAN 2-PDR LIGHT
ANTI-TANK GUN (PACIFIC)**
WLG 403015008 PI



**AUSTRALIAN 40MM
BOFORS AA GUN (PACIFIC)**
WLG 403015005 PI



**AUSTRALIAN 6-PDR
ANTI-TANK GUN (PACIFIC)**
WLG 403015003 PI



**AUSTRALIAN 75MM PACK
HOWITZER (PACIFIC)**
WLG 403015004 PI



**AUSTRALIAN FORWARD
OBSERVER TEAM (PACIFIC)**
WLG 403015002 PI



**AUSTRALIAN MATILDA II
INFANTRY TANK**
WLG 402415001 PI



**AUSTRALIAN MEDIC
TEAM (PACIFIC)**
WLG 403015012 PI



**AUSTRALIAN PLATOON
SCOUT TEAM (PACIFIC)**
WLG 403015009 PI



**JAPANESE VETERAN
INFANTRY SQUAD**
WLG 402216003 PI

BOLT ACTION

Scheduled to ship in September 2018.



**AFRIKA KORPS MEDIUM
MORTAR TEAM**
WLG 403012026 PI

**BRITISH 8TH ARMY
6-PDR ANTI-TANK GUN**
WLG 403011019 PI

BRITISH 8TH ARMY HQ
WLG 403011009 PI



**BRITISH 8TH ARMY
(INFANTRY BOX)**
WLG 402011015 PI



**BRITISH 8TH ARMY
MEDIUM MORTAR TEAM**
WLG 403011008 PI



BRITISH 8TH ARMY MMG TEAM
WLG 403011010 PI



**BRITISH 8TH ARMY
STARTER ARMY**
WLG 402611001 PI



BRITISH M3 GRANT
WLG 402411007 PI



**BRITISH MATILDA 2
(WESTERN DESERT)**
WLG 402411006 PI

**GERMAN AFRIKA KORPS
8.8CM FLAK 37**
WLG 402012034 PI

GERMAN AFRIKA KORPS HQ
WLG 403012027 PI

**GERMAN AFRIKA KORPS
(INFANTRY BOX)**
WLG 402012030 PI



**GERMAN AFRIKA KORPS
MMG TEAM**
WLG 403012025 PI



**GERMAN AFRIKA KORPS
STARTER ARMY**
WLG 402612001 PI

GATES OF ANTARES

Scheduled to ship in July 2018.



**VIRAI DRONESOURGE
SCAVENGER SQUAD**
WLG 502216505 PI



**VIRAI DRONESOURGE
SECONDARY INSTANCE COMMAND**
WLG 503016507 PI



VIRAI DRONESCORE TERTIARY INSTANCE
WLG 503016503 PI

GATES OF ANTARES

Scheduled to ship in August 2018.

VIRAI DRONESCORE DEEP MINING TEAM WITH FRACTAL DISINTEGRATOR
WLG 503416504 PI

VIRAI DRONESCORE DEEP MINING TEAM WITH MAG LIGHT SUPPORT
WLG 503016506 PI

VIRAI DRONESCORE MINING SUPPORT TEAM WITH FRAG BORER
WLG 503016502 PI

VIRAI DRONESCORE WEAPON DRONE WITH MAG LIGHT SUPPORT
WLG 503016508 PI

VIRAI MINING SUPERVISOR TEAM
WLG 509916501 PI

KONFLIKT 47

Scheduled to ship in July 2018.



ITALIAN BERSAGLIERI ARMoured INFANTRY SQUAD
WLG 452211601 PI



ITALIAN CENTURIAN HEAVY INFANTRY SQUAD
WLG 452211602 PI

KONFLIKT 47

Scheduled to ship in August 2018.



BRITISH TESLA GUN
WLG 452210603 PI



GERMAN TOWED SCHWEREFELD PROJEKTOR
WLG 452410208 PI



SOVIET DAUGHTERS OF THE MOTHERLAND PATRIOT TEAM
WLG 453010804 PI



US TESLA AT GUN
WLG 452210402 PI

KONFLIKT 47

Scheduled to ship in September 2018.



GERMAN HEUSCHRECKE (LOCUST) MEDIUM PANZERMECH
WLG 452410210 PI

GERMAN KING TIGER-X WITH HEAVY RAIL GUN
WLG 452410211 PI

JAPANESE BATTLE FRAME ANTI-TANK TEAM
WLG 453011204 PI

TEST OF HONOUR

Scheduled to ship in June 2018.



DRAGON HOUSE MDF KIT
WLG B040 PI



THE ONNA-BUGEISHA ARCHERS
WLG 763010009 PI

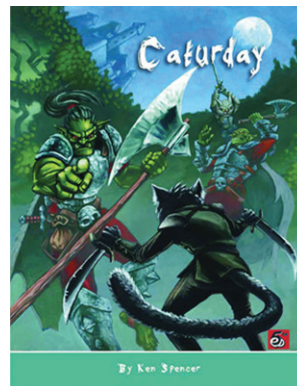


THE ONNA-BUGEISHA OF ASAKURA
WLG 762210006 PI



THE ONNA-BUGEISHA WITH NAGINATA
WLG 763010010 PI

WHY NOT GAMES



CATURDAY (D&D 5E)
Swashbuckling anthropomorphic cat people battle hobgoblins to regain control of their homeland. Refugee strays scrape what lives they can from the slums of foreign cities. Temple cats live as guests in the sanctuaries of other races pantheons. These are some of the stories of the Caturday. Cast out of their own homeland, forced to wander the world, these mystical, luxury-loving Caturday make fine adventurers. Scheduled to ship in October 2018.
WNG 0513.....\$14.99



SURIAL: BEARFOLK OF THE NORTH (D&D 5E)
The cold regions of the world are the home of the Surial, towering bear-folk who were created by the spirits of the wilds to serve as stewards and protectors of the natural world. Most well known for their innate healing magic and gentle nature, any who cross the Surial have learned a deadly lesson. Fear the fury of the bear! Scheduled to ship in October 2018.
WNG 0512.....\$14.99



ROCKET AGE: HEROES OF THE SOLAR SYSTEM
Freebooters rampage across Mars, Nazis plot new atrocities, savage beasts prey on colonists and above all the sinister Europeans loom. The Solar System needs heroes – heroes like you! *Heroes of the Solar System*, the second sourcebook for *Rocket Age*, offers you a look at the heroes of the rocket set. The focus of *Heroes of the Solar System* is on the player characters, though Gamemasters will still find plot hooks and episode ideas galore. Scheduled to ship in October 2018.
WNG 0514.....\$24.99



TALES FROM THE ROCKET AGE
Inside you will find four stories from a Solar System that never was and a 1938 that should have been. Journey to Mars, scour the vastness of space, and face impossible odds battling criminals, rouge princes, and Nazis! *Three Aces for the Dancer* by Ed Greenwood, *Emancipation Knights* by Ken Spencer, *Spies, Lies and Allies* by Andrew Peregrine, and *Rocket Corps on Mars* by James Spencer. Scheduled to ship in October 2018.
WNG 0511.....\$8.99

WILDFIRE

DICEHACK

Can you complete the sequence before your rivals catch up & stop you? You'll need all your resources & ingenuity to beat them & become the 1st to hack the node. Scheduled to ship in November 2018.
WDF 11520 \$35.00

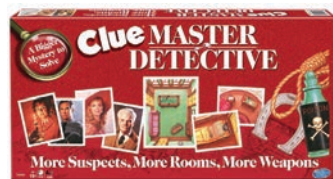
WINNING MOVES GAMES



CLASSIC RUMMY TILES

Stadium style racks that step up give each player a good view of their personal set of tiles. The easy-to-read tiles, with large, bold-printed numbers in Black, Blue, Green and Red, add to your enjoyment! Make sets or runs with your tiles and go out first for the win! Scheduled to ship in July 2018.

WIN 1214 PI



CLUE MASTER DETECTIVE

With more suspects, more rooms, and more weapons *Clue Master Detective* is the perfect game for Murder Mystery Parties. First introduced in the 1980's this super-sized version of *Clue* adds up to a lot more mayhem! You'll need your sharpest detective skills to solve the ever-changing mystery! Scheduled to ship in July 2018.

WIN 1213 PI



CLUE SUSPECT CARD GAME

Use your hand of cards to determine the suspect, weapon and location of the crime. Was it Colonel Mustard in the Dining Room with the Knife? A true *Clue* experience is "in the cards!" Scheduled to ship in July 2018.

WIN 1210 PI



CRACKERS IN MY BED

Find 'em, Match 'em, Feed Him Quick! Kids spin the spinner and search through the bear's bed to find the top-half cracker pieces that match the bottom-half cracker pieces they have. When a correct match is made, kids feed the bear. Scheduled to ship in July 2018.

WIN 1218 PI



DELUXE PENTE

First introduced in the 1970s, *Pente* is a contemporary strategy game based upon several closely related games that have been popular in Asia for centuries - most notably the game of Go! The object is simple - the first player to place five stones in a row or to capture five pairs of opposing stones is the winner. Scheduled to ship in July 2018.

WIN 1212 PI



ICE POP SWAP

A cool card swapping game for kids! The object is to be the first player to collect four Ice Pop Sticks of one color. But be on the lookout for the Icky Sticks! They will not count towards your winning collection. Scheduled to ship in July 2018.

WIN 1215 PI



MONOPOLY ADVANCE TO BOARDWALK

Originally introduced in 1985 as the first ever *Monopoly* spin-off! Players compete to build multi-level, high rise hotels along the historic seaside boardwalk. The player with the most valuable property portfolio wins! Scheduled to ship in July 2018.

WIN 1209 PI



MONOPOLY THE CARD GAME

Take the fun of *Monopoly* the board game and the familiar gameplay of *Rummy* and you've got *Monopoly The Card Game*! Players draw and trade cards to try and build the most valuable hand of *Monopoly* cards before any other player can do so. Property cards, Token cards, House and Hotel cards, Free Parking, Go and Wild (Mr. Monopoly) cards will add to your payoff. Scheduled to ship in July 2018.

WIN 1217 PI



PICTUREKA! CARD GAME

Perfect for families, friends and parties, *Pictureka!* card game is great fun for all ages. There are four different ways to play and they vary in pace from calm to high-energy! Scheduled to ship in July 2018.

WIN 1211 PI



RUBIK'S TACTILE CUBE

This 3x3x3 *Rubik's Cube* has been enhanced with embossed shapes! By adding shapes to the colored sides of the cube, the *Rubik's Tactile Cube* is now playable (and solvable!) with your eyes closed! Scheduled to ship in July 2018.

WIN 5037 PI



RUBIK'S TOWER

This 2x2x4 Cube is an interesting twist on the original *Rubik's Cube*. Imagine two 2x2 *Rubik's Cubes* on top of one another, that are able to rotate around a central axis. This allows for an especially diabolical twisty puzzle! Scheduled to ship in July 2018.

WIN 5035 PI



RUBIKSTWIST KEY RING

The *Rubik's Twist Key Ring* works like the original *Rubik's Twist*. It's a twisting puzzle challenge that takes the form of thousands of shapes. Clip it to your keys, backpack or bag and you'll always have something to puzzle, twist, and fidget with wherever you go. Scheduled to ship in July 2018.

WIN 5036 PI



TRIPLE CROSS

Push in! Push up! Push out! Players engage in head-to-head strategic battle by placing discs in the innovative *Triple Cross* tower. Your aim is to have more vertical and diagonal "3-in-a-rows" than your opponent. It may look like you're all lined up for a win but your opponent's next move could knock a key piece out of the tower. Utilize special "blockers" to lock in a row and guard your position. Be the boss of *Triple Cross*! Scheduled to ship in July 2018.

WIN 1216 PI

WIZARDS OF THE COAST



DUNGEONS & DRAGONS ADVENTURES OUTLINED COLORING BOOK

The *Dungeons & Dragons Adventures Outlined* coloring book features fantastical designs and shows off classic monsters from the game as seen through the eyes of world renowned artist, Todd James. Color your way through each adventure with these delightful illustrations. This coloring book features unique designs including beholders, trolls, goblins, dragons, and more. Provides hours of creativity, fun, and relaxation.

WOC C60350000.....\$16.95



FEATURED ITEM



DUNGEONS & DRAGONS RPG: CORE RULEBOOK GIFT SET

The *Dungeons & Dragons RPG: Core Rulebook Gift Set* contains one *Player's Handbook*, one *Monster Manual*, one *Dungeon Master's Guide*, and one DM Screen in Slipcase.

WOC C58720000.....\$169.95

SPOTLIGHT ON



DUNGEONS & DRAGONS RPG: CORE RULEBOOK GIFT SET LIMITED ALTERNATE COVERS

Dungeons & Dragons RPG: Core Rulebook Gift Set Limited Alternate Covers contains one Alternate Cover *Player's Handbook*, one Alternate Cover *Monster Manual*, one Alternate Cover *Dungeon Master's Guide*, one DM Screen in Slipcase.

WOC C58750000LE.....\$169.95

DUNGEONS & DRAGONS RPG: WATERDEEP - DRAGON HEIST DICE

Whether you're planning the next caper or simply spending a night on the town in Waterdeep, don't go without a trusted set of dice in hand.

WOC C47330000.....\$24.95



SPOTLIGHT ON



DUNGEONS & DRAGONS RPG:

WATERDEEP - DUNGEON OF THE MAD MAGE

In the city of Waterdeep rests a tavern called the Yawning Portal, named after the gaping pit in its common room. At the bottom of this crumbling shaft is a labyrinthine dungeon shunned by all but the most daring adventurers. Known as Undermountain, this dungeon is the domain of the mad wizard Halaster Blackcloak. Long has the Mad Mage dwelt in these forlorn depths, seeding his lair with monsters, traps, and mysteries-to what end is a constant source of speculation and concern. This adventure picks up where *Waterdeep: Dragon Heist* leaves off, taking characters of 5th level or higher all the way to 20th level should they explore the entirety of Halaster's home. Twenty-three levels of Undermountain are detailed herein, along with the subterranean refuge of Skullport. Treasures and secrets abound, but tread with care!

WOC C46590000.....\$49.95

DUNGEONS & DRAGONS RPG:

WATERDEEP - DUNGEON

OF THE MAD MAGE MAP PACK

In the city of Waterdeep rests a tavern called the Yawning Portal, named after the gaping pit in its common room. At the bottom of this crumbling shaft is a labyrinthine dungeon shunned by all but the most daring adventurers. Known as Undermountain, this dungeon is the domain of the mad wizard Halaster Blackcloak. Long has the Mad Mage dwelt in these forlorn depths, seeding his lair with monsters, traps, and mysteries-to what end is a constant source of speculation and concern.

WOC C60520000.....\$24.95



FEATURED ITEM

RAVNICA ALLEGIANCE

MAGIC THE GATHERING CCG: RAVNICA ALLEGIANCE

Darkness is coming to Ravnica. A conflict that could tear apart the world itself looms large, and the fragile peace between the guilds is strained to its breaking point. Now, with everything on the line, it's time to step up, prove your loyalty, and fight for your guild. Scheduled to ship in January 2019. **NOTE:** This item is sold to retailers in full displays. Please contact your retailer for availability.

BOOSTER DISPLAY (36) WOC C46330000.....\$143.64

BUNDLE WOC C46350000.....\$39.99

DECK BUILDER'S TOOLKIT (4) WOC C46390000.....\$79.96

GUILD KIT DISPLAY (5) WOC C50040000.....\$99.95

PLANESWAKER DECK DISPLAY (6) WOC C46360000.....\$89.94

THEME BOOSTER DISPLAY (10) WOC C58390000.....\$69.90

SPOTLIGHT ON



DUNGEONS & DRAGONS: ROCK PAPER WIZARD FISTFUL OF MONSTERS EXPANSION

Rock Paper Wizard: Fistful of Monsters is the first expansion for the popular *Dungeons & Dragons Rock Paper Wizard* game brought to you by award-winning designers Jay Cormier, Josh Cappel, and Sen-Foong Lim. All the original game features you love are there, but now a new threat has entered the mix, the Wandering Monster. Encounter all your favorite classic D&D creatures, such as Mimics, Umler Hulks, and Beholders. Each Wandering Monster has their own unique ability, capable of forcing a wizard to move around the board, lose gold, or even take an Injury Token. However, Wizards are not totally defenseless. A stack of Magical Items, such as a Ring of Spell Storing and Wand of Fireballs, is located at the entrance to the cave. Use these in combination with spells to avoid the Wandering Monster and move into a scoring position while gaining the fewest Injury tokens. If you don't, you're going to have to pay the Cleric a sack of gold in order to heal you! It's going to take an ounce of cunning, a dash of guile, and a pinch of luck to dodge the Wandering Monster, outwit the other Wizards, and claim the gold from the dragon's hoard! Be the first to collect 25 or more Gold to win the game! Scheduled to ship in October 2018.

WZK 73142\$19.99

SPOTLIGHT ON



ICONS OF THE REALMS

DUNGEONS & DRAGONS FANTASY MINIATURES: ICONS OF THE REALMS SET 10 BOOSTER BRICK (8)

Collect all 44 figures from Set 10, the newest set of randomly sorted monsters, heroes, villains, and more in our exciting line of D&D miniatures, *Icons of the Realms*! Scheduled to ship in November 2018.

WZK 73597\$127.82

DUNGEONS & DRAGONS FANTASY MINIATURES: ICONS OF THE REALMS SET 10 COMPANION STARTER ONE

The *D&D Icons of the Realms: Set 10 Companion Starter One* includes five fantasy miniatures for use with the *Dungeons & Dragons* tabletop roleplaying game Starter Set. Bring these wonderfully detailed miniatures to your next *Dungeons & Dragons* session and enjoy the envy of all your fellow adventurers! Scheduled to ship in November 2018.

WZK 73115\$24.99

DUNGEONS & DRAGONS FANTASY MINIATURES: ICONS OF THE REALMS SET 10 COMPANION STARTER TWO

The *D&D Icons of the Realms: Set 10 Companion Starter Two* includes five fantasy miniatures for use with the *Dungeons & Dragons* tabletop roleplaying game Starter Set. Bring these wonderfully detailed miniatures to your next *Dungeons & Dragons* session and enjoy the envy of all your fellow adventurers! Scheduled to ship in November 2018.

WZK 73116\$24.99

DUNGEONS & DRAGONS FANTASY MINIATURES: ICONS OF THE REALMS SET 10 PREMIUM FIGURE

This gorgeous Premium Figure contains fantastic never-before-seen miniature(s) that add to your *Dungeons & Dragons* tabletop roleplaying game! Scheduled to ship in November 2018.

WZK 73599\$49.99

THE OTHER SIDE



ABYSSINIA BASOTHO CAVALRY

WYR 40152\$55.00



ABYSSINIA DREADNAUGHT

WYR 40158\$75.00



ABYSSINIA ELECTROCUTIONERS

WYR 40156\$45.00



ABYSSINIA FATE DECK (PLASTIC)

WYR 40008\$12.50



CULT OF THE BURNING MAN DOOMSEEKERS

WYR 40256\$45.00



CULT OF THE BURNING MAN ECB BLACK OPS

WYR 40254\$45.00



CULT OF THE BURNING MAN FATE DECK (PLASTIC)

WYR 40006\$12.50



CULT OF THE BURNING MAN GORYSCHE

WYR 40258\$45.00



GIBBERING HORDES ALPHA CRAWLER

WYR 40208\$75.00



GIBBERING HORDES ARMORED WHEELKS

WYR 40203\$55.00



**GIBBERING HORDES
FATE DECK (PLASTIC)**

WYR 40005\$12.50



**KING'S EMPIRE FIELD
INTELLIGENCE CORPS**

WYR 40112\$45.00



GIBBERING HORDES YARAZI

WYR 40205\$45.00



KING'S EMPIRE KING'S HAND

WYR 40107\$75.00



**KING'S EMPIRE
FATE DECK (PLASTIC)**

WYR 40007\$12.50



**KING'S EMPIRE SOUTH WALES
BORDERERS**

WYR 40106\$45.00

Z-MAN GAMES



FEATURED ITEM



MESOZOIC

The age of the dinosaurs is back - this time safely behind glass! The public can't wait to get a glimpse, and it's your job to satisfy their curiosity by building the best dino zoo. You have three rounds to draft the most exciting attractions and slide them into place in this frantic, real-time puzzle game. Choose wisely, build quickly, and wow your guests. May the best zoo win! Scheduled to ship in October 2018.

ZMG ZM003\$19.99